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### **KEY=DVR - LAYLAH RAYMOND**

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### **MAXIMUM PC**

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Maximum PC is the magazine that every computer fanatic, PC gamer or content creator must read. Each and every issue is packed with punishing product reviews, insightful and innovative how-to stories and the illuminating technical articles that enthusiasts crave.

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### **IDEA MAN**

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### **A MEMOIR BY THE COFOUNDER OF MICROSOFT**

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Penguin By his early thirties, Paul Allen was a world-famous billionaire-and that was just the beginning. In 2007 and 2008, Time named Paul Allen, the cofounder of Microsoft, one of the hundred most influential people in the world. Since he made his fortune, his impact has been felt in science, technology, business, medicine, sports, music, and philanthropy. His passion, curiosity, and intellectual rigor-combined with the resources to launch and support new initiatives-have literally changed the world. In 2009 Allen discovered that he had lymphoma, lending urgency to his desire to share his story for the first time. In this classic memoir, Allen explains how he has solved problems, what he's learned from his many endeavors-both the triumphs and the failures-and his compelling vision for the future. He reflects candidly on an extraordinary life. The book also features previously untold stories about everything from the true origins of Microsoft to Allen's role in the dawn of private space travel (with SpaceShipOne) and in discoveries at the frontiers of brain science. With honesty, humor, and insight, Allen tells the story of a life of ideas made real.

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### **TIVO FOR DUMMIES**

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John Wiley & Sons

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### **PC WORLD**

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### **HWM**

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Singapore's leading tech magazine gives its readers the power to decide with its informative articles and in-depth reviews.

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### **POPULAR SCIENCE**

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Popular Science gives our readers the information and tools to improve their technology and their world. The core belief that Popular Science and our readers share: The future is going to be better, and science and technology are the driving forces that will help make it better.

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### **BASEBALL PROSPECTUS 2021**

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Stylus Publishing, LLC The 2021 edition of The New York Times Bestselling Guide. **PLAY BALL!** The 26th edition of this industry-leading baseball annual contains all of the important

statistics, player predictions and insider-level commentary that readers have come to expect, along with significant improvements to several statistics that were created by, and are exclusive to, Baseball Prospectus, and an expanded focus on international players and teams. Baseball Prospectus 2021 provides fantasy players and insiders alike with prescient PECOTA projections, which The New York Times called "the überforecast of every player's performance." With more than 50 Baseball Prospectus alumni currently working for major-league baseball teams, nearly every organization has sought the advice of current or former BP analysts, and readers of Baseball Prospectus 2021 will understand why!

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## **BEDFORD'S TECH EDGE**

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### **THE HARDWARE STARTUP**

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#### **BUILDING YOUR PRODUCT, BUSINESS, AND BRAND**

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"O'Reilly Media, Inc." Thanks to the decreasing cost of prototyping, it's more feasible for professional makers and first-time entrepreneurs to launch a hardware startup. But exactly how do you go about it? This book provides the roadmap and best practices you need for turning a product idea into a full-fledged business. Written by three experts from the field, The Hardware Startup takes you from idea validation to launch, complete with practical strategies for funding, market research, branding, prototyping, manufacturing, and distribution. Two dozen case studies of real-world startups illustrate possible successes and failures at every stage of the process. Validate your idea by learning the needs of potential users Develop branding, marketing, and sales strategies early on Form relationships with the right investment partners Prototype early and often to ensure you're on the right path Understand processes and pitfalls of manufacturing at scale Jumpstart your business with the help of an accelerator Learn strategies for pricing, marketing, and distribution Be aware of the legal issues your new company may face

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## **SCREEN DIGEST**

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### **WINDOWS 10 FOR DUMMIES**

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John Wiley & Sons Illustrates the new features of Windows 10.

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## **CAR PC HACKS**

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### **TIPS & TOOLS FOR GEEKING YOUR RIDE**

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"O'Reilly Media, Inc." A car PC or carputer is a car tricked-out with electronics for playing radio, music and DVD movies, connecting to the Internet, navigating and tracking with satellite, taking photos, and any electronic gadget a person wants in a car. All these devices are managed and controlled through a single screen or interface. The only place car PC enthusiasts can go for advice, tips and tools is a handful of hard-to-find Web sites--until now. Car PC Hacks is your guide into the car PC revolution. Packing MP3 players, handheld devices, computers and video-on-demand systems gives you a pile too heavy to carry. But add a car and put them together, you've got a powerful and mobile multimedia center requiring no lifting. The next time you give kids a lift, you won't hear, "Are we there yet?" Instead, expect "We're there already?" as they won't want to leave the car while playing video games from multiple consoles. Car PC Hacks is the first book available to introduce and entrench you into this hot new market. You can count on the book because it hails from O'Reilly, a trusted resource for technical books. Expect innovation, useful tools, and fun experiments that you've come to expect from O'Reilly's Hacks Series. Maybe you've hacked computers and gadgets, and now you're ready to take it to your car. If hacking is new and you would like to mix cars and computers, this book gets you started with its introduction to the basics of car electrical systems. Even when you're unclear on the difference between amps and watts, expect a clear explanation along with real-life examples to get on track. Whether you're venturing into car PC for the first time or an experienced hobbyist, hop in the book for a joy ride.

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## **EMBEDDED C PROGRAMMING**

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### **TECHNIQUES AND APPLICATIONS OF C AND PIC MCUS**

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Newnes This book provides a hands-on introductory course on concepts of C programming using a PIC® microcontroller and CCS C compiler. Through a project-based approach, this

book provides an easy to understand method of learning the correct and efficient practices to program a PIC® microcontroller in C language. Principles of C programming are introduced gradually, building on skill sets and knowledge. Early chapters emphasize the understanding of C language through experience and exercises, while the latter half of the book covers the PIC® microcontroller, its peripherals, and how to use those peripherals from within C in great detail. This book demonstrates the programming methodology and tools used by most professionals in embedded design, and will enable you to apply your knowledge and programming skills for any real-life application. Providing a step-by-step guide to the subject matter, this book will encourage you to alter, expand, and customize code for use in your own projects. A complete introduction to C programming using PIC microcontrollers, with a focus on real-world applications, programming methodology and tools Each chapter includes C code project examples, tables, graphs, charts, references, photographs, schematic diagrams, flow charts and compiler compatibility notes to channel your knowledge into real-world examples Online materials include presentation slides, extended tests, exercises, quizzes and answers, real-world case studies, videos and weblinks

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### **ANTISTATIC SPRAYS**

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Independently Published Antistatic sprays from several different manufacturers are examined. The sprays are examined for contamination potential (i.e., outgassing and nonvolatile residue), corrosiveness on an aluminum mirror surface, and electrostatic effectiveness. In addition, the chemical composition of the antistatic sprays is determined by infrared spectrophotometry, mass spectrometry, and ultraviolet spectrophotometry. The results show that 12 of the 17 antistatic sprays examined have a low contamination potential. Of these sprays, 7 are also noncorrosive to an aluminum surface. And of these, only 2 demonstrate good electrostatic properties with respect to reducing voltage accumulation; these sprays did not show a fast voltage dissipation rate however. The results indicate that antistatic sprays can be used on a limited basis where contamination potential, corrosiveness, and electrostatic effectiveness is not critical. Each application is different and proper evaluation of the situation is necessary. Information on some of the properties of some antistatic sprays is presented in this document to aid in the evaluation process. Ming, James E. Goddard Space Flight Center

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### **PC MAG**

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PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

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### **PC MAGAZINE**

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### **THE INDEPENDENT GUIDE TO IBM-STANDARD PERSONAL COMPUTING**

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### **PC MAG**

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PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

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### **SMART INTELLIGENT COMPUTING AND APPLICATIONS**

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### **PROCEEDINGS OF THE THIRD INTERNATIONAL CONFERENCE ON SMART COMPUTING AND INFORMATICS, VOLUME 2**

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Springer Nature This book presents high-quality papers from the Third International Conference on Smart Computing and Informatics (SCI 2018–19), organized by the School of Computer Engineering and School of Computer Application, Kalinga Institute of Industrial Technology Deemed to be University, Bhubaneswar, from 21 to 22 December 2018. It includes advanced and multi-disciplinary research on the design of smart computing and informatics, focusing on innovation paradigms in system knowledge, intelligence and sustainability that have the potential to provide realistic solutions to various problems in society, the environment and industry. The papers featured provide a valuable contribution to the deployment of emerging computational and knowledge transfer approaches, optimizing solutions in varied disciplines of science, technology and health care.

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### **THE INNOVATOR'S METHOD**

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## **BRINGING THE LEAN START-UP INTO YOUR ORGANIZATION**

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Harvard Business Review Press Have you ever come up with an idea for a new product or service but didn't take any action because you thought it would be too risky? Or at work, have you had what you thought could be a big idea for your company—perhaps changing the way you develop or distribute a product, provide customer service, or hire and train your employees? If you have, but you haven't known how to take the next step, you need to understand what the authors call the innovator's method—a set of tools emerging from lean start-up, design thinking, and agile software development that are revolutionizing how new ideas are created, refined, and brought to market. To date these tools have helped entrepreneurs, designers, and software developers manage uncertainty—through cheap and rapid experiments that systematically lower failure rates and risk. But many managers and leaders struggle to apply these powerful tools within their organizations, as they often run counter to traditional managerial thinking and practice. Authors Nathan Furr and Jeff Dyer wrote this book to address that very problem. Following the breakout success of *The Innovator's DNA*—which Dyer wrote with Hal Gregersen and bestselling author Clay Christensen to provide a framework for generating ideas—this book shows how to make those ideas actually happen, to commercialize them for success. Based on their research inside corporations and successful start-ups, Furr and Dyer developed the innovator's method, an end-to-end process for creating, refining, and bringing ideas to market. They show when and how to apply the tools of their method, how to adapt them to your business, and how to answer commonly asked questions about the method itself, including: How do we know if this idea is worth pursuing? Have we found the right solution? What is the best business model for this new offering? This book focuses on the “how”—how to test, how to validate, and how to commercialize ideas with the lean, design, and agile techniques successful start-ups use. Whether you're launching a start-up, leading an established one, or simply working to get a new product off the ground in an existing company, this book is for you.

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## **DEALERSCOPE CONSUMER ELECTRONICS MARKETPLACE**

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### **FOR CE, PC AND MAJOR APPLIANCE RETAILERS**

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## **POPULAR MECHANICS**

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Popular Mechanics inspires, instructs and influences readers to help them master the modern world. Whether it's practical DIY home-improvement tips, gadgets and digital technology, information on the newest cars or the latest breakthroughs in science -- PM is the ultimate guide to our high-tech lifestyle.

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## **MARKETING STRATEGY**

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### **TEXT AND CASES**

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Thomson South-Western *MARKETING STRATEGY*, 6e, International Edition edition emphasizes teaching students to think and act like marketers. It presents strategy from a perspective that guides strategic marketing management in the social, economic, and technological arenas in which businesses function today--helping students develop a customer-oriented market strategy and market plan. Its practical approach to analyzing, planning, and implementing marketing strategies is based on the creative process involved in applying marketing concepts to the development and implementation of marketing strategy. An emphasis on critical thinking enables students to understand the essence of how marketing decisions fit together to create a coherent strategy. Well-grounded in developing and executing a marketing plan, the text offers a complete planning framework, thorough marketing plan worksheets, and a comprehensive marketing plan example for students to follow.

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## **BYTE**

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## **INVISIBLE ENGINES**

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### **HOW SOFTWARE PLATFORMS DRIVE INNOVATION AND TRANSFORM INDUSTRIES**

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MIT Press *Harnessing the power of software platforms: what executives and entrepreneurs must know about how to use this technology to transform industries and how to develop the strategies that will create value and drive profits.* Software platforms are the invisible engines that have created, touched, or transformed nearly every major industry for the past quarter century. They power everything from mobile phones and automobile navigation systems to search engines and web portals. They have been the source of enormous

value to consumers and helped some entrepreneurs build great fortunes. And they are likely to drive change that will dwarf the business and technology revolution we have seen to this point. *Invisible Engines* examines the business dynamics and strategies used by firms that recognize the transformative power unleashed by this new revolution—a revolution that will change both new and old industries. The authors argue that in order to understand the successes of software platforms, we must first understand their role as a technological meeting ground where application developers and end users converge. Apple, Microsoft, and Google, for example, charge developers little or nothing for using their platforms and make most of their money from end users; Sony PlayStation and other game consoles, by contrast, subsidize users and make more money from developers, who pay royalties for access to the code they need to write games. More applications attract more users, and more users attract more applications. And more applications and more users lead to more profits. *Invisible Engines* explores this story through the lens of the companies that have mastered this platform-balancing act. It offers detailed studies of the personal computer, video game console, personal digital assistant, smart mobile phone, and digital media software platform industries, focusing on the business decisions made by industry players to drive profits and stay a step ahead of the competition. Shorter discussions of Internet-based software platforms provide an important glimpse into a future in which the way we buy, pay, watch, listen, learn, and communicate will change forever. An electronic version of this book is available under a Creative Commons license.

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## **DIGITAL STORAGE IN CONSUMER ELECTRONICS**

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### **THE ESSENTIAL GUIDE**

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Springer This book provides an introduction to digital storage for consumer electronics. It discusses the various types of digital storage, including emerging non-volatile solid-state storage technologies and their advantages and disadvantages. It discusses the best practices for selecting, integrating, and using storage devices for various applications. It explores the networking of devices into an overall organization that results in always-available home storage combined with digital storage in the cloud to create an infrastructure to support emerging consumer applications and the Internet of Things. It also looks at the role of digital storage devices in creating security and privacy in consumer products.

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### **TRIXBOX MADE EASY**

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#### **A STEP-BY-STEP GUIDE TO INSTALLING AND RUNNING YOUR HOME AND OFFICE VOLP SYSTEM**

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Packt Pub Limited The book is incremental and structured in its approach. It starts by clearly describing the basics of PBX systems and of Asterisk itself, on which Trixbox is based. Then the book explains how TrixBox links to, and controls Asterisk. Once the core concepts are understood, the book carefully takes you through each stage of setting up and managing your VoIP system with an abundance of screenshots for easy implementation. Because the book covers the concepts and practices of both telephony and Asterisk, it is suitable for both professional and home users with no prior telecom experience. It's ideal for any user wishing to set up a telephony system for individual or small business usage. No previous knowledge of Trixbox or networking is required, although some basic knowledge of PBX and Linux would be an advantage.

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### **AMAZON FIRE TV FOR DUMMIES**

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John Wiley & Sons Enjoy more entertainment with this friendly user guide to making the most of Amazon Fire TV! Find and watch more of the shows you enjoy with Amazon Fire TV For Dummies. This book guides you through Fire TV connections and setup and then shows you how to get the most out of your device. This guide is the convenient way to access quick viewing tips, so there's no need to search online for information or feel frustrated. With this book by your side, you'll quickly feel right at home with your streaming device. Content today can be complicated. You want to watch shows on a variety of sources, such as Hulu, Amazon Prime, Netflix, and the top premium channels. Amazon's media device organizes the streaming of today's popular content services. It lets you use a single interface to connect to the entertainment you can't wait to watch. This book helps you navigate your Fire TV to find the content you really want. It will show you how to see your favorite movies, watch binge-worthy TV shows, and even play games on Fire TV. Get the information you need to set up and start using Fire TV. Understand the basics of how to use the device Explore an array of useful features and streaming opportunities Learn techniques to become a streaming pro Conquer the world of Fire TV with one easy-to-understand book. Soon you'll be discovering the latest popcorn-worthy shows.

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### **INFO EXAME**

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## DIAGNOSIS & PROGNOSIS OF AAR AFFECTED STRUCTURES

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### STATE-OF-THE-ART REPORT OF THE RILEM TECHNICAL COMMITTEE 259-ISR

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Springer Nature This book presents the work of the RILEM Technical Committee 259-ISR. Addressing two complementary but fundamental issues: the kinetics of the reaction, and how this will affect the integrity of the structure (serviceability and strength), it also provides methodology for assessing past deterioration to enable readers to make engineering/science-based predictions concerning future expansion. The book is divided into six major topics: selection and interpretation of optimal monitoring system for structures undergoing expansion to monitor the progress of the swelling evolution and its consequences; development/refinement of current laboratory procedures to determine the kinetics of the reaction i.e. expansion vs (future) time, and to determine the kinetic characteristics of the time-dependent reaction to be used in a finite element simulation; extrapolation of results from structural component laboratory testing; selection of material properties based on data from existing structures affected by the alkali silica reaction or delayed ettringite formation; identification of critical features that should be present in a finite element code, development of test problems for validation, and a survey of relevant programs able to conduct a transient structural analysis of a structure undergoing chemically induced expansion; and lastly guidelines for finite element codes. The book is intended for practitioners responsible for concrete structures affected by the damaging alkali aggregate reaction, engineers dealing with aging structures, and researchers in the field.

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### MASTERING EMBEDDED LINUX PROGRAMMING

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Packt Publishing Ltd Master the techniques needed to build great, efficient embedded devices on Linux About This Book Discover how to build and configure reliable embedded Linux devices This book has been updated to include Linux 4.9 and Yocto Project 2.2 (Morty) This comprehensive guide covers the remote update of devices in the field and power management Who This Book Is For If you are an engineer who wishes to understand and use Linux in embedded devices, this book is for you. It is also for Linux developers and system programmers who are familiar with embedded systems and want to learn and program the best in class devices. It is appropriate for students studying embedded techniques, for developers implementing embedded Linux devices, and engineers supporting existing Linux devices. What You Will Learn Evaluate the Board Support Packages offered by most manufacturers of a system on chip or embedded module Use Buildroot and the Yocto Project to create embedded Linux systems quickly and efficiently Update IoT devices in the field without compromising security Reduce the power budget of devices to make batteries last longer Interact with the hardware without having to write kernel device drivers Debug devices remotely using GDB, and see how to measure the performance of the systems using powerful tools such as `perf`, `ftrace`, and `valgrind` Find out how to configure Linux as a real-time operating system In Detail Embedded Linux runs many of the devices we use every day, from smart TVs to WiFi routers, test equipment to industrial controllers - all of them have Linux at their heart. Linux is a core technology in the implementation of the inter-connected world of the Internet of Things. The comprehensive guide shows you the technologies and techniques required to build Linux into embedded systems. You will begin by learning about the fundamental elements that underpin all embedded Linux projects: the toolchain, the bootloader, the kernel, and the root filesystem. You'll see how to create each of these elements from scratch, and how to automate the process using Buildroot and the Yocto Project. Moving on, you'll find out how to implement an effective storage strategy for flash memory chips, and how to install updates to the device remotely once it is deployed. You'll also get to know the key aspects of writing code for embedded Linux, such as how to access hardware from applications, the implications of writing multi-threaded code, and techniques to manage memory in an efficient way. The final chapters show you how to debug your code, both in applications and in the Linux kernel, and how to profile the system so that you can look out for performance bottlenecks. By the end of the book, you will have a complete overview of the steps required to create a successful embedded Linux system. Style and approach This book is an easy-to-follow and pragmatic guide with in-depth analysis of the implementation of embedded devices. It follows the life cycle of a project from inception through to completion, at each stage giving both the theory that underlies the topic and practical step-by-step walkthroughs of an example implementation.

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### HOW TO FIX EVERYTHING FOR DUMMIES

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John Wiley & Sons The fun and easy way to repair anything and everything around the house For anyone who's ever been frustrated by repair shop rip-offs, this guide shows how to troubleshoot and fix a wide range of household appliances-lamps, vacuum cleaners, washers, dryers, dishwashers, garbage disposals, blenders, radios, televisions, and even computers. Packed with step-by-step illustrations and easy-to-follow instructions, it's a must-have money-saver for the half of all homeowners who undertake do-it-yourself projects.

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## **QUANTITATIVE CORONARY ARTERIOGRAPHY**

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Springer Science & Business Media In June 1989, a third conference concentrating on the progress in quantitative coronary angiography and related techniques was held in Rotterdam, again very successful as the two preceding events in 1985 and 1987. Technical as well as clinical aspects of digital and digitized coronarography, morphometry, parametric imaging and functional quantification of the human coronary circulation were presented and discussed by prominent exponents of those groups who have been active in this particular field for many years. This book contains the chapters representing the lectures held by leading experts during the symposium that update the knowledge currently available, including most recent aspects in angioscopy and intravascular ultrasound imaging. It also includes a historical review on the development of angiographic techniques from the very early days on to our times given by one of the pioneers in heart catheterization and angiography, Dr. Kurt Amplatz. Those who had the chance to listen to his talk, will surely remember his impressive, humorous lecture as one of the highlights of this meeting.

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## **POPULAR PHOTOGRAPHY**

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### **MONTREAL'S EXPO 67**

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Arcadia Publishing In 1967, Canada celebrated the 100th anniversary of its founding with a spectacular party, and the whole world was invited. Montreal's Expo 67 was the first world's fair held in Canada, and it was a huge success, attracting over 50 million visitors. The 1,000-acre site was built on two man-made islands in the St. Lawrence River and incorporated 90 futuristic pavilions created by some of the world's greatest architects and designers. Over 60 countries were represented, along with many private, corporate and thematic pavilions, all brought together under the theme "Man and his World." With performers and entertainers of all varieties, restaurants, cultural attractions, exhibitions and a world-class amusement park, Expo 67 was literally the party of the century, exceeding all expectations.

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## **ELECTRICAL ENGINEERING REGULATIONS**

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### **DVD DEMYSTIFIED**

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McGraw Hill Professional Accompanying DVD-ROM (i.e.: hybrid DVD-Video/DVD-ROM) contains ... "dynamic application of DVD technology with samples from Dolby, DTS, THX, IMAX, Joe Kane Productions, Microsoft, Widescreen Review, and others, plus audio/video tests, WebDVD, HTML files, spreadsheets, and more."--Page 4 of cover.

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## **SOUND & VISION**

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### **RADAR INSTRUCTION MANUAL**

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Since 1958 the Maritime Administration has continuously conducted instructions in use of collision avoidance radar for qualified U.S. seafaring personnel and representatives of interested Federal and State Agencies. Beginning in 1963, to facilitate the expansion of training capabilities and at the same time to provide the most modern techniques in training methods, radar simulators were installed in Maritime Administration's three region schools. It soon became apparent that to properly instruct the trainees, even with the advanced equipment, a standardized up-to-date instruction manual was needed. The first manual was later revised to serve both as a classroom textbook and as an onboard reference handbook. This newly updated manual, the fourth revision, in keeping with Maritime Administration policy, has been restructured to include improved and more effective methods of plotting techniques for use in Ocean, Great Lakes, Coastwise and Inland Waters navigation. Robert J. Blackwell Assistant Secretary for Maritime Affairs

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### **HDTV FOR DUMMIES**

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For Dummies Get HDTV and get connected without getting confused! Buy wisely, surround yourself with sound, watch your movies in HD, and more. If HDTV looks appealing but the mountain of mumbo-jumbo has you peeling out the door, take heart! Finally, here's a plain-English explanation of what HDTV is and how to choose one, hook it up, locate and access programming sources, and even how to connect your movie machines and Xbox for even more HD fun. Discover how to: Plan your HDTV system and choose the right equipment. Connect to programming sources. Add A/V entertainment gear and accessories. Access HDTV over your home network.

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**EMBEDDED HARDWARE: KNOW IT ALL**

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**Newnes The Newnes Know It All Series takes the best of what our authors have written to create hard-working desk references that will be an engineer's first port of call for key information, design techniques and rules of thumb. Guaranteed not to gather dust on a shelf! Circuit design using microcontrollers is both a science and an art. This book covers it all. It details all of the essential theory and facts to help an engineer design a robust embedded system. Processors, memory, and the hot topic of interconnects (I/O) are completely covered. Our authors bring a wealth of experience and ideas; this is a must-own book for any embedded designer. \*A 360 degree view from best-selling authors including Jack Ganssle, Tammy Noergard, and Fred Eady \*Key facts, techniques, and applications fully detailed \*The ultimate hard-working desk reference: all the essential information, techniques, and tricks of the trade in one volume**