
Online Library Thirteen Days To Midnight Patrick Carman

This is likewise one of the factors by obtaining the soft documents of this **Thirteen Days To Midnight Patrick Carman** by online. You might not require more get older to spend to go to the ebook start as capably as search for them. In some cases, you likewise get not discover the revelation Thirteen Days To Midnight Patrick Carman that you are looking for. It will no question squander the time.

However below, like you visit this web page, it will be so agreed easy to acquire as competently as download guide Thirteen Days To Midnight Patrick Carman

It will not tolerate many get older as we explain before. You can reach it even though operate something else at home and even in your workplace. appropriately easy! So, are you question? Just exercise just what we manage to pay for below as skillfully as review **Thirteen Days To Midnight Patrick Carman** what you considering to read!

KEY=MIDNIGHT - RAIDEN CASSIDY

Thirteen Days to Midnight [Little, Brown Books for Young Readers](#) You are indestructible. Three whispered words transfer an astonishing power to Jacob Fielding that changes everything. At first, Jacob is hesitant to use the power, unsure of its implications. But there's something addictive about testing the limits of fear. Then Ophelia James, the beautiful and daring new girl in town, suggests that they use the power to do good, to save others. But with every heroic act, the power grows into the specter of a curse. How to decide who lives and who dies? In this nail-biting novel of mystery and dark intrigue, Jacob must walk the razor thin line between right and wrong, good and evil, and life and death. And time is running out. Because the Grim Reaper doesn't disappear. . . . He catches up. **Thirteen Days to Midnight** [Hachette UK](#) You are indestructible. Three whispered words transfer an astonishing power to Jacob Fielding that changes everything. At first, Jacob is hesitant to use the power, unsure of its implications. But there's something addictive about testing the limits of fear. Then Ophelia James, the beautiful and daring new girl in town, suggests that they use the power to do good, to save others. But with every heroic act, the power grows into the specter of a curse. How to decide who lives and who dies? In this nail-biting novel of mystery and dark intrigue, Jacob must walk the razor thin line between right and wrong, good and evil, and life and death. And time is running out. Because the Grim Reaper doesn't disappear. . . . He catches up. **Trackers** [Scholastic Inc.](#) When the mysterious Glyphmaster tricks Adam into solving a puzzle and then hacks his computers, Adam, Finn, Lewis, and Emily are pulled into a mystery that is more trouble than they ever imagined. **Tremor** [Harper Collins](#) Tremor, the second book in bestselling author Patrick Carman's Pulse trilogy, is filled with more action-packed scenes and romance. Tremor will excite fans of I Am Number Four and The Maze Runner with its richly developed characters and electrifying story of love and revenge. In the year 2051, some people have a second pulse. Like all who have "the pulse," Faith Daniels and Dylan Gilmore have telekinetic powers—they can move objects with their minds. But there are five second pulses in the world who have an even greater power: They are virtually indestructible. Both Faith and Dylan have the second pulse. As Dylan executes a plan to infiltrate enemy grounds, he'll have to face his only weakness—and a family secret that will threaten his very existence. **Atherton #1 The House of Power** [Little, Brown Books for Young Readers](#) From the creator of the Land of Elyon comes a riveting adventure set in an extraordinary satellite world?created as a refuge from a dying Earth?that begins to collapse and forever change the lives of its inhabitants. Edgar, a gifted climber, is a lonely boy scaling the perilous cliffs that separate the three realms of Atherton: a humble fig grove; a mysterious highland world of untold beauty and sinister secrets; and a vast wasteland where he must confront an unspeakable danger that could destroy the people of Atherton. When Edgar discovers a book which contains the history of Atherton's origins and ultimate apocalypse, his world?quite literally?begins to turn inside out. **Dark Eden** [Harper Collins](#) Fifteen-year-old Will Besting is sent by his doctor to Fort Eden, an institution meant to help patients suffering from crippling phobias. Once there, Will and six other teenagers take turns in mysterious fear chambers and confront their worst nightmares—with the help of the group facilitator, Rainsford, an enigmatic guide. When the patients emerge from the chamber, they feel emboldened by the previous night's experiences. But each person soon discovers strange, unexplained aches and pains. . . . What is really happening to the seven teens trapped in this dark Eden? Patrick Carman's Dark Eden is a provocative exploration of fear, betrayal, memory, and—ultimately—immortality. **Quake** [Harper Collins](#) Set in a cinematic world where telekinetic powers dominate, Quake is the pulse-pounding finale to an epic story of love and revenge for fans of I Am Number Four and The Maze Runner. Faith and Dylan may have stopped the Quinns from destroying the Western State the last time but now the twins have joined forces with Hotspur Chance—the lethal mastermind behind Intels and pulses—and there's no telling what he is capable of now. Caught in the middle of a deadly war, Faith and Dylan fight in hair-raising battles while their Intel friend Hawk works to discover the secrets of the States. But the answers Hawk finds are bigger and more mind-altering than anyone expected...and if Faith and Dylan want to finish what they started, they will need to harness their pulses in a way no one has ever done before. Can Faith and Dylan's love save the world with a quake that is big enough to change the course of history? **Mr. Gedrick and Me** [HarperCollins](#) New York Times bestselling author Patrick Carman delivers a modern reimagining of the classic Mary Poppins tale in this story about family, grief, and healing—with a dash of magic! Stanley Darrow isn't sure what to expect when the mysterious Mr. Gedrick appears on his doorstep. He is certain, however, that his family could use Mr. Gedrick's help: Their lives—and their house—have been a mess since Stanley's dad died. The strange new nanny quickly helps them transform their cluttered home into a sparkling and spotless version of its former self, but it's going to take more than a clean house to help the Darrow family learn to live and love again. Can Mr. Gedrick help Stanley, his brother, Fergus, his sister, Amelia, and his mom find their way back to each other? And what secrets of his own is Mr.

Gedrick hiding behind his crooked grin? **Pulse** [Harper Collins](#) Fans of action-packed sci-fi thrillers such as *I Am Number Four* and *The Maze Runner* will love bestselling author Patrick Carman's *Pulse*, with its epic action scenes and memorable love story. In the year 2051, who has the power called a pulse? With the help of her mysterious classmate Dylan Gilmore, Faith Daniels discovers that she can move objects with her mind. This telekinetic ability is called a "pulse," and Dylan has the talent, too. In riveting action scenes, Faith demonstrates her ability to use her pulse against a group of telekinesis masters so powerful they will flatten their enemies by uprooting streetlights, throwing boulders, and changing the course of a hurtling hammer so that it becomes a deadly weapon. But in order to save the world, Faith will have to harness not only the power of her mind, but the power of her heart, too. The first in a stunning trilogy, *Pulse* is a triumph about the power of the mind—and of love. **Fizzopolis: The Trouble with Fuzzwonker Fizz** [HarperCollins](#) Welcome to Fizzopolis! Home to the world's greatest soda pop, Fuzzwonker Fizz, and the Fizzies—fuzzy, fizzy creatures that live only in Fizzopolis. Join Harold and Floyd in this wacky new illustrated series from bestselling author Patrick Carman and Emmy Award-winning illustrator Brian Sheesley. Harold Fuzzwonker is an ordinary kid with an extraordinary fizzy friend, Floyd. But Floyd's a secret—like a top super-secret. Harold must protect him, as well as the family recipe for Fuzzwonker Fizz, from the evil Snood Candy Factory. But it's hard to guard a secret when he's your best good buddy and he always escapes from your backpack! Harold chronicles his epic adventures—with a little artistic help from Floyd—that are sure to have Fuzzwonker Fizz squirting out your nose! **The Dark Hills Divide** [Scholastic Paperbacks](#) When she finds the key to a secret passageway leading out of the walled city of Bridewell, twelve-year-old Alexa realizes her lifelong wish to explore the mysterious forests and mountains that lie beyond the wall. **Infamous Chronicles of Nick** [St. Martin's Griffin](#) The world has fallen in love with Nick Gautier and the Dark-Hunters. Now Nick's saga continues in the next eagerly anticipated volume... Go to school. Get good grades. Stay out of trouble. That's the mandate for most kids. But Nick Gautier isn't the average teenager. He's a boy with a destiny not even he fully understands. And his first mandate is to stay alive while everyone, even his own father, tries to kill him. He's learned to annihilate zombies and raise the dead, divination and clairvoyance, so why is learning to drive and keep a girlfriend so dang hard? But that isn't the primary skill he has to master. Survival is. And in order to survive, his next lesson makes all the others pale in comparison. He is on the brink of becoming either the greatest hero mankind has ever known. Or he'll be the one who ends the world. With enemies new and old gathering forces, he will have to call on every part of himself to fight or he'll lose everyone he cares about. Even himself. **Life Or Death** [Scholastic Paperbacks](#) Kelly, Tom, Alison, Zoey, and Chad find themselves coping with accidents, tough decisions, dangerous medical conditions, and new enemies. **Floors:** [Scholastic Inc.](#) Charlie had his chocolate factory. Stanley Yelnats had his holes. Leo has the wacky, amazing Whippet Hotel. The Whippet Hotel is a strange place full of strange and mysterious people. Each floor has its own quirks and secrets. Leo should know most of them - he is the maintenance man's son, after all. But a whole lot more mystery gets thrown his way when a series of cryptic boxes are left for him . . . boxes that lead him to hidden floors, strange puzzles, and unexpected alliances. Leo had better be quick on his feet, because the fate of the building he loves is at stake . . . and so is Leo's own future! **Enchanter's Child, Book Two: Midnight Train** [HarperCollins](#) In the second magical volume of the *Enchanter's Child* duology, the bestselling author of the *Septimus Heap* series, Angie Sage, crafts a stunning finale filled with humor, drama, and nonstop action, just right for fantasy-adventure lovers. In the first book of the *Enchanter's Child* duology, Alex discovered the truth: Not only does she possess magical powers but her father is Hagos RavenStarr, who was once the king's Enchanter. Alex is pursued by the fiendish *Twilight Hauntings*, monstrous Enchantments created because a prophecy foretold the king's death at the hands of an *Enchanter's Child*. The *Twilight Hauntings* are designed to rid the land of all Enchanters and their children, but Alex has other ideas. Why should she be forced to leave the place where she belongs? So now Alex is on a mission to destroy the *Twilight Hauntings*. And to do so she must find the very thing that created them—a magical talisman called the *Tau*. But where is it? In her search for the *Tau*, Alex enlists the reluctant help of her father and a strange assortment of people along the way. As she travels, Alex hones her magical skills and learns that even family and friends can surprise her. Praise for the first book in the *Enchanter's Child* duology, *Twilight Hauntings*: "Intricate worldbuilding, richly evocative settings, nuanced characters, deftly woven plotting, and wry humor. An unmitigated delight." —*Kirkus Reviews* (starred review) "Fans of fantasy and adventure will snap this up and eagerly await the sequel." —*School Library Journal* (starred review) "Sage deftly crafts an endearing and familiar fantasy story, expertly characterizing distinct, extreme personalities. Fantasy fans will highly anticipate the next steps in Alex's journey in the projected sequel of the *Enchanter's Child* duology." —*Bulletin of the Center for Children's Books* **Chosen** [Thomas Nelson Inc](#) Think with your heart and prepare to die . . . for you have been Chosen. Thomas Hunter, supreme commander of the Forest Guard, has seen a great evil decimate much of his beautiful world. With a dwindling army and an epic threat, Thomas is forced to supplement his fighters with new recruits ages 16 and 17. From thousands, four will be chosen to lead a special mission. Unknown to Thomas, the chosen four are redirected to a different endgame. They must find the seven lost Books of History before the Dark One. For these seven books have immense power over the past, present, and future, controlling not only the destiny of their world . . . but that of ours as well. **Skeleton Creek #1 (UK Edition)** *Skeleton Creek* is a fast-paced detective series that alternates between book and videos. Ryan is grounded. Forbidden to contact Sarah, they communicate through texts, midnight meets and Sarah's videos using the passwords in the book. **Night of the Howling Dogs** [Wendy Lamb Books](#) DYLAN'S SCOUT TROOP goes camping in Halape, a remote spot below the volcano on the Big Island of Hawaii. The only thing wrong with the weekend on a beautiful, peaceful beach is Louie, a tough older boy. Louie and Dylan just can't get along. That night an earthquake rocks the camp, and then a wave rushes in, sweeping everyone and everything before it. Dylan and Louie must team up on a dangerous rescue mission. The next hours are an amazing story of survival and the true meaning of leadership. **Thirteen** [Holiday House](#) Thirteen boys were born at midnight on the stroke of the new millennium. Twelve of them are dead. A violent cult called "The People" has executed each one and will stop at nothing to reach its last target: thirteen-year-old Adam. But Adam has no idea he's in danger. Raised by adoptive parents, he doesn't know his real birthday connects him to the other victims. Adam's life goes up in flames when a cult deserter tracks him down with a warning. He has until New Year's Eve to thwart the cult's plans to kill him--and the clock is ticking. **The Tenth City** [Turtleback](#) As she moves toward a thrilling conclusion, Alexa must find a way to overcome the Lonely Sea, rescue Yipes from the clutches of Victor Grindall, and unlock the mystery of the Tenth City. **The Lost Saint** [Carolrhoda Lab](#) ® This non-stop sequel to *The Dark Divine* delivers an even hotter romance and

more thrilling action than Bree Despain's first novel. Grace Divine made the ultimate sacrifice to cure Daniel Kalbi. She gave her soul to the wolf to save him and lost her beloved mother. When Grace receives a haunting phone call from Jude, she knows what she must do. She must become a Hound of Heaven. Desperate to find Jude, Grace befriends Talbot—a newcomer to town who promises her that he can help her be a hero. But as the two grow closer, the wolf grows in Grace, and her relationship with Daniel begins to crumble. Unaware of the dark path she is walking, Grace becomes prideful in her new abilities—not realizing that an old enemy has returned and deadly trap is about to be sprung. Readers ravenous for more Grace and Daniel will be itching to sink their teeth into *The Lost Saint*. **Mirror Girls** [Hachette UK](#) A thrilling gothic horror novel about biracial twin sisters separated at birth, perfect for fans of Lovecraft Country and The Vanishing Half As infants, twin sisters Charlie Yates and Magnolia Heathwood were secretly separated after the brutal lynching of their parents, who died for loving across the color line. Now, at the dawn of the Civil Rights Movement, Charlie is a young Black organizer in Harlem, while white-passing Magnolia is the heiress to a cotton plantation in rural Georgia. Magnolia knows nothing of her racial heritage, but secrets are hard to keep in a town haunted by the ghosts of its slave-holding past. When Magnolia finally learns the truth, her reflection mysteriously disappears from mirrors—the sign of a terrible curse. Meanwhile, in Harlem, Charlie's beloved grandmother falls ill. Her final wish is to be buried back home in Georgia—and, unbeknownst to Charlie, to see her long-lost granddaughter, Magnolia Heathwood, one last time. So Charlie travels into the Deep South, confronting the land of her worst nightmares—and Jim Crow segregation. The sisters reunite as teenagers in the deeply haunted town of Eureka, Georgia, where ghosts linger centuries after their time and dangers lurk behind every mirror. They couldn't be more different, but they will need each other to put the hauntings of the past to rest, to break the mirrors' deadly curse—and to discover the meaning of sisterhood in a racially divided land. **Pearl** [Little, Brown Books for Young Readers](#) Caldecott Honor author-illustrator Molly Idle dazzles with an original mermaid tale about how small, persistent actions can achieve great things. Sometimes the tiniest light can shine the brightest! Like the other mermaids of the deep, Pearl longs to care for the endless beaches, coral reefs, and towering kelp forests of her vast ocean world. So when her mother asks her to tend to a mere grain of sand, Pearl is heartbroken. It takes all her patience and determination to discover how even the littlest mermaid can transform the world. Caldecott Honor-winning author and artist Molly Idle has masterfully crafted a modern classic in this mesmerizing tale about the immense power of small actions. **Beyond the Valley of Thorns** [Scholastic Paperbacks](#) When thirteen-year-old Alexa embarks on a mysterious quest, she finds that her old friends Yipes the little man, Murphy the squirrel, Odessa the wolf, and Squire the hawk have been designated to help her. **There Was an Old Woman Who Lived in a Book** [Jimmy Patterson](#) The True Story of the 3 Little Pigs meets There Was an Old Lady Who Swallowed a Fly in this clever, irreverent update of our most beloved children's classics. The little old woman who lives in a book has lost her children! But instead of sitting around and waiting for them to show up, in a refreshingly empowering, feminist take on the classic tale, she departs on a mission to find her kids herself—even if it means popping into every other fairy tale and nursery rhyme in town! She'll enlist the help of Humpty Dumpty, Jack and his beanstalk, Princess Beauty, the Three Bears, and more familiar characters in her quest to rescue her kids. This silly, irreverent picture book is a clever jaunt through our most beloved children's stories—and it's sure to become the next modern day classic. **A Match Made in Mehendi** [Little, Brown Books for Young Readers](#) For fans of Brandy Colbert and Jenny Han comes a lighthearted novel about tradition, high school social hierarchy, matchmaking, and swiping right (or left!) Fifteen-year-old Simran "Simi" Sangha comes from a long line of Indian vichole -- matchmakers -- with a rich history for helping parents find good matches for their grown children. When Simi accidentally sets up her cousin and a soon-to-be lawyer, her family is thrilled that she has the "gift." But Simi is an artist, and she doesn't want to have anything to do with relationships, helicopter parents, and family drama. That is, until she realizes this might be just the thing to improve her and her best friend Noah's social status. Armed with her family's ancient guide to finding love, Simi starts a matchmaking service -- via an app. But when she helps connect a wallflower of a girl with the star of the boys' soccer team, she turns the high school hierarchy topsy-turvy, soon making herself public enemy number one. **Enchanter's Child, Book One: Twilight Hauntings** [HarperCollins](#) Angie Sage, New York Times bestselling author of the Septimus Heap series, crafts a fantasy world where enchantment is illegal, Oracles knit octopuses, wizards run around in soggy underpants, and one girl is on a mission to save Enchantment and Enchanters, which might just save the kingdom. Alex has a set of Enchanted cards. When she flutters her fingers above them, something magical happens: the cards come alive and create moving pictures of what is now and what is yet to come. But Enchantment is illegal in the city of Luma, and those who practice it are imprisoned forever in the Vaults—dark dungeons deep below the city. When Alex is betrayed by her foster sister Zerra, she knows she is in great danger. With the help of her little foster brother, Louie, she makes a daring escape. But Alex discovers she is not safe outside Luma either. Here lurk deadly Hauntings that seek out those who practice magic: Enchanters and their children. The Hauntings take many forms and Alex is hunted by a giant bird of prey, the Hawke, a murderous Night Wraith called the Grey Walker, and the eerie Xin. But why do the Hauntings haunt Alex? Alex doesn't believe she's an Enchanter's Child, but she has no idea who her parents are. Her precious Enchanted cards are her only clue to her true identity, and she becomes determined to find out who she is. And, while she is at it, to get rid of the deadly Twilight Hauntings forever. Praise for Angie Sage's Twilight Hauntings: "Intricate worldbuilding, richly evocative settings, nuanced characters, deftly woven plotting, and wry humor. An unmitigated delight." —Kirkus Reviews (starred review) "Fans of fantasy and adventure will snap this up and eagerly await the sequel." —School Library Journal (starred review) "Sage deftly crafts an endearing and familiar fantasy story, expertly characterizing distinct, extreme personalities. Fantasy fans will highly anticipate the next steps in Alex's journey in the projected sequel of the Enchanter's Child duology." —Bulletin of the Center for Children's Books **Alfred Kropp: The Seal of Solomon** [Bloomsbury Publishing USA](#) Before The 5th Wave, there was Alfred Kropp. This second book in Rick Yancey's lauded series was called a "rip-roaring story that teens will love" in School Library Journal's starred review. Things have just settled down for Alfred, when he's suddenly kidnapped and forced to face a terrible threat--the Seal of Solomon. For millennia, the fallen angels of heaven were controlled by the ring. Now the ring has been stolen, and if it's not recovered, all hell will break loose . . . Packed with thrills and laughs on every page, the second book in New York Times bestselling author Rick Yancey's series proves once again that heroes can come from anywhere, and anyone. Perfect for fans of James Patterson! Praise for The Extraordinary Adventures of Alfred Kropp: A Publishers Weekly Best Children's Book of the Year Carnegie Medal nominee Book Sense Children's Pick **Our Way Back to Always** [Little, Brown Books for](#)

Young Readers *To All the Boys I've Loved Before* meets Morgan Matson in this effervescent romance about childhood best friends reconnecting that's full of sunny days, warm nights, first kisses, and mended hearts. Luisa (Lou) Patterson grew up across the street from Sam Alvarez in the small, quirky town of Port Coral. They used to be inseparable—spending every holiday together, shooting silly YouTube videos, and rescuing stray cats. But then middle school happened, including the most disastrous (and embarrassing) serenade ever, and Lou and Sam haven't talked in the four years since. Sam is now the golden boy with plenty of friends, while Lou is an introverted romantic who's happy playing video games and writing fan fiction. But it's also the summer before their senior year, and life is knocking on Lou's door. With her older sister having given up a scholarship to Princeton to have a baby and work at the local botanica, all of their mother's expectations are now riding on Lou's shoulders. She's retaking her SAT's, signed up for way too many AP classes, and her sights set on colleges with fancy names like Duke and Vanderbilt. But when she finds the bucket list she and Sam wrote together as kids, before Sam's father was diagnosed with cancer, she's shocked to see that she hasn't accomplished any of the goals she'd set for herself. Go to a party? Nope. Pull the greatest prank of all time? Still no. Learn how to be a really good kisser? Definitely not. Torn between the future that her mother, sister, and younger self planned for her, Lou sets out to finish the list, and in a stroke of destiny or fate, Sam decides to tag along. Still trying to stay afloat amid the grief of losing his father, Sam himself is staring down a future that feels all too close, and is coming far too fast. But with the bucket list to guide them, Sam and Lou might just be able to find a way through the future, and also a way back to each other. **Butterfly** ReadHowYouWant.com On the verge of her fourteenth birthday, Plum knows her life will change. But she has no idea how. Over the coming weeks, her beautiful neighbour Maureen will show her how she might fly. Her adored older brothers will court catastrophe in worlds that she barely knows exist. And her friends - her worst enemies - will tease and test, smelling weakness. They will try to lead her on and take her down. Who ever forgets what happens when you're fourteen? Prizes: Shortlisted for Miles Franklin Literary Award 2010. **The Ugly Doodles** Little, Brown Books for Young Readers This hilarious and adorable picture book about creativity, fear of failure, and embracing your imperfections is perfect for kids and budding artists of all ages. After an inspiring visit to the local art museum, Raven Rembrandt is eager to create her own beautiful masterpieces. But the only thing she can seem to draw are ugly doodles -- and they won't go away, no matter how hard she tries to discard them! After a few increasingly inventive attempts to get rid of them, Raven realizes that the only way to learn to love her art is to just create. Valeria Wicker's endearing and quirky art style adds humor to her sweet and whimsical story about overcoming a fear of imperfection and failure. **Annie Sullivan and the Trials of Helen Keller** Little, Brown Books for Young Readers Helen Keller lost her ability to see and hear before she turned two years old. But in her lifetime, she learned to ride horseback and dance the foxtrot. She graduated from Radcliffe. She became a world famous speaker and author. She befriended Mark Twain, Charlie Chaplin, and Alexander Graham Bell. And above all, she revolutionized public perception and treatment of the blind and the deaf. The catalyst for this remarkable life's journey was Annie Sullivan, a young woman who was herself visually impaired. Hired as a tutor when Helen was six years old, Annie broke down the barriers between Helen and the wider world, becoming a fiercely devoted friend and lifelong companion in the process. In *Annie Sullivan and the Trials of Helen Keller*, author and illustrator Joseph Lambert examines the powerful bond between teacher and pupil, forged through the intense frustrations and revelations of Helen's early education. The result is an inspiring, emotional, and wholly original take on the story of these two great Americans. **The Einsteins of Vista Point** Christy Ottaviano Books After the tragic loss of their sister, Zack and his siblings band together to investigate a Morse Code-inspired mystery in this stunning novel about grief and resilience. When Zack's younger sister dies in a tragic accident, his family moves to a small town in the Northwest to try and heal from all the pain. Eleven-year-old Zack blames himself for his sister's death, and he struggles to find any comfort in his new surroundings. Vista Point is home to many mysterious landmarks: The great domed Tower casts inscrutable shadows, and what is the cryptic message in its ceiling medallion? There are several hidden watering holes and even a secret cave in the woods with messages written on its walls. Zack, at first, feels lost in Vista Point. Until he meets Ann, a girl who lives in the area and shows Zack all the special places to be discovered. But there's something that seems a bit strange about Ann—and perhaps a secret she is keeping from him. With emotional depth, an unforgettable setting, and a winning cast of characters, this masterful novel thoughtfully explores the grieving process, and how a season of pain can evolve into a summer of healing. **Girls Like Us** Candlewick Press (MA) Graduating from their school's special education program, Quincy and Bidy are placed together in their first independent apartment and discover unexpected things they have in common in the face of past challenges and a harrowing trauma. **The Crossbones Skeleton Creek #3 (UK Edition)** From *The New York Times* Best Seller author, *Skeleton Creek* is a fast-paced detective series that alternates between book and video. Sarah and Ryan stop at nothing to unearth the truth including digging graves for the crossbones. **Click'd** Little, Brown Books for Young Readers Allie Navarro can't wait to show her best friends the app she built at CodeGirls summer camp. Click'd pairs users based on common interests and sends them on a fun (and occasionally rule-breaking) scavenger hunt to find each other. And it's a hit. By the second day of school, everyone is talking about Click'd. Watching her app go viral is amazing. Leaderboards are filling up! Everyone's making new friends. And with all the data Allie is collecting, she has an even better shot at beating her archenemy, Nathan, at the upcoming youth coding competition. But when Allie discovers a glitch that threatens to expose everyone's secrets, she has to figure out how to make things right, even if that means sharing the computer lab with Nathan. Can Allie fix her app, stop it from doing any more damage, and win back the friends it hurt—all before she steps on stage to present Click'd to the judges? *New York Times* best-selling author Tamara Ireland Stone combines friendship, coding, and lots of popcorn in her fun and empowering middle-grade debut. **Towervale** TOWERVALE is a book and a video game at the same time, and a sprawling fantasy series for ages 9-12. Towervale is organized in seven sections that are not in order. Each section ends with a password you must enter in the Towervale game, unlocking a level. When the level is cleared, the next page to turn to in the book is revealed. But there's a catch: if you didn't read the previous section of the book, you'll have no idea how to clear the level in the game (free game access included with each book - web, app). Your adventure begins in the Caves of Iron and takes you through three realms where you'll encounter a world beyond your imagination and a villain of unparalleled danger. **Guys Read: Ghost Vision Glasses** Harper Collins The ad promised you'd be able to see into the spirit world. But they couldn't work for real . . . could they? A short story from *Guys Read: Thriller*, edited by Jon Scieszka. **Thirteen Hours** Bold Strokes Books Inc Can you fall in love in thirteen hours? It's her birthday but lonely workaholic Dana Watts is at

the office late, drafting a proposal. The very last interruption she expects comes in the form of the most beautiful breasts she has ever seen. These belong to an incredibly hot woman, who is standing in front of her, stripping to music. Laurel Stanley performs strip-o-grams to pay her way through school. She has never encountered a more ungrateful recipient than Dana. The uptight project manager makes it clear that she is furious to be distracted from her work by the gift a colleague sent and equally appalled by Laurel's occupation. After Dana is rude and insulting, and insists on escorting Laurel from the building, the two women take an elevator ride that changes everything. Stuck with each other for thirteen long hours after the elevator breaks down, they discover how wrong first impressions can be and how right two strangers can feel together. Can everything change in less than a day? Dana and Laurel set out to discover if their passionate elevator encounter can mean more in this fast-paced, erotic story of lust, loneliness, fantasy, and desire. **Rock What Ya Got** Little, Brown Books for Young Readers A child reminds everyone to embrace their own special something in this joyful expression of self-love. When a drawing of a little girl comes to life, she boldly declares that she doesn't want to be erased, or put into a picture that doesn't feel like her true self. Instead, she decides to speak up in a powerful way. And she has some words of advice: embrace what you have, love yourself, and "rock what ya got." In this affirmation of self-identity and girl power, a child's memorable mantra offers a timeless lesson, reminding readers of all ages, backgrounds, and abilities that it's okay to be yourself. Bold illustrations from Kerascoët (Malala's Magic Pencil) bring the engaging story to life.