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**KEY=SWTOR - RANDALL HAILEY**

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## Star Worlds

### Freedom Versus Control in Online Gameworlds

University of Michigan Press *Star Worlds* explores the future-oriented universe of online virtual worlds connected with popular science fiction—specifically, with *Star Wars* and *Star Trek*—that have been inhabited for over a decade by computer gamers. The *Star Wars* and *Star Trek* franchises, both of which have shaped the dominant science fiction mythologies of the last half-century, offer profound conceptions of the tension between freedom and control in human economic, political, and social interactions. Bainbridge investigates the human and technological dynamics of four online virtual worlds based on these two very different traditions: the massive multiplayer online games *Star Wars Galaxies*; *Star Wars: The Old Republic*; *Star Trek Online*; and the *Star Trek* community in the non-game, user-created virtual environment, *Second Life*. The four “star worlds” explored in this book illustrate the dilemmas concerning the role of technology as liberator or oppressor in our post-industrial society, and represent computer simulations of future possibilities of human experience. Bainbridge considers the relationship between a real person and the role that person plays, the relationship of an individual to society, and the relationship of human beings to computing technology. In addition to collecting ethnographic and quantitative data about the social behavior of other players, he has immersed himself in each of these worlds, role-playing 14 avatars with different skills and goals to gain new insights into the variety of player experience from a personal perspective.

### Knights of the Old Republic Campaign Guide

This campaign guide offers both players and Gamemasters a wide array of new options that can be used to craft a unique roleplaying game experience. Featuring new game material, this book presents an entire campaign during the violent days of the Old Republic.

### The Jedi Path

### A Manual for Students of the Force

becker&mayer! Unlock the secrets and share in the knowledge that has educated generations of Jedi—from the history and hierarchy of the Jedi Order to the mastery of the Force and the nuances of lightsaber combat. Handed down from Master to Padawan, each Jedi who has held and studied this copy has annotated the pages—adding his or her personal experiences and lessons they’ve learned. This copy is now passed to you.

### Virtual Local Manufacturing Communities

### Online Simulations of Future Workshop Systems

Business Expert Press This book deeply explores production-capable social media channels, based on thousands of hours of observation and extensive collection of statistical data, extracting hypotheses that may generalize to the real-world distributed manufacturing of the near future. Distributed manufacturing offers the promise of bringing jobs back to local communities, producing goods that are personalized or harmonize with distinctive cultures, and thereby reversing significant aspects of the globalization that has dominated in recent years. Large corporations may still have important roles to play, but in collaboration with local workshops, providing machinery, software, databases of designs, and communication media suitable for a diverse and dynamic workforce. For years, a set of computer simulation laboratories has flourished, in which millions of people have used virtual machines to produce a great variety of products: massively multiplayer online role-playing games. Their systems are highly diverse, complex, and provide information capable of serious social science analysis. This book deeply explores 30 of these production-capable social media, based on thousands of hours of observation and extensive collection of statistical data, extracting hypotheses that may generalize to the real-world distributed manufacturing of the near future. This book begins with an overview of this universe of online virtual worlds then demonstrates the principles of virtual manufacturing, modes of work-related communication, socio-economic structures and dynamics, and the function of artificial intelligence in these human-technology systems. It concludes with consideration of the large-scale technical and cultural variation illustrated both by individual examples and by the rather large industry in which they have long been successful.

## Star Wars

### The Old Republic Explorer's Guide

A guide to the new massive multi-player online game “Star Wars, the Old Republic” outlines character types and provides detailed but spoiler-free information on all the planets in which the game takes place.

### Book of Sith

### Secrets from the Dark Side

47North The black-and-red pyramid-shaped Sith case appears innocuous. But with the touch of a button, the door of the case lifts, accompanied by lights and Star Wars sound effects. The secrets within are revealed—the Book of Sith slides into view. The Sith have existed in the galaxy for centuries, lurking, waiting for their chance to seize control. As various Sith Lords emerged and rose to power, they recorded their thoughts, exploits, and plots for Sith control of the galaxy. When they fell, their knowledge vanished with them forever. Or so it seemed. . . . Over the years, these writings were passed among numerous Sith and Jedi, who added their comments to the pages. In his quest for domination, Darth Sidious tracked down what remained of five pivotal Sith texts written by his most powerful predecessors. Then, drawing on the knowledge within the compiled pages, he wrote a sixth text—his own manifesto. Together, these documents, along with several collected objects associated with them, shed light on the philosophy, achievements, and failures of the Sith Order. For years, this collection remained hidden, existing as legend only. But now all who are tempted may unlock the Book of Sith and delve into the dark side. . . . From the creators of *The Jedi Path*, in collaboration with Lucasfilm, *Book of Sith* reveals the mystery and madness of the dark side—while introducing new characters, history, as well as sinister insights into what it means to be a Sith Master. Recovered dark side texts: • A chronicle by Sorzus Syn of her encounters with Sith Purebloods, explorations in alchemy, and the foundations of the Sith Order. • A war journal kept by Darth Malgus during the Great Galactic War, describing methods of war and the campaigns of the Sith army. • A source book by Darth Bane that details the idea and the philosophy behind the Rule of Two as well as the training required for a Sith. • An instructional manual by Mother Talzin exploring the Nightsisters’ use of the dark side and their role as dark side mercenaries in the galaxy. • A scientific journal by Darth Plagueis with notes about his experimentation with and manipulation of the Force. • Darth Sidious’s manifesto about the philosophy and political manipulation that marked his rise to power and established his Empire. Those who added their comments: Darth Sidious, Darth Vader, Asajj Ventress, Yoda, Mace Windu, Quinlan Vos, and Luke Skywalker. Removable features: A scrap of a Sith burial shroud, a battle map from the Great Galactic War, a Sith lightsaber crystal, a Nightsister talisman, a diagram detailing Palpatine’s political strategies during the Clone Wars, and a propaganda poster for the Galactic Empire, and a note from Luke Skywalker. Fully Illustrated, with Removable Features and a Motorized Case. Book Dimensions: 8.25" x 6.125" x 0.75" Case Dimensions: 11" x 11" x 6.25" Box Dimensions: 11.75" x 11.75" x 6.5"

### The Dark Side Sourcebook

Provides instructions for creating characters and campaigns for the “Star Wars” roleplaying game that call on the dark side of the Force, and offers details on character classes, specific evil characters, and related topics.

### Deceived: Star Wars Legends (The Old Republic)

Random House Worlds The second novel set in the Old Republic era and based on the massively multiplayer online game *Star Wars®: The Old Republic™* ramps up the action and brings readers face-to-face for the first time with a Sith warrior to rival the most sinister of the Order’s Dark Lords—Darth Malgus, the mysterious, masked Sith of the wildly popular “Deceived” and “Hope” game trailers. Malgus

brought down the Jedi Temple on Coruscant in a brutal assault that shocked the galaxy. But if war crowned him the darkest of Sith heroes, peace would transform him into something far more heinous—something Malgus would never want to be, but cannot stop, any more than he can stop the rogue Jedi fast approaching. Her name is Aryn Leneer—and the lone Knight that Malgus cut down in the fierce battle for the Jedi Temple was her Master. And now she’s going to find out what happened to him, even if it means breaking every rule in the book. Features a bonus section following the novel that includes a primer on the Star Wars expanded universe, and over half a dozen excerpts from some of the most popular Star Wars books of the last thirty years!

## Star Wars: Imperial Handbook

becker&mayer! books ISBN The newest edition in the line of Amazon deluxe Star Wars titles — The Jedi Path, Book of Sith, and The Bounty Hunter Code — brings the sinister and yet functional details of the Empire to light in the form of an Imperial handbook. As the Imperial Empire expands, high-ranking officials from each branch of the Imperial Military have set down tactical guidelines and procedures for all newly ascending commanders. Set in-universe, this compendium of ordinance, mission reports, and Imperial philosophy was intercepted by members of the Rebel Alliance, some of whom also left commentary scribbled in the margins. Housed in a deluxe case that opens with lights and sounds, this never-before-seen Imperial Handbook is perfect for Star Wars fans—on both sides of the Rebellion. Explore how service aboard the Death Star differs from service aboard a Destroyer. Learn what the Empire's standard procedures were for dealing with smugglers. Discover what long-term Imperial plans the Rebellion thwarted. Find out what the role of the 501st Legion really was.

## Heir to the Jedi: Star Wars

Del Rey NEW YORK TIMES BESTSELLER A long time ago in a galaxy far, far away. . . . A thrilling new adventure set between A New Hope and The Empire Strikes Back, and—for the first time ever—written entirely from Luke Skywalker’s first-person point of view. Luke Skywalker’s game-changing destruction of the Death Star has made him not only a hero of the Rebel Alliance but a valuable asset in the ongoing battle against the Empire. Though he’s a long way from mastering the power of the Force, there’s no denying his phenomenal skills as a pilot—and in the eyes of Rebel leaders Princess Leia Organa and Admiral Ackbar, there’s no one better qualified to carry out a daring rescue mission crucial to the Alliance cause. A brilliant alien cryptographer renowned for her ability to breach even the most advanced communications systems is being detained by Imperial agents determined to exploit her exceptional talents for the Empire’s purposes. But the prospective spy’s sympathies lie with the Rebels, and she’s willing to join their effort in exchange for being reunited with her family. It’s an opportunity to gain a critical edge against the Empire that’s too precious to pass up. It’s also a job that demands the element of surprise. So Luke and the ever-resourceful droid R2-D2 swap their trusty X-wing fighter for a sleek space yacht piloted by brash recruit Nakari Kelen, daughter of a biotech mogul, who’s got a score of her own to settle with the Empire. Challenged by ruthless Imperial bodyguards, death-dealing enemy battleships, merciless bounty hunters, and monstrous brain-eating parasites, Luke plunges head-on into a high-stakes espionage operation that will push his abilities as a Rebel fighter and would-be Jedi to the limit. If ever he needed the wisdom of Obi-Wan Kenobi to shepherd him through danger, it’s now. But Luke will have to rely on himself, his friends, and his own burgeoning relationship with the Force to survive. Praise for Heir to the Jedi “Utterly compelling . . . [The novel] plants readers in Luke Skywalker’s boots in the early days of his heroism, during the weeks after he blew up the Death Star.”—New York Daily News “An excellent book with rich characters, bubbling humor and poignant emotion.”—Roqoo Depot “Entertaining . . . action-packed . . . suspenseful.”—New York Journal of Books “Great . . . [an] entertaining introduction into understanding Luke’s character . . . There are moments in The Empire Strikes Back that I now point to and say, ‘I understand how he got there,’ and it’s because of this novel.”—The Wookiee Gunner “Pure Star Wars . . . From shoot-outs to narrow escapes, I could practically hear John Williams’s score playing in my head—a credit to Kevin Hearn, to be sure.”—Coffee with Kenobi “A must-read for fans . . . I left with a much closer understanding of who Luke Skywalker is, and an even deeper admiration for the character. All things are connected in the Force, and I feel more connected to Luke after reading Heir to the Jedi.”—Comicbook

## Scourge

Star Wars - Legends When a novice Jedi is killed while trying to obtain the coordinates of a secretive, yet beneficial trade route, his former Master, Jedi archivist Mander Zuma, must enter the dangerous underworld of the Hutts to find the truth. Original. 60,000 first printing.

## Rogue Squadron

Spectra Rebuilding the legendary Rogue Squadron, Wedge Antilles seeks out the most skilled and daring X-wing pilots, but when the group is ordered to assault the Imperial Black Moon, he fears that they may not survive the mission. Original.

## Starfinder Rpg

## Starship Operations Manual

## Star Wars: Commencement

Titan Books (UK) Follows the adventures of Zayne Carrick, one lone Padawan who becomes a fugitive hunted by his own Masters for the charge of murdering every one of his fellow Jedi-in-training and his desperate race to clear his name.

## Game Engine Toolset Development

Course Technology Ptr "Developing a core foundation of tools that can be used from one project to the next is a skill that can save a tremendous amount of time and money. Although toolset development is a broad topic, this book provides you with a comprehensive set of skills designed to aid you in the development of game engine tools. Utilizing the C# language and the Microsoft .NET 2.0 Framework, you will study toolset development methodologies that will help you successfully complete your project while significantly reducing the time required for the construction phase. If you have a working knowledge of C# and the .NET Framework, then you have everything you need to begin creating your own game engine tools."

## Star Wars Revised Rulebook

## A Star Wars Core Rulebook

Containing all the rules needed to play the popular Star Wars Roleplaying Game, this rulebook has been updated and expanded to include changes based on customer feedback and all-new "Star Wars: Attack of the Clones" material.

## Star Wars Roleplaying Game

## Starships of the Galaxy

This supplement contains advanced starship combat rules for the "Star Wars] Roleplaying Game Saga Edition." In addition, it provides new character options for spacefaring heroes as well as descriptions, deckplans, and statistics for starships from all eras.

## Rule of Two: Star Wars Legends (Darth Bane)

Random House Worlds In this essential Star Wars Legends novel, the second in the Darth Bane trilogy, the fearsome Sith lord takes on a deadly new apprentice. Darth Bane’s twisted genius made him a natural leader among the Sith—until his radical embrace of an all-but-forgotten wisdom drove him to destroy his own order . . . and create it anew from the ashes. As the last surviving Sith, Darth Bane promulgated a harsh new directive: the Rule of Two. Two there should be; no more, no less. One to embody the power, the other to crave it. Now Darth Bane is ready to put his policy into action and thinks he has found the key element that will make his triumph complete: a student to train in the ways of the dark side. Though she is young, Zannah possesses an instinctive link to the dark side that rivals his own. With his guidance, she will become essential in his quest to destroy the Jedi and dominate the galaxy.

## Star Wars Padawan

Disney Lucasfilm Press BEING A TEENAGER IS HARD ENOUGH WITHOUT ALSO TRAINING TO BE A JEDI.... Obi-Wan Kenobi has not been apprenticed long to Qui-Gon Jinn, and he is chafing at Qui-Gon's training style: all meditation, no action. Obi-Wan yearns to prove himself on a mission, but when he and Qui-Gon are finally set to leave on an assignment, Qui-Gon is nowhere to be found. Angered by his master's abandonment, Obi-Wan sets out on the mission alone, determined to prove himself. On a mysterious planet he encounters a pack of feral, Force-wielding teens who seem to be the planet's only inhabitants. As he experiences wild freedom with them and wonders if this isn't the life he was meant for, Obi-Wan can't escape the nagging sense that something is wrong with the Force there. Romantic complications, startling revelations, and a looming threat to both the planet and his new friends will bring Obi-Wan face-to-face with his worst fear: that maybe he was never supposed to be a Jedi at all. Can he connect with the living Force in time to save himself and everyone around him? It's the star of the Obi-Wan Kenobi Disney+ limited series as you've never seen him before....

## Star Wars

### The Dark Lord Trilogy

[Star Wars - Legends Anakin Skywalker searches for the evil Darth Sidious, struggles with his duty as a Jedi Knight and role as the secret husband of Senator Padme Amidala, and strives to eliminate all resistance to the Empire in his new role as Darth Vader.](#)

### The Video Game Debate

## Unravelling the Physical, Social, and Psychological Effects of Video Games

[Routledge Do video games cause violent, aggressive behavior? Can online games help us learn? When it comes to video games, these are often the types of questions raised by popular media, policy makers, scholars, and the general public. In this collection, international experts review the latest research findings in the field of digital game studies and weigh in on the actual physical, social, and psychological effects of video games. Taking a broad view of the industry from the moral panic of its early days up to recent controversies surrounding games like Grand Theft Auto, contributors explore the effects of games through a range of topics including health hazards/benefits, education, violence and aggression, addiction, cognitive performance, and gaming communities. Interdisciplinary and accessibly written, The Video Game Debate reveals that the arguments surrounding the game industry are far from black and white, and opens the door to richer conversation and debate amongst students, policy makers, and scholars alike.](#)

### Star Wars the Ultimate Visual Guide

[DK Publishing \(Dorling Kindersley\) Provides detailed information about the six "Star Wars" films, discussing characters, plotlines, visual effects, merchandise, and video games.](#)

### Design Mom

## How to Live with Kids: A Room-by-Room Guide

[Artisan Books New York Times best seller Ever since Gabrielle Stanley Blair became a parent, she's believed that a thoughtfully designed home is one of the greatest gifts we can give our families, and that the objects and decor we choose to surround ourselves with tell our family's story. In this, her first book, Blair offers a room-by-room guide to keeping things sane, organized, creative, and stylish. She provides advice on getting the most out of even the smallest spaces; simple fixes that make it easy for little ones to help out around the house; ingenious storage solutions for the never-ending stream of kid stuff; rainy-day DIY projects; and much, much more.](#)

### Star Wars: The New Essential Guide to Droids

[Del Rey DIFFERENT KIND OF HEAVY METAL SUPERSTAR Whether they're doctors or diplomats, soldiers or secretaries, translators or nightclub waiters, the myriad mechanical marvels known as droids are an indispensable part of what keeps the Star Wars galaxy humming. The varieties and classes of droids are nearly as infinite as their designated specialties. In this updated and expanded nuts-to-bolts survey, each and every droid receives its due—from the simplest drones to the most sophisticated automatons, from heroic protocol model, C-3PO, and his multitasking sidekick, R2-D2, to the insidious Separatist leader General Grievous. Inside you'll discover: • All the newest droids: from The Phantom Menace, Attack of the Clones, and Revenge of the Sith to the Knights of the Old Republic video games and the Clone Wars animated TV series, plus the bestselling multinovel series Star Wars: The New Jedi Order—all catalogued here for the first time • Detailed histories and capabilities of nearly one hundred droids along with full-color computer-generated illustrations and schematics of their construction highlights • Special sections, including "A Layperson's Guide to Droids," "Major Manufacturers," and "A Short History of Droids" • An easy reference at your fingertips—each entry is arranged by Droid Type, including medics and scientists, repair units, battle units, and cyborgs—plus special expanded entries for R-series astromechs, the 3PO protocol series, and battle droids For the definitive debriefing on droids, there's only one official, authoritative, and absolutely essential technical guide!](#)

### Starfinder Roleplaying Game

### Beginner Box

### Queerness in Play

[Springer Queerness in Play examines the many ways queerness of all kinds—from queer as 'LGBT' to other, less well-covered aspects of the queer spectrum—intersects with games and the social contexts of play. The current unprecedented visibility of queer creators and content comes at a high tide of resistance to the inclusion of those outside a long-imagined cisgender, heterosexual, white male norm. By critically engaging the ways games—as a culture, an industry, and a medium—help reproduce limiting binary formations of gender and sexuality, Queerness in Play contributes to the growing body of scholarship promoting more inclusive understandings of identity, sexuality, and games.](#)

### Colours in the Steel

[Orbit \\*SPECIAL INTRODUCTORY PRICE\\* An epic novel of blood, betrayal, and intrigue. . . Perimadeia is the famed Triple City and the mercantile capital of the known world. Behind its allegedly impregnable walls, everything is available—including information that will allow its enemies to plan one of the most devastating sieges of all time. The man called upon to defend Perimadeia is Bardas Loredan, a fencer-at-law, weary of his work and the world. For Loredan is one of the surviving members of Maxen's Pitchfork, the legendary band of soldiers who waged war on the Plains tribes, rendering an attack on Perimadeia impossible. Until now, that is. But Loredan has problems of his own. In a city where court cases are settled by lawyers arguing with swords not words, enemies are all too easily made. And by winning one particular case, Loredan has unwittingly become the target of a young woman bent on revenge. The last thing he needs is the responsibility of saving a city.](#)

### Elven Lords

### Revan

[Titan Books A brand-new Star Wars: The Old Republic novel from bestselling Star Wars author Drew Karpysyn. As well as exploring what happened to Revan after Knights of the Old Republic, in this novel readers will learn who the Sith Emperor is in the time of the Old Republic, where he came from and how he has held onto power for so long... There's something out there. A juggernaut of evil bearing down to crush the Republic - unless one lone Jedi, shunned and reviled, can stop it. Revan: hero, traitor, conqueror, villain, savior. A Jedi who left Coruscant to defeat Mandalorians—and returned a disciple of the dark side, bent on destroying the Republic. The Jedi Council gave Revan his life back, but the price of redemption was high. His memories have been erased. All that's left are nightmares—and deep, abiding fear. What exactly happened beyond the Outer Rim? Revan can't quite remember, yet can't entirely forget. Somehow he stumbled across a terrible secret that threatens the very existence of the Republic. With no idea what it is, or how to stop it, Revan may very well fail, for he's never faced a more powerful and diabolic enemy. But only death can stop him from trying...](#)

### Starfinder RPG: Tech Revolution

[Command the galaxy's cutting-edge technologies so sophisticated that they rival magic itself! Outfit yourself with the latest and greatest new weapons, armor, and other gear, from high-power explosives to alien relics that surpass conventional science. Or incorporate technologies directly into yourself, whether you're installing advanced cybernetic augmentations or playing Starfinder's newest class: the nanocyte, whose body hosts an army of robotic nanites that obey her commands! Outpace the speediest threats by customizing your own space-age vehicles, and overcome even the toughest foes by piloting powerful battle robots using the all-new mech combat system! Seize the future with additional options for every class and articles exploring every aspect of science-fantasy tech from advertising and music to virtual intelligences and security systems. Join in the Starfinder Tech Revolution!](#)

### Star Wars: The Ultimate Action Figure Collection

[Chronicle Books Here at last is the complete and definitive collection of the more than 2,500 Star Wars® action figures produced over the last 35 years. Fans and collectors can finally trace the evolution of each character in toy form from the time of their first appearance through the designs of today, with pages of amazing and inventive variations crafted to tell the stories of Luke Skywalker, Darth Maul, and literally hundreds more. Compiled by Stephen J. Sansweet, owner of the world's largest private collection of Star Wars memorabilia, the book also showcases and details the rare, popular, forgotten, and beloved figures coveted by fans the world over, drawing figures from the feature film, video game, and cartoon realms of the vast Star Wars universe.](#)

## Star Wars Galaxies

### The Ruins of Dantooine

[Star Wars - Legends](#) It is a time of great turmoil. The oppressive Empire is close to seizing complete control of the galaxy. The ragtag guerrilla army of the Rebel Alliance fights on, striking wherever it can, but now something has come to light that could spell certain doom. Hidden in the Jedi ruins of Dantooine is a Holocron containing a list of high-level Rebel sympathizers. If that list were to fall into the hands of Darth Vader, the Rebel Alliance would lose its most valued support and possibly the war itself.

### The Encyclopedia of American Animated Television Shows

[Rowman & Littlefield](#) This volume highlights North American animated television series broadcast between 1948 and 2016, providing credits for their original broadcast period and significant members of the cast and crew, as well as short descriptive and critical analyses.

### The Force Unleashed Campaign Guide

[Unleash the Force and fight the Empire.](#) The Emperor has swept away the last vestiges of the Old Republic. Darth Vader and his dark apprentice hunt down the surviving Jedi one by one, but a few escape capture and find refuge on backwater worlds. Fewer still reach deep into the Force, unleashing powers beyond their wildest imaginings. Meanwhile, other brave heroes rise to oppose the tyranny of the Empire, heralding the birth of the Rebellion. This campaign guide draws its inspiration from The Force Unleashed, a revolutionary new video game from Lucasfilm, Ltd. It presents a complete campaign setting during the period between Episode III: Revenge of the Sith and Episode IV: A New Hope. The guide offers exciting new character options and Force powers for players as well as adventure content, campaign seeds, and ready-to-play adversaries for Gamemasters. This supplement is designed for use with the Star Wars Roleplaying Game Saga Edition core rulebook.

## Star Wars Legends Epic Collection

### The Clone Wars Vol. 1

[Marvel Entertainment](#) The Republic is rocked by war! As the galaxy descends into conflict, Separatists target the Republic's crucial cloning facility - and only a squadron of Starfighters and a battalion of Jedi-led clone troopers stand in the way! Meanwhile, Naboo, home of Padmé Amidala, is the next Separatist target! How will General Obi-Wan Kenobi and Anakin Skywalker react as the Clone Wars begin? And while the battle rages, Mace Windu struggles to reunite the divided Jedi! Peacemaker Shaak Ti goes on the offensive! Aayla Secura heads undercover! Yoda holds the fate of a world in his hands! And Count Dooku pulls all the strings! COLLECTING: STAR WARS: REPUBLIC #49-#54; STAR WARS: JEDI - MACE WINDU, SHAAK TI, AAYLA SECURA, COUNT DOOKU.

### Shadows Rising (World of Warcraft: Shadowlands)

[Del Rey](#) An all-new official prequel novel to Shadowlands, the next expansion for Blizzard Entertainment's legendary online game World of Warcraft "The Horde is nothing!" With those infamous words, Sylvanas Windrunner betrayed and abandoned the Horde she vowed to serve. The Dark Lady and her forces now work in the shadows as both the Horde and Alliance, including her own sister, Alleria, race to uncover her next move. Struggling to shoulder the crushing weight of leadership, King Anduin entrusts the void elf and High Exarch Turalyon to uncover Sylvanas's whereabouts. The Horde now stands at a crossroads. The various factions form a council, leaving the mantle of warchief to rest. Thrall, Lor'themar Theron, Baine Bloodhoof, First Arcanist Thalysstra, and many other familiar faces rise to this new challenge. But the threats are numerous, and the distrust runs too deep. When the council is derailed by a failed assassination attempt on Talanji—the Zandalari queen and a key ally—Thrall and the rest of the Horde leaders are forced into action. They empower the young troll shaman Zekhan, still grieving the loss of Varok Saurfang, with a critical mission to aid Talanji and help uncover the rising threat against her. Meanwhile, Nathanos Blightcaller and Sira Moonwarden have been tasked by the Dark Lady with a terrifying gambit: to kill the troll loa of death himself, Bwonsamdi. As Zekhan and Talanji work to save Bwonsamdi, their journey will be a key turning point in bolstering the Horde against the coming darkness and finding themselves along the way. Failure to save their allies and the trickster god will surely doom them—but through success, they may rediscover what makes the Horde strong.

### Jedi Academy Training Manual

"So, you wish to learn the ways of the Force..." Written as the ultimate Jedi training manual, The Jedi Academy: Training Manual game supplement reveals the secrets of the Jedi across all eras of the Star Wars saga, from the earliest days of the Old Republic to the Dark Times and the reemergence of the Jedi Order after the fall of the Galactic Empire. It gives players exciting new talents, feats, Force powers, and equipment for their Jedi characters. It also elaborates on the known Jedi fighting styles and provides new ways to build your character around a particular fighting style.

## Star Wars Force and Destiny Rpg - Core Rulebook

### Fatal Alliance

[Titan Books](#) This Star Wars novel ties in with the MMORPG of the same name, and is written by Sean Williams, the acclaimed science fiction author whose previous Star Wars game tie-in The Force Unleashed debuted at #1 in the New York Times bestseller list. 3,500 years in the past of the far-away galaxy, when the Jedi and Galactic Republic clashed with the Sith Empire, smuggler Jet Nebula has stumbled across a treasure richer than he ever dreamed. The Hutts want to auction it to the highest bidder, be it the Republic or the Empire, both of whom hope to bolster their chances in the coming conflict. But the Sith are interested too, and they don't bargain with anyone; the Jedi High Council is sending someone to investigate; a mysterious Mandalorian is chasing something connected to a long-forgotten crime; while a spy plays every side at once. What Jet has unearthed will surprise all of them, and leave none of them unchanged.

## Pokémon X and Pokémon Y

### The Official Kalos Region Pokédex and Postgame Adventure Guide

[Pokemon Company International](#) Provides a guide to the video games, including profiles of all 450 characters.