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KEY=MANUAL - JESSIE BURCH

OpenBoot Command Reference [Prentice Hall](#) This manual describes version 2.x OpenBoot firmware that is part of the boot PROM in Sun systems. Written for users who want to use the OpenBoot firmware to configure and debug their systems, this manual contains information on how to use the OpenBoot firmware to perform tasks such as booting the operating system, running diagnostics, modifying system start-up configuration parameters, loading and executing programs, and troubleshooting. It also describes the commands of the OpenBoot Forth interpreter. Topics include an overview of the user interface; booting and testing your OpenBoot firmware system; setting NVRAM configuration parameters; loading and executing programs from various sources; and debugging with the disassembler, the Forth source-level debugger, and setting breakpoints. Appendices include setting up a TIP connection using serial ports, building a bootable floppy disk, a list of unsupported commands from earlier OpenBoot systems with workarounds, troubleshooting information, and a Forth word reference. **Technical and Support Manual for Replication of the Mobile Aeronautics Education Laboratory (MAEL)** (including General Setup, Workstations, Equipment, and Software InfoWorld InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects. **Government Reports Announcements & Index Installation guide GA27-3678-04 SSH, The Secure Shell The Definitive Guide** "O'Reilly Media, Inc." Are you serious about network security? Then check out SSH, the Secure Shell, which provides key-based authentication and transparent encryption for your network connections. It's reliable, robust, and reasonably easy to use, and both free and commercial implementations are widely available for most operating systems. While it doesn't solve every privacy and security problem, SSH eliminates several of them very effectively. Everything you want to know about SSH is in our second edition of SSH, **The Secure Shell: The Definitive Guide**. This updated book thoroughly covers the latest SSH-2 protocol for system administrators and end users interested in using this increasingly popular TCP/IP-based solution. How does it work? Whenever data is sent to the network, SSH automatically encrypts it. When data reaches its intended recipient, SSH decrypts it. The result is "transparent" encryption-users can work normally, unaware that their communications are already encrypted. SSH supports secure file transfer between computers, secure remote logins, and a unique "tunneling" capability that adds encryption to otherwise insecure network applications. With SSH, users can freely navigate the Internet, and system administrators can secure their networks or perform remote administration. Written for a wide, technical audience, SSH, **The Secure Shell: The Definitive Guide** covers several implementations of SSH for different operating systems and computing environments. Whether you're an individual running Linux machines at home, a corporate network administrator with thousands of users, or a PC/Mac owner who just wants a secure way to telnet or transfer files between machines, our indispensable guide has you covered. It starts with simple installation and use of SSH, and works its way to in-depth case studies on large, sensitive computer networks. No matter where or how you're shipping information, SSH, **The Secure Shell: The Definitive Guide** will show you how to do it securely. **Computerworld** For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. **MySQL Reference Manual Documentation from the Source** "O'Reilly Media, Inc." This comprehensive reference guide offers useful pointers for advanced use of SQL and describes the bugs and workarounds involved in compiling MySQL for every system. **Unemployment Insurance State Sun System Administrator's Handbook The SPARC Architecture Manual Version 9** [Prentice Hall](#) SPARC (Scalable Processor Architecture) is the industry's only openly defined and evolved RISC architecture. Version 9 is the new 64-bit incarnation of SPARC - the most significant change since SPARC's introduction in 1987! Unlike other RISC (Reduced Instruction Set Computer) designs, SPARC specifies not a hardware implementation ("chip"), but an open, standard architecture belonging to the community of SPARC vendors and users. The SPARC specification is defined by the SPARC Architecture Committee, a technical arm of the computer-maker consortium, SPARC International. Version 9 provides 64-bit data and addressing, support for fault tolerance, fast context switching, support for advanced compiler optimizations, efficient design for Superscalar processors, and a clean structure for modern operating systems. The V9 architecture supplements, rather than replaces, the 32-bit Version 8 architecture. The non-privileged features of Version 9 are upward-compatible from Version 8, so 32-bit application software can execute natively, without modification, on Version 9 systems - no special "compatibility mode" is required. Publication of the Version 9 architecture marks a three-year development effort by SPARC International member companies from a broad cross-section of disciplines. **The UNIX-haters Handbook** [John Wiley & Sons Incorporated](#) This book is for all people who are forced to use UNIX. It is a humorous book--pure entertainment--that

maintains that UNIX is a computer virus with a user interface. It features letters from the thousands posted on the Internet's "UNIX-Haters" mailing list. It is not a computer handbook, tutorial, or reference. It is a self-help book that will let readers know they are not alone. ASIC & EDA Technologies for System Design Computerworld For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. Advanced Programming in the UNIX Environment Addison-Wesley Professional The revision of the definitive guide to Unix system programming is now available in a more portable format. Datapro Reports on UNIX Systems & Software Who's Who In The West 2006 Marquis Who's Who Expert C Programming Deep C Secrets Prentice Hall Professional Software -- Programming Languages. How I Became a Quant Insights from 25 of Wall Street's Elite John Wiley & Sons Praise for How I Became a Quant "Led by two top-notch quants, Richard R. Lindsey and Barry Schachter, How I Became a Quant details the quirky world of quantitative analysis through stories told by some of today's most successful quants. For anyone who might have thought otherwise, there are engaging personalities behind all that number crunching!" --Ira Kawaller, Kawaller & Co. and the Kawaller Fund "A fun and fascinating read. This book tells the story of how academics, physicists, mathematicians, and other scientists became professional investors managing billions." --David A. Krell, President and CEO, International Securities Exchange "How I Became a Quant should be must reading for all students with a quantitative aptitude. It provides fascinating examples of the dynamic career opportunities potentially open to anyone with the skills and passion for quantitative analysis." --Roy D. Henriksson, Chief Investment Officer, Advanced Portfolio Management "Quants"--those who design and implement mathematical models for the pricing of derivatives, assessment of risk, or prediction of market movements--are the backbone of today's investment industry. As the greater volatility of current financial markets has driven investors to seek shelter from increasing uncertainty, the quant revolution has given people the opportunity to avoid unwanted financial risk by literally trading it away, or more specifically, paying someone else to take on the unwanted risk. How I Became a Quant reveals the faces behind the quant revolution, offering you?the?chance to learn firsthand what it's like to be a?quant today. In this fascinating collection of Wall Street war stories, more than two dozen quants detail their roots, roles, and contributions, explaining what they do and how they do it, as well as outlining the sometimes unexpected paths they have followed from the halls of academia to the front lines of an investment revolution. Hard Drive Bible THE HARD DRIVE BIBLE, EIGHTH EDITION is the definitive reference book for anyone who deals with personal computer data storage devices of any kind. This comprehensive work covers installations, drive parameters, & set up information for thousands of Hard Disk, Optical, DAT Tape, & CD-ROM Drives. A concise history of data storage devices is followed by the most expansive compilation of technical data offered to the public today. Specifications, drawings, charts & photos cover jumper settings, cabling, partitioning & formatting of disk drives. SCSI commands & protocols are addressed, in addition to chapters revealing the intricacies of different interface standards & common troubleshooting procedures. THE HARD DRIVE BIBLE contains the answers to anyone's questions concerning the purchase, installation & use of modern digital data storage devices. The difficulties caused by compatibility mismatches are addressed & solutions are offered. Also featured are controller card information & performance ratings, as well as valuable tips on increasing drive performance & reliability through software. THE HARD DRIVE BIBLE is published by Corporate Systems Center, one of the leaders in the digital storage device field. A CD-ROM included with the book carries CSC's drive performance test software & formatting tools, as well as thousands of drive parameters, specifications, & technical drawings. To order contact: Corporate Systems Center, 1294 Hammerwood Avenue, Sunnyvale, CA 94089; 408-743-8787. UNIX The Textbook, Third Edition CRC Press UNIX: The Textbook, Third Edition provides a comprehensive introduction to the modern, twenty-first-century UNIX operating system. The book deploys PC-BSD and Solaris, representative systems of the major branches of the UNIX family, to illustrate the key concepts. It covers many topics not covered in older, more traditional textbook approaches, such as Python, UNIX System Programming from basics to socket-based network programming using the client-server paradigm, the Zettabyte File System (ZFS), and the highly developed X Windows-based KDE and Gnome GUI desktop environments. The third edition has been fully updated and expanded, with extensive revisions throughout. It features a new tutorial chapter on the Python programming language and its use in UNIX, as well as a complete tutorial on the git command with Github. It includes four new chapters on UNIX system programming and the UNIX API, which describe the use of the UNIX system call interface for file processing, process management, signal handling, interprocess communication (using pipes, FIFOs, and sockets), extensive coverage of internetworking with UNIX TCP/IP using the client-server software, and considerations for the design and implementation of production-quality client-server software using iterative and concurrent servers. It also includes new chapters on UNIX system administration, ZFS, and container virtualization methodologies using iocage, Solaris Jails, and VirtualBox. Utilizing the authors' almost 65 years of practical teaching experience at the college level, this textbook presents well-thought-out sequencing of old and new topics, well-developed and timely lessons, a Github site containing all of the code in the book plus exercise solutions, and homework exercises/problems synchronized with the didactic sequencing of chapters in the book. With the exception of four chapters on system programming, the book can be used very successfully by a complete novice, as well as by an experienced UNIX system user, in both an informal and formal learning environment. The book may be used in several computer science and information technology courses, including UNIX for beginners and advanced users, shell and Python scripting, UNIX system programming, UNIX network programming, and UNIX system administration. It may also be used as a companion to the undergraduate and graduate level courses on operating system concepts and principles. Computer Organization and Design The Hardware/software Interface Morgan Kaufmann The performance of software systems is dramatically affected by how well software designers understand the basic hardware technologies at work in a system. Similarly, hardware designers must understand the far-reaching effects their design decisions have on software applications. For readers

in either category, this classic introduction to the field provides a look deep into the computer. It demonstrates the relationships between the software and hardware and focuses on the foundational concepts that are the basis for current computer design. **Proceedings Unix Power Tools** ["O'Reilly Media, Inc."](#) By its very nature, Unix is a "power tools" environment. Even beginning Unix users quickly grasp that immense power exists in shell programming, aliases and history mechanisms, and various editing tools. Nonetheless, few users ever really master the power available to them with Unix. There is just too much to learn! **Unix Power Tools, Third Edition**, literally contains thousands of tips, scripts, and techniques that make using Unix easier, more effective, and even more fun. This book is organized into hundreds of short articles with plenty of references to other sections that keep you flipping from new article to new article. You'll find the book hard to put down as you uncover one interesting tip after another. With the growing popularity of Linux and the advent of Mac OS X, Unix has metamorphosed into something new and exciting. With Unix no longer perceived as a difficult operating system, more and more users are discovering its advantages for the first time. The latest edition of this best-selling favorite is loaded with advice about almost every aspect of Unix, covering all the new technologies that users need to know. In addition to vital information on Linux, Mac OS X, and BSD, **Unix Power Tools, Third Edition**, now offers more coverage of `bcash`, `zsh`, and new shells, along with discussions about modern utilities and applications. Several sections focus on security and Internet access, and there is a new chapter on access to Unix from Windows, addressing the heterogeneous nature of systems today. You'll also find expanded coverage of software installation and packaging, as well as basic information on Perl and Python. The book's accompanying web site provides some of the best software available to Unix users, which you can download and add to your own set of power tools. Whether you are a newcomer or a Unix power user, you'll find yourself thumbing through the gold mine of information in this new edition of **Unix Power Tools** to add to your store of knowledge. Want to try something new? Check this book first, and you're sure to find a tip or trick that will prevent you from learning things the hard way.

System Performance Tuning [O'Reilly Media](#) Introduction to system performance; Monitoring system activity; Managing the workload; Memory performance; Disk performance issues; Network performance; Terminal performance; Kernel configuration. **Government Reports Annual Index Adobe Acrobat 6 PDF For Dummies** [John Wiley & Sons](#) Covers accessing and distilling PDF files; converting Microsoft Office documents; capturing paper documents and Web pages; printing, annotating, editing and securing PDF files; extracting text and graphics; cataloging and distributing PDF files; creating interactive forms; and building multimedia presentations. Readers can convert any document to this universal file format, preserving all the fonts, formatting, graphics, and color of the source document regardless of the application and platform used to create it. PDF files can be published and distributed anywhere: in print, attached to e-mail, on corporate servers, posted on Web sites, or on CD-ROM. Adobe PDF is the emerging workflow standard in the \$400 billion publishing industry and plays a key role in financial services, regulated industries, and government, with more than 155 agencies worldwide sharing Adobe PDF files.

Beowulf Cluster Computing with Linux [MIT Press](#) **Enabling technologies - An overview of cluster computing** / Thomas Sterling / - **Node Hardware** / Thomas Sterling / - **Linux** / Peter H. Beckman / - **Network Hardware** / Thomas Sterling / - **Network Software** / Thomas Sterling / - **Setting Up clusters : installation and configuration - How fast is my beowulf?** / David Bailey / - **Parallel programming** / - **Parallel programming with MPI** / William Gropp / - **Advanced topics in MPI programming** / William Gropp / - **Parallel programming with PVM** / Al Geist / - **Fault-tolerant and adaptive programs with PVM** / Al Geist / - **Managing clusters** / - **Cluster workload management** / James Patton Jones / - **Condor : a distributed job scheduler** / - **Maui scheduler : A multifunction cluster scheduler** / David B. Jackson / - **PBS : portable batch system** / James Patton Jones / - **PVFS : parallel virtual file system** / Walt Ligon / - **Chiba city : the Argonne scalable cluster.**

Object-Oriented and Classical Software Engineering [McGraw-Hill Science, Engineering & Mathematics](#) **Classical and Object-Oriented Software Engineering, 5/e** is designed for an introductory software engineering course. This book provides an excellent introduction to software engineering fundamentals, covering both traditional and object-oriented techniques. Schach's unique organization and style makes it excellent for use in a classroom setting. It presents the underlying software engineering theory in Part I and follows it up with the more practical life-cycle material in Part II. Many software engineering books are more like reference books, which do not provide the appropriate fundamentals before inundating students with implementation details. In this edition, more practical material has been added to help students understand how to use what they are learning. This has been done through the use of "How To" boxes and greater implementation detail in the case study. Additionally, the new edition contains the references to the most current literature and includes an overview of extreme programming. The website in this edition will be more extensive. It will include Solutions, PowerPoints that incorporate lecture notes, newly developed self-quiz questions, and source code for the term project and case study.

Embedded Systems Architecture A Comprehensive Guide for Engineers and Programmers [Newnes](#) **Embedded Systems Architecture** is a practical and technical guide to understanding the components that make up an embedded system's architecture. This book is perfect for those starting out as technical professionals such as engineers, programmers and designers of embedded systems; and also for students of computer science, computer engineering and electrical engineering. It gives a much-needed 'big picture' for recently graduated engineers grappling with understanding the design of real-world systems for the first time, and provides professionals with a systems-level picture of the key elements that can go into an embedded design, providing a firm foundation on which to build their skills. Real-world approach to the fundamentals, as well as the design and architecture process, makes this book a popular reference for the daunted or the inexperienced: if in doubt, the answer is in here! Fully updated with new coverage of FPGAs, testing, middleware and the latest programming techniques in C, plus complete source code and sample code, reference designs and tools online make this the complete package. Visit the companion web site at <http://booksite.elsevier.com/9780123821966/> for source code, design examples, data sheets and more. A true introductory book, provides a comprehensive get up and running reference for those new to the field, and updating skills: assumes no prior knowledge beyond undergrad level electrical engineering. Addresses the needs of practicing

engineers, enabling it to get to the point more directly, and cover more ground. Covers hardware, software and middleware in a single volume Includes a library of design examples and design tools, plus a complete set of source code and embedded systems design tutorial materials from companion website LabVIEW for Everyone Graphical Programming Made Easy and Fun [Prentice-Hall PTR](#) For beginning and intermediate LabVIEW programmers, this introductory guide assumes no prior knowledge of LabVIEW. There are in-depth examples in every chapter, and all the answers and source code is provided on the accompanying CD-ROM. Crossing the Chasm Marketing and Selling Technology Project [Harper Collins](#) Here is the bestselling guide that created a new game plan for marketing in high-tech industries. Crossing the Chasm has become the bible for bringing cutting-edge products to progressively larger markets. This edition provides new insights into the realities of high-tech marketing, with special emphasis on the Internet. It's essential reading for anyone with a stake in the world's most exciting marketplace. The Computer Engineering Handbook [CRC Press](#) There is arguably no field in greater need of a comprehensive handbook than computer engineering. The unparalleled rate of technological advancement, the explosion of computer applications, and the now-in-progress migration to a wireless world have made it difficult for engineers to keep up with all the developments in specialties outside their own Clean Architecture A Craftsman's Guide to Software Structure and Design [Prentice Hall](#) Practical Software Architecture Solutions from the Legendary Robert C. Martin ("Uncle Bob") By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin ("Uncle Bob") reveals those rules and helps you apply them. Martin's Clean Architecture doesn't merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you've come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you'll face-the ones that will make or break your projects. Learn what software architects need to achieve-and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what's critically important and what's merely a "detail" Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system designer, and software manager-and for every programmer who must execute someone else's designs. Register your product for convenient access to downloads, updates, and/or corrections as they become available. GNU Scientific Library Reference Manual [Network Theory](#). The GNU Scientific Library (GSL) is a free numerical library for C and C++ programmers. It provides over 1,000 routines for solving mathematical problems in science and engineering. Written by the developers of GSL this reference manual is the definitive guide to the library. All the money raised from the sale of this book supports the development of the GNU Scientific Library. This is the third edition of the manual, and corresponds to version 1.12 of the library (updated January 2009). Introduction to Reconfigurable Computing Architectures, Algorithms, and Applications [Springer Science & Business Media](#) This work is a comprehensive study of the field. It provides an entry point to the novice willing to move in the research field reconfigurable computing, FPGA and system on programmable chip design. The book can also be used as teaching reference for a graduate course in computer engineering, or as reference to advance electrical and computer engineers. It provides a very strong theoretical and practical background to the field, from the early Estrin's machine to the very modern architecture such as embedded logic devices. InfoWorld InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects. InfoWorld InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects. Space Warriors The Army Space Support Team [Air Force History & Museums program](#) CMH Pub 70-91-1. Revision of the 1998 edition with added last chapter. Prepared by James Walker and James T. Hooper. Outlines the organizational and conceptual evolution of the Army Space Support Team (ARSST) from 1986 to 1998. Identifies trends and issues of significance, explaining how important problems were approached and why key decisions were made. Includes sections on the use of global positioning systems (GPS) and satellite weather support. Multimedia Making it Work [Osborne Publishing](#) Thoroughly updated for new breakthroughs in multimedia The internationally bestselling Multimedia: Making it Work has been fully revised and expanded to cover the latest technological advances in multimedia. You will learn to plan and manage multimedia projects, from dynamic CD-ROMs and DVDs to professional websites. Each chapter includes step-by-step instructions, full-color illustrations and screenshots, self-quizzes, and hands-on projects. Parallel and Distributed Systems, 1994 International Conference On [IEEE Computer Society](#) The complete proceedings of the December 1994 conference, containing some 120 papers, addresses, and sessions on topics such as teraflop computing, architecture-independent parallel programming, parallel algorithms, FDDI/ATM networks, load balancing, distributed mutual exclusion, interconnection net