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PC MAG

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

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MAXIMUM PC

Maximum PC is the magazine that every computer fanatic, PC gamer or content creator must read. Each and every issue is packed with punishing product reviews, insightful and innovative how-to stories and the illuminating technical articles that enthusiasts crave.

PC WORLD

PC MAGAZINE

THE INDEPENDENT GUIDE TO IBM-STANDARD PERSONAL COMPUTING

PETEY (NEW COVER)

Hyperion In 1922, at the age of two, Petey's distraught parents commit him to the state's insane asylum, unaware that their son is actually suffering from severe cerebral palsy. Bound by his wheelchair and struggling to communicate with the people around him, Petey finds a way to remain kind and generous despite the horrific conditions in his new "home." Through the decades, he befriends several caretakers but is heartbroken when each eventually leaves him. Determined not to be hurt again, he vows to no longer let hope of lifelong friends and family torment him. That changes after he is moved into a nursing home and meets a young teen named Trevor Ladd; he sees something in the boy and decides to risk friendship one last time. Trevor, new to town and a bit of a loner, is at first wary of the old man in the wheelchair. But after hearing more of his story, Trevor learns that there is much more to Petey than meets the eye. Petey is a touching story of friendship, discovery, and the uplifting power of the human spirit.

ADOBE GOLIVE 5.0

Adobe Press Showcases the Web design and publishing tool's updated features, covering toolbars, palettes, site management tools, layout design, Cascading Style Sheets, and image maps.

GETTING STARTED WITH ARDUINO

"O'Reilly Media, Inc." Presents an introduction to the open-source electronics prototyping platform.

EGG GRADING MANUAL

DIANE Publishing

MORNING GLORY

A NOVEL

Penguin The New York Times bestselling author of *Always* imagines life on Boat Street, a floating community on Seattle's Lake Union, home to people of artistic spirit who for decades protect the dark secret of one startling night in 1959. Fleeing an East Coast life marred by tragedy, Ada Santorini takes up residence on houseboat number seven on Boat Street in search of inspiration and new opportunities. When she discovers a trunk left behind by Penny Wentworth, a young newlywed who lived on the boat half a century earlier, she is immediately drawn into this long lost story. Ever-curious, Ada longs to know her predecessor's fate, but does not suspect that Penny's mysterious past and her own clouded future are destined to converge...

EXPRESSVAN

ADOBE AFTER EFFECTS 3.1

Hayden Books Written by the staff of the Adobe After Effects product team, this book is the fastest, easiest way to learn and master Adobe After Effects and have it up and working in hours. The CD contains movies, clips, images, sounds, and type used in tutorial files.

MICROGRID TECHNOLOGY AND ENGINEERING APPLICATION

Elsevier This book is based on the authors' research and microgrid projects since 2009, and is the most up-to-date resource on the development of microgrid technologies. In addition to basic facility and network design concepts, it covers related subjects including power supply programming and energy optimization, which means it can serve as a single volume reference to the complete microgrid system implementation. Provides a systematic introduction to the basic concepts, key technologies, and practical design methods of microgrids Covers the theoretical design and implementation of microgrid facilities, including practical operational issues, monitoring and control. The balance of theoretical and applied content will be of real value to engineers who are specifying and design systems in regions with limited experience of microgrid systems Includes real-life examples and projects to help implement the content effectively

INTERNET OF THINGS WITH ESP8266

Packt Publishing Ltd Build amazing Internet of Things projects using the ESP8266 Wi-Fi chip About This Book Get to know the powerful and low cost ESP8266 and build interesting projects in the field of Internet of Things Configure your ESP8266 to the cloud and explore the networkable modules that will be utilized in the IoT projects This step-by-step guide teaches you the basics of IoT with ESP8266

and makes your life easier Who This Book Is For This book is for those who want to build powerful and inexpensive IoT projects using the ESP8266 WiFi chip, including those who are new to IoT, or those who already have experience with other platforms such as Arduino. What You Will Learn Control various devices from the cloud Interact with web services, such as Twitter or Facebook Make two ESP8266 boards communicate with each other via the cloud Send notifications to users of the ESP8266, via email, text message, or push notifications Build a physical device that indicates the current price of Bitcoin Build a simple home automation system that can be controlled from the cloud Create your own cloud platform to control ESP8266 devices In Detail The Internet of Things (IoT) is the network of objects such as physical things embedded with electronics, software, sensors, and connectivity, enabling data exchange. ESP8266 is a low cost WiFi microcontroller chip that has the ability to empower IoT and helps the exchange of information among various connected objects. ESP8266 consists of networkable microcontroller modules, and with this low cost chip, IoT is booming. This book will help deepen your knowledge of the ESP8266 WiFi chip platform and get you building exciting projects. Kick-starting with an introduction to the ESP8266 chip, we will demonstrate how to build a simple LED using the ESP8266. You will then learn how to read, send, and monitor data from the cloud. Next, you'll see how to control your devices remotely from anywhere in the world. Furthermore, you'll get to know how to use the ESP8266 to interact with web services such as Twitter and Facebook. In order to make several ESP8266s interact and exchange data without the need for human intervention, you will be introduced to the concept of machine-to-machine communication. The latter part of the book focuses more on projects, including a door lock controlled from the cloud, building a physical Bitcoin ticker, and doing wireless gardening. You'll learn how to build a cloud-based ESP8266 home automation system and a cloud-controlled ESP8266 robot. Finally, you'll discover how to build your own cloud platform to control ESP8266 devices. With this book, you will be able to create and program Internet of Things projects using the ESP8266 WiFi chip. Style and approach This is a step-by-step guide that provides great IOT projects with ESP8266. All the key concepts are explained details with the help of examples and demonstrations of the projects.

GIRL MEETS BOY

Pearson UK

ECSTASY

65 DAYS IN THE MIDST OF DARKNESS

I want to show the world how darkness can sometimes be so beautiful book in 65 days

ARDUINO BY EXAMPLE

Packt Publishing Ltd Design and build fantastic projects and devices using the Arduino platform About This Book Explore the different sensors that can be used to improve the functionality of the Arduino projects Program networking modules in conjunction with Arduino to make smarter and more communicable devices A practical guide that shows you how to utilize Arduino to create practical, useful projects Who This Book Is For This book is an ideal choice for hobbyists or professionals who want to create quick and easy projects with Arduino. As a prerequisite, readers must have a working Arduino system and some programming background, ideally in C/C++. Basic knowledge of Arduino is helpful but not required to follow along with this book. What You Will Learn Understand and utilize the capabilities of the Arduino Integrate sensors to gather environmental data and display this information in meaningful ways Add modules such as Bluetooth and Wi-Fi that allow the Arduino to communicate and send data between devices Create simple servers to allow communication to occur Build automated projects including robots while learning complex algorithms to mimic biological locomotion Implement error handling to make programs easier to debug and look more professional Integrate powerful programming tools and software such as Python and Processing to broaden the scope of what the Arduino can achieve Practice and learn basic programming etiquette In Detail Arduino an opensource physical computing platform based on a simple microcontroller board, and a development environment for writing software for the board. The opensource Arduino software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other opensource software. With the growing interest in home-made, weekend projects among students and hobbyists alike, Arduino offers an innovative and feasible platform to create projects that promote creativity and technological tinkering. Arduino by Example is a project-oriented guide to help you fully utilize the power of one of the world's most powerful open source platforms, Arduino. This book demonstrates three projects ranging from a home automation project involving your lighting system to a simple robotic project to a touch sensor project. You will first learn the basic concepts such as how to get started with the Arduino, and as you start building the project, you will develop the practical skills needed to successfully build Arduino powered projects that have real-life implications. The complexity of the book slowly increases as you complete a project and move on to the next. By the end of this book, you will be able to create basic projects and utilize the elements used in the examples to construct your own devices. Style and approach This book follows a project-oriented approach, with multiple images and plenty of code to help you build your projects easily. The book uses a tutorial-based methodology where the concepts are first explained and then implemented to help you develop the projects.

3D MADNESS!

Prentice Hall 3D Madness! takes advantage of the growing interest in this area of computer graphics. 3D Madness! includes lots of

tips, tricks, and traps as well as a Top 100 Graphics Techniques featured in the text and referenced in a jump table on the inside front cover. The CD-ROM is filled with 3D software. The disk contains a subset of the material on the CD-ROM.

ELECTRICAL ENGINEERING MANUAL

Downsview : Ontario, Ministry of Transportation, Electrical Engineering Section

ARDUINO DEVELOPMENT COOKBOOK

Packt Publishing Ltd If you want to build programming and electronics projects that interact with the environment, this book will offer you dozens of recipes to guide you through all the major applications of the Arduino platform. It is intended for programming or electronics enthusiasts who want to combine the best of both worlds to build interactive projects.

INFORMATION TECHNOLOGY

MADE SIMPLE

Elsevier Information Technology: Made Simple covers the full range of information technology topics, including more traditional subjects such as programming languages, data processing, and systems analysis. The book discusses information revolution, including topics about microchips, information processing operations, analog and digital systems, information processing system, and systems analysis. The text also describes computers, computer hardware, microprocessors, and microcomputers. The peripheral devices connected to the central processing unit; the main types of system software; application software; and graphics and multimedia are also considered. The book tackles equipment, software, and procedures involved in computer communications; available telecommunications services; and data and transaction processing. The text also presents topics about computer-integrated manufacturing; the technology of information processing and its business applications; and the impact of this technology on society in general. Students taking computer and information technology courses will find the book useful.

THE GRAMMAR BIBLE

EVERYTHING YOU ALWAYS WANTED TO KNOW ABOUT GRAMMAR BUT DIDN'T KNOW WHOM TO ASK

Macmillan For more than a quarter of a century, as the creator and proprietor of the National Grammar Hot Line, Michael Strumpf

helped thousands of callers from every corner of the globe tackle the thorniest issues of English grammar. In *The Grammar Bible*, he answers the most common, the most insightful, and the funniest questions asked of him by students, editors, lawyers, doctors, and writers of all stripes. Professor Strumpf's unique question-and-answer sections follow concise but thorough explanations of the various elements of good grammar, from parts of speech to types of sentences; together, they comprise the ideal primer on speech and writing, showing readers how to express themselves more impressively. Whether you need a comprehensive review of the subjunctive mood or simply want to know which form of a verb to use, *The Grammar Bible* is a practical handbook that will enlighten, educate, and entertain you.

2018 IEEE 4TH SOUTHERN POWER ELECTRONICS CONFERENCE (SPEC)

The Southern Power Electronics Conference (SPEC) as an initiative of serving power electronics conferences society to southern hemisphere and relatively underserved part of the world will be held in Singapore that cooperate with the Institute of Electrical and Electronics Engineering (IEEE) to bring together the world leading experts to present emerging topics on energy, power, and transportation electrification Papers of practical importance are solicited in the following areas

INTERNET OF THINGS WITH PYTHON

Packt Publishing Ltd Interact with the world and rapidly prototype IoT applications using Python About This Book Rapidly prototype even complex IoT applications with Python and put them to practical use Enhance your IoT skills with the most up-to-date applicability in the field of wearable tech, smart environments, and home automation Interact with hardware, sensors, and actuators and control your DIY IoT projects through Python Who This Book Is For The book is ideal for Python developers who want to explore the tools in the Python ecosystem in order to build their own IoT applications and work on IoT-related projects. It is also a very useful resource for developers with experience in other programming languages that want to easily prototype IoT applications with the Intel Galileo Gen 2 board. What You Will Learn Prototype and develop IoT solutions from scratch with Python as the programming language Develop IoT projects with Intel Galileo Gen 2 board along with Python Work with the different components included in the boards using Python and the MRAA library Interact with sensors, actuators, and shields Work with UART and local storage Interact with any electronic device that supports the I2C bus Allow mobile devices to interact with the board Work with real-time IoT and cloud services Understand Big Data and IoT analytics In Detail Internet of Things (IoT) is revolutionizing the way devices/things interact with each other. And when you have IoT with Python on your side, you'll be able to build interactive objects and design them. This book lets you stay at the forefront of cutting-edge research on IoT. We'll open up the possibilities using tools that enable you to interact with the world, such as

Intel Galileo Gen 2, sensors, and other hardware. You will learn how to read, write, and convert digital values to generate analog output by programming Pulse Width Modulation (PWM) in Python. You will get familiar with the complex communication system included in the board, so you can interact with any shield, actuator, or sensor. Later on, you will not only see how to work with data received from the sensors, but also perform actions by sending them to a specific shield. You'll be able to connect your IoT device to the entire world, by integrating WiFi, Bluetooth, and Internet settings. With everything ready, you will see how to work in real time on your IoT device using the MQTT protocol in python. By the end of the book, you will be able to develop IoT prototypes with Python, libraries, and tools. **Style and approach** This book takes a tutorial-like approach with mission critical chapters. The initial chapters are introductions that set the premise for useful examples covered in later chapters.

ARDUINO SKETCHES

TOOLS AND TECHNIQUES FOR PROGRAMMING WIZARDRY

John Wiley & Sons Master programming Arduino with this hands-on guide *Arduino Sketches* is a practical guide to programming the increasingly popular microcontroller that brings gadgets to life. Accessible to tech-lovers at any level, this book provides expert instruction on Arduino programming and hands-on practice to test your skills. You'll find coverage of the various Arduino boards, detailed explanations of each standard library, and guidance on creating libraries from scratch - plus practical examples that demonstrate the everyday use of the skills you're learning. Work on increasingly advanced programming projects, and gain more control as you learn about hardware-specific libraries and how to build your own. Take full advantage of the Arduino API, and learn the tips and tricks that will broaden your skillset. The Arduino development board comes with an embedded processor and sockets that allow you to quickly attach peripherals without tools or solders. It's easy to build, easy to program, and requires no specialized hardware. For the hobbyist, it's a dream come true - especially as the popularity of this open-source project inspires even the major tech companies to develop compatible products. *Arduino Sketches* is a practical, comprehensive guide to getting the most out of your Arduino setup. You'll learn to: Communicate through Ethernet, WiFi, USB, Firmata, and Xbee Find, import, and update user libraries, and learn to create your own Master the Arduino Due, Esplora, Yun, and Robot boards for enhanced communication, signal-sending, and peripherals Play audio files, send keystrokes to a computer, control LED and cursor movement, and more This book presents the Arduino fundamentals in a way that helps you apply future additions to the Arduino language, providing a great foundation in this rapidly-growing project. If you're looking to explore Arduino programming, *Arduino Sketches* is the toolbox you need to get started.

ARDUINO ELECTRONICS BLUEPRINTS

Packt Publishing Ltd Arduino is an open source electronics prototyping platform for building a multitude of smart devices and gadgets. Developers can benefit from using Arduino in their projects because of the ease of coding, allowing you to build cool and amazing devices supported by numerous hardware resources such as shields in no time at all. Whether you're a seasoned developer or brand new to Arduino, this book will provide you with the knowledge and skill to build amazing smart electronic devices and gadgets. First, you will learn how to build a sound effects generator using recorded audio-wave files you've made or obtained from the Internet. Next, you will build DC motor controllers operated by a web page, a slide switch, or a touch sensor. Finally, the book will explain how to build an electronic operating status display for an FM radio circuit using Arduino.

BITCH IN HEAT

Eros Comics

YOGA FOR YOU

Endorsed by yoga expert B.K.S. Iyengar, this two-disc guide explains and demonstrates 23 of the main yoga asanas (postures) using videos, animations and easy-to-follow verbal guidance. Demonstrates correct and incorrect movements and how asanas can be used to help a range of ailments.

LOVING CHE

Open Road + Grove/Atlantic In this "evocative first novel," an elderly woman looks back on the world of revolutionary Cuba as she recalls her intimate, secret love affair with Ernesto "Che" Guevara (Publishers Weekly). A young Cuban woman has been searching in vain for details of her birth mother. All she knows of her past is that her grandfather fled the turbulent Havana of the 1960s for Miami with her in tow, and that pinned to her sweater-possibly by her mother-were a few treasured lines of a Pablo Neruda poem. These facts remain her only tenuous links to her history, until a mysterious parcel arrives in the mail. Inside the soft, worn box are layers of writings and photographs. Fitting these pieces together with insights she gleans from several trips back to Havana, the daughter reconstructs a life of her mother, her youthful affair with the dashing, charismatic Che Guevara and the child she bore by the enigmatic rebel. *Loving Che* is a brilliant recapturing of revolutionary Cuba, the changing social mores, the hopes and disappointments, the excitement and terror of the times. It is also an erotic fantasy, a glimpse into the private life of a mythic public

figure, and an exquisitely crafted meditation on memory, history, and storytelling. Finally, *Loving Che* is a triumphant unveiling of how the stories we tell about others ultimately become the story of ourselves. “A moving novel from a writer to watch.” —Publishers Weekly “Inventive and hypnotic . . . [An] artful and restless examination of the exile soul.” —Los Angeles Times “[Menendez] captures Cuba’s potential, its desperation and decay, and also its dark humor.” —The New York Times “The writing is consistently beautiful. Highly recommended.” —Library Journal

THE AMERICAN MEDICAL ASSOCIATION FAMILY MEDICAL GUIDE

Random House (NY) Gives the latest information on the symptoms, risks and treatment of over 650 diseases and disorders, plus diagnostic symptom charts.

GARDEN MASTERCLASS

Dk Pub Drawn from forty years of experience, an authoritative guide to garden design, filled with lively text, magnificent full-color photographs, and annotated sketches, shows how to transform any garden into a creative masterpiece.

A MERLIN FOR ME

NEWSPAPER CHASE

EASY REVENGE

A BOUDREAUX UNIVERSE NOVEL

Lady Boss Press Clara and Zac thought they were headed for their happily ever after, until a break-up slathered in betrayal left them both jaded and vindictive. Twelve years have passed since they left Wyoming, and during that time Clara found her calling at a prestigious PR firm in California while Zac moved to New Orleans to join his Boudreaux cousins at Bayou Enterprises. They thought they could forget each other and move on ... until a local charity auction in their hometown of Snowy Creek sets Zac up for the ultimate revenge. If he wins, Clara will be at his mercy, forced to work for him for one full week. Tantalized by the sweet taste of revenge, he eagerly ups the ante to claim his prize. But what starts out as a week of filthy manual labor and bitter rivalry leads to a shocking revelation. Someone has been plotting for over a decade to keep Clara and Zac apart. Can the pair band together to uncover who? Or will their rift from the past continue to ruin their chance at a blissful future?

NCLEX REVIEW 4000

STUDY SOFTWARE FOR NCLEX-RN

This comprehensive NCLEX® review program is designed for individual student NCLEX® review. The popular NCLEX® 4000 study software provides more than 4,000 NCLEX®-quality review questions covering all 29 topics in five major content areas, including fundamentals, pediatrics, psychiatric-mental health, maternal-neonatal, and medical-surgical nursing. The software delivers NCLEX®-style multiple-choice questions and alternate-format questions. Three study modes-pretest, review, and test-give correct and incorrect answers with rationales and new supporting references. NCLEX® 4000 includes important new questions on prioritizing and delegation, a key topic on the NCLEX® exam. Updated to reflect the National Council of State Boards of Nursing's latest test plan, including all forms of alternate-format questions.

BASIC ENGINEERING THERMODYNAMICS

Pearson Education India The fifth edition of this text has been extensively revised and provides a comprehensive introduction to the fundamentals and principles governing the successful conversion of heat into energy. Providing a basic non-mathematical approach to the subject, the book emphasizes the effective and efficient use of energy. The illustrations have all been updated and some new diagrams and photographs added. The number of revision questions at the end of each chapter has been increased -- Publisher's description.

TWO PRISONERS

Prion Books Miette lives with her retired father and meets the handsome but wilful Peter who falls passionately in love with her. Tormented by jealousy he pursues her and they marry. Their idyll is destroyed by the onset of war, when Peter joins the army and ends up a prisoner of war of the Russians.

MIRROR, MIRROR, ON THE WALL!

AN ANTHOLOGY

Independently Published A Black Mirror-Gillian Flynn inspired book of short stories that could be considered thrillers, horror or any other genre based on the person you are.

RHAPSODY (FOR LEFT HAND ALONE)

SHEET

Alfred Music The left hand plays both melody and accompaniment in this late intermediate piano solo for one hand. This dreamlike piece begins in the key of A minor and moves through various tonalities before ending on a C major arpeggio. A Federation Festivals 2014-2016 selection.

MY LIFE IN CHRIST

THIS is the story of my life in Christ. Now, what does living in Christ mean? It means that one is FOR Christ, that one not only accepts Him, but that one lives in Him. Living in Christ has little relationship to the more commonly accepted situation of living as a Christian, or living a Christian life. Living AS a Christian means that one has accepted the tokens of Christianity, that one agrees in the divinity of Christ, that one is a member of a Christian congregation, in a largely Christian community, in a Christian nation. Thus, one can lead a Christian life without knowing Christ and without changing one's existence in the slightest degree. If a person leads a Christian life, and it does not transform one's existence, then one can be sure that he does not KNOW Christ. Knowing Christ is the only manner in which one can go beyond oneself, and the only manner in which one can go beyond one's world. In knowing Christ, one is immediately lifted out of the mechanical life of the human existence, one transcends the common existence. One is no longer a human machine, leading a hopeless, mechanical life, repeating the same meaningless motions like a robot throughout the years of one's earthly existence. What was Christ's ad-monition? "Take up the Cross, and follow Me." But, in explication of this admonition, the New Testament contains many significant references to the condition of sleep, and Christ's exhortations to mankind to awaken. Now, what does this mean? It means that Christ did not wish to be followed by robots and sleepwalkers, He desired man to awaken, and to attain the full use of his earthly powers. Not only are mechanical men of no use to Christ, but they are quite dangerous, they present endless difficulties in the establishment of Christ's Kingdom on earth.