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JQUERY COOKBOOK

SOLUTIONS & EXAMPLES FOR JQUERY DEVELOPERS

"O'Reilly Media, Inc." *jQuery simplifies building rich, interactive web frontends. Getting started with this JavaScript library is easy, but it can take years to fully realize its breadth and depth; this cookbook shortens the learning curve considerably. With these recipes, you'll learn patterns and practices from 19 leading developers who use jQuery for everything from integrating simple components into websites and applications to developing complex, high-performance user interfaces. Ideal for newcomers and JavaScript veterans alike, jQuery Cookbook starts with the basics and then moves to practical use cases with tested solutions to common web development hurdles. You also get recipes on advanced topics, such as methods for applying jQuery to large projects. Solve problems involving events, effects, dimensions, forms, themes, and user interface elements Learn how to enhance your forms, and how to position and reposition elements on a page Make the most of jQuery's event management system, including custom events and custom event data Create UI elements-such as tabs, accordions, and modals-from scratch Optimize your code to eliminate bottlenecks and ensure peak performance Learn how to test your jQuery applications The book's contributors include: Cody Lindley James Padolsey Ralph Whitbeck Jonathan Sharp Michael Geary and Scott González Rebecca Murphey Remy Sharp Ariel Flesler Brian Cherne Jörn Zaefferer Mike Hostetler Nathan*

Smith Richard D. Worth Maggie Wachs, Scott Jehl, Todd Parker, and Patty Toland Rob Burns

JAVASCRIPT: THE GOOD PARTS

THE GOOD PARTS

"O'Reilly Media, Inc." *Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language-ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In JavaScript: The Good Parts, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.*

PHP COOKBOOK

"O'Reilly Media, Inc." *Offers instructions for creating programs to do tasks including fetching URLs and generating bar charts using the open source scripting language, covering topics such as data types, regular expressions, encryption, and PEAR.*

EXTENDING MICROSOFT DYNAMICS NAV 2016 COOKBOOK

Packt Publishing Ltd *Make the most of your NAV deployment by extending and customizing it with a variety of expert tools About This Book Extend Dynamics in a cost-effective manner by using tools that are ready at your disposal Solve common business problems with the valuable features and flexibility of Dynamics NAV Follow practical and easy-to-grasp examples, illustrations, and coding to make the most out of Dynamics NAV in your organisation Who This Book Is For This book is for Dynamics NAV developers and administrators who have a good knowledge level and*

understanding of Dynamics NAV application development and administration. What You Will Learn Develop a module in Dynamics NAV using C/AL Build relationships with COM technologies Develop and integrate COM with Dynamics NAV 2016 Call the framework members from C/AL Develop an event in the .NET framework and see how to subscribe to it using C/AL Automate the deployment into Dynamics NAV Develop Windows Client Control add-Ins Deploy your resource automatically from Visual Studio Install and Configure Windows Client Control add-Ins Integrate Dynamics NAV with Sharepoint In Detail Microsoft Dynamics NAV is an enterprise resource planning (ERP) software suite for organizations. The system offers specialized functionality for manufacturing, distribution, government, retail, and other industries. Its integrated development environment enables customizations with minimal disruption to business processes. The book starts explaining the new features of Dynamics NAV along with how to create and modify a simple module. Moving on, you will learn the importance of thinking beyond the boundaries of C/AL development and the possibilities opened by with it. Next, you will get to know how COM can be used to extend the functionalities of Dynamics NAV. You'll find out how to extend the Dynamics NAV 2016 version using .NET interoperability and will see the steps required to subscribe to .NET events in order to extend Dynamics NAV. Finally, you'll see the cmdlets available to manage extension packages. By the end of the book, you will have the knowledge needed to become more efficient in selecting the extending methods, developing and deploying them to the Dynamics NAV, and practicing the best practices. Style and approach The book follows a practical recipe-based approach focusing on real-world scenarios and giving you all the information you need to build a strong Dynamics NAV implementation.

LEARNING WEB DESIGN

A BEGINNER'S GUIDE TO HTML, CSS, JAVASCRIPT, AND WEB GRAPHICS

"O'Reilly Media, Inc." *Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-*

powers of SVG graphics

PROFESSIONAL JAVASCRIPT FOR WEB DEVELOPERS

John Wiley & Sons *Update your skill set for ES 6 and 7 with the ultimate JavaScript guide for pros Professional JavaScript for Web Developers is the essential guide to next-level JavaScript development. Written for intermediate-to-advanced programmers, this book jumps right into the technical details to help you clean up your code and become a more sophisticated JavaScript developer. From JavaScript-specific object-oriented programming and inheritance, to combining JavaScript with HTML and other markup languages, expert instruction walks you through the fundamentals and beyond. This new fourth edition has been updated to cover ECMAScript 6 and 7 (also known as ES2015 and ES2016) and the major re-imagination and departure from ES 5.1; new frameworks and libraries, new techniques, new testing tools, and more are explained in detail for the professional developer, with a practical focus that helps you put your new skills to work on real-world projects. The latest—and most dramatic—ES release is already being incorporated into JavaScript engines in major browsers; this, coupled with the rise in mobile web traffic increasing demand for responsive, dynamic web design, means that all web developers need to update their skills—and this book is your ideal resource for quick, relevant guidance. Get up to date with ECMAScript 6 and 7, new frameworks, and new libraries Delve into web animation, emerging APIs, and build systems Test more effectively with mocks, unit tests, functional tests, and other tools Plan your builds for future ES releases Even if you think you know JavaScript, new ES releases bring big changes that will affect the way you work. For a professional-level update that doesn't waste time on coding fundamentals, Professional JavaScript for Web Developers is the ultimate resource to bring you up to speed.*

JAVASCRIPT PATTERNS

BUILD BETTER APPLICATIONS WITH CODING AND DESIGN PATTERNS

"O'Reilly Media, Inc." *What's the best approach for developing an application with JavaScript? This book helps you answer that question with numerous JavaScript coding patterns and best practices. If you're an experienced developer looking to solve problems related to objects, functions, inheritance, and other language-specific categories, the abstractions and code templates in this guide are ideal—whether you're using JavaScript to write a client-side, server-side, or desktop application. Written by JavaScript expert Stoyan Stefanov—Senior Yahoo! Technical and architect of YSlow 2.0, the web page performance optimization tool—JavaScript Patterns includes practical advice for implementing each pattern discussed, along with several hands-on examples. You'll also learn about anti-patterns: common programming approaches that cause more problems than they solve. Explore useful habits for writing high-quality JavaScript code, such as avoiding globals, using single var declarations, and more Learn why literal notation patterns are simpler alternatives to constructor functions Discover different ways to define a function in*

JavaScript Create objects that go beyond the basic patterns of using object literals and constructor functions Learn the options available for code reuse and inheritance in JavaScript Study sample JavaScript approaches to common design patterns such as Singleton, Factory, Decorator, and more Examine patterns that apply specifically to the client-side browser environment

PHP 7 PROGRAMMING COOKBOOK

Packt Publishing Ltd *Over 80 recipes that will take your PHP 7 web development skills to the next level! About This Book This is the most up-to-date book in the market on PHP It covers the new features of version 7.x, best practices for server-side programming, and MVC frameworks The recipe-based approach will allow you to explore the unique capabilities that PHP offers to web programmers Who This Book Is For If you are an aspiring web developer, mobile developer, or backend programmer, then this book is for you as it will take your PHP programming skills to next level. Basic knowledge of PHP programming is assumed. What You Will Learn Use advanced PHP 7 features, such as the Abstract Syntax Tree, Uniform Variable Syntax, Scalar Type Hints, Generator Delegation, Anonymous Classes, and the Context Sensitive Lexer Discover where and when PHP 5 code needs to be re-written to avoid backwards-compatibility breaks Improve the overall application security and error handling by taking advantage of classes that implement the new throwable interface Solve practical real-world programming problems using PHP 7 Develop middle-wareclasses that allow PHP developers to gluedifferent open source libraries together seamlessly Define and Implement PSR-7 classes Create custom middleware using PSR-7 compliant classes Test and debug your code, and get to know the best practices In Detail PHP 7 comes with a myriad of new features and great tools to optimize your code and make your code perform faster than in previous versions. Most importantly, it allows you to maintain high traffic on your websites with low-cost hardware and servers through a multithreading web server. This book demonstrates intermediate to advanced PHP techniques with a focus on PHP 7. Each recipe is designed to solve practical, real-world problems faced by PHP developers like yourself every day. We also cover new ways of writing PHP code made possible only in version 7. In addition, we discuss backward-compatibility breaks and give you plenty of guidance on when and where PHP 5 code needs to be changed to produce the correct results when running under PHP 7. This book also incorporates the latest PHP 7.x features. By the end of the book, you will be equipped with the tools and skills required to deliver efficient applications for your websites and enterprises. Style and approach This book takes a recipe-based approach, with real-world examples that can serve as building blocks for a larger application. Each recipe is self-contained with no external dependencies. This book follows a problem-solution strategy so you understand how to deal with various scenarios you may encounter while using PHP 7 in your daily activities.*

CSS COOKBOOK

"O'Reilly Media, Inc." *Provides information and examples on using CSS to format Web pages, covering such topics as Web typography, links, navigation, page layouts,*

and Web site design.

AJAX

THE DEFINITIVE GUIDE

"O'Reilly Media, Inc." *Provides information on the basics of Ajax to create Web applications that function like desktop programs.*

PHP 7: REAL WORLD APPLICATION DEVELOPMENT

Packt Publishing Ltd *Use new features of PHP 7 to solve practical, real-world problems faced by PHP developers like yourself every day. About This Book This course covers the new features of version 7.x, best practices for server-side programming, and MVC frameworks Leverage the potential of PHP for server-side programming, memory management, and Object-Oriented Programming to improve your programming productivity This course also illustrates the development of a complete modular application using PHP 7 in detail Who This Book Is For If you are an aspiring web developer, mobile developer, or back-end programmer, who has basic experience in PHP programming and wants to develop performance-critical applications, then this course is for you. It will take your PHP programming skills to next level. What You Will Learn Solve practical real-world programming problems using PHP 7 Discover where and when PHP 5 code needs to be re-written to avoid backwards-compatibility breaks Use advanced PHP 7 features such as the Abstract Syntax Tree, Uniform Variable Syntax, Scalar Type Hints, Generator Delegation, Anonymous Classes, and the Context Sensitive Lexer Set up a high performance development and production environment for PHP 7 Discover new OOP features in PHP 7 to achieve high performance Discover the new features of PHP 7 that are relevant to modular application development Explore the ins and outs of the Symfony framework Build a set of modules based on the Symfony framework that comprise a simple web shop app In Detail PHP is a great language for developing web applications. It is essentially a server-side scripting language. PHP 7 is the latest version, providing major backward-compatibility breaks and focusing on improved performance and speed. This course follows a learning path which is divided into three modules. Each module is a mini course in its own right, taking your basic PHP programing skills to the next level by showing you intermediate to advanced PHP techniques with a focus on PHP 7. This way, get you equipped with the tools and skills required to develop professional and efficient applications for your websites and enterprises. The first module of the book is a programming cookbook that consists over 80 recipes! Each recipe is designed to solve practical, real-world problems faced by PHP developers like yourself every day. This course also covers new ways of writing PHP code made possible only in version 7. The second module of the course is designed to improve the performance and productivity of your application. We'll introduce you to the concepts of Object-Oriented Programming (OOP) in PHP 7, then shed some light on how to improve the performance of your PHP 7 applications and database. Throughout this module you will be introduced to benchmarking tools. With all important concepts of PHP covered up you will move on*

to third module. In this module you will gain a deep insight into the modular programming paradigm and how to achieve modularity in your PHP code. Modular design techniques help you build readable, manageable, reusable, and more efficient codes. PHP 7, which is a popular open source scripting language, is used to build modular functions for your software. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: PHP 7 Programming Cookbook, Doug Bierer Learning PHP 7 High Performance, Altaf Hussain Modular Programming with PHP 7, Branko Ajzele Style and approach This book takes a practical, step-by-step approach with real-world examples that serve as building blocks for your application development and guide you through improving the quality of your code.

KUBERNETES FOR FULL-STACK DEVELOPERS

DigitalOcean This book is designed to help newcomers and experienced users alike learn about Kubernetes. Its chapters are designed to introduce core Kubernetes concepts and to build on them to a level where running an application on a production cluster is a familiar, repeatable, and automated process. From there, more advanced topics are introduced, like how to manage a Kubernetes cluster itself.

INTERACTIVE DATA VISUALIZATION FOR THE WEB

"O'Reilly Media, Inc." Author Scott Murray teaches you the fundamental concepts and methods of D3, a JavaScript library that lets you express data visually in a web browser.

HTML & CSS: THE GOOD PARTS

BETTER WAYS TO BUILD WEBSITES THAT WORK

"O'Reilly Media, Inc." HTML and CSS are the workhorses of web design, and using them together to build consistent, reliable web pages requires both skill and knowledge. The task is more difficult if you're relying on outdated, confusing, and unnecessary HTML hacks and workarounds. Author Ben Henick shows you how to avoid those traps by going beyond the standard tips, tricks, and techniques to connect the underlying theory and design of HTML and CSS to your everyday work habits. With this practical book, you'll learn how to work with these tools far more effectively than is standard practice for most web developers. Whether you handcraft individual pages or build templates, HTML & CSS: The Good Parts will help you get the most out of these tools in all aspects of web page design-from layout to typography and to color. Structure HTML markup to maximize the power of CSS Implement complex multi-column layouts from scratch Improve site production values with advanced CSS techniques Support formal usability and accessibility requirements with tools built into HTML and CSS Avoid the most annoying browser and platform limitations

LEARNING JAVASCRIPT DESIGN PATTERNS

A JAVASCRIPT AND JQUERY DEVELOPER'S GUIDE

"O'Reilly Media, Inc." *With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asyncronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis!*

TWILIO COOKBOOK: SECOND EDITION

Packt Publishing Ltd *This book is a practical, hands-on guide that provides the reader with a number of clear, step-by-step bite-size recipes. If you are a developer and want to learn about integrating Twilio's API into your websites for telephone solutions, then this book is for you. Basic knowledge of PHP and MySQL is expected.*

BEGINNING NFC

NEAR FIELD COMMUNICATION WITH ARDUINO, ANDROID, AND PHONEGAP

"O'Reilly Media, Inc." *Jump into the world of Near Field Communications (NFC), the fast-growing technology that lets devices in close proximity exchange data, using radio signals. With lots of examples, sample code, exercises, and step-by-step projects, this hands-on guide shows you how to build NFC applications for Android, the Arduino microcontroller, and embedded Linux devices. You'll learn how to write apps using the NFC Data Exchange Format (NDEF) in PhoneGap, Arduino, and node.js that help devices read messages from passive NFC tags and exchange data with other NFC-enabled devices. If you know HTML and JavaScript, you're ready to start with NFC. Dig into NFC's architecture, and learn how it's related to RFID Write sample apps for Android with PhoneGap and its NFC plugin Dive into NDEF: examine existing tag-writer apps and build your own Listen for and filter NDEF messages, using PhoneGap event listeners Build a full Android app to control lights and music in your home Create a hotel registration app with Arduino, from check-in to door lock*

Write peer-to-peer NFC messages between two Android devices Explore embedded Linux applications, using examples on Raspberry Pi and BeagleBone

R MARKDOWN

THE DEFINITIVE GUIDE

CRC Press *R Markdown: The Definitive Guide is the first official book authored by the core R Markdown developers that provides a comprehensive and accurate reference to the R Markdown ecosystem. With R Markdown, you can easily create reproducible data analysis reports, presentations, dashboards, interactive applications, books, dissertations, websites, and journal articles, while enjoying the simplicity of Markdown and the great power of R and other languages. In this book, you will learn Basics: Syntax of Markdown and R code chunks, how to generate figures and tables, and how to use other computing languages Built-in output formats of R Markdown: PDF/HTML/Word/RTF/Markdown documents and ioslides/Slidy/Beamer/PowerPoint presentations Extensions and applications: Dashboards, Tufte handouts, xaringan/reveal.js presentations, websites, books, journal articles, and interactive tutorials Advanced topics: Parameterized reports, HTML widgets, document templates, custom output formats, and Shiny documents. Yihui Xie is a software engineer at RStudio. He has authored and co-authored several R packages, including knitr, rmarkdown, bookdown, blogdown, shiny, xaringan, and animation. He has published three other books, Dynamic Documents with R and knitr, bookdown: Authoring Books and Technical Documents with R Markdown, and blogdown: Creating Websites with R Markdown. J.J. Allaire is the founder of RStudio and the creator of the RStudio IDE. He is an author of several packages in the R Markdown ecosystem including rmarkdown, flexdashboard, learnr, and radix. Garrett Grolemund is the co-author of R for Data Science and author of Hands-On Programming with R. He wrote the lubridate R package and works for RStudio as an advocate who trains engineers to do data science with R and the Tidyverse.*

GETTING MEAN WITH MONGO, EXPRESS, ANGULAR, AND NODE

Simon and Schuster *Summary Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. This edition was completely revised and updated to cover MongoDB 4, Express 4, Angular 7, Node 11, and the latest mainstream release of JavaScript ES2015. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Juggling languages mid-application can radically slow down a full-stack web project. The MEAN stack—MongoDB, Express, Angular, and Node—uses JavaScript end to end, maximizing developer productivity and minimizing context switching. And you'll love the results! MEAN apps are fast, powerful, and beautiful. About the Book Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. Practical from the very beginning, the book helps you create a static site in Express and Node. Expanding on that solid foundation, you'll integrate a MongoDB database, build an API, and add an authentication system. Along the way, you'll get countless pro tips*

for building dynamic and responsive data-driven web applications! What's inside MongoDB 4, Express 4, Angular 7, and Node.js 11 MEAN stack architecture Mobile-ready web apps Best practices for efficiency and reusability About the Reader Readers should be comfortable with standard web application designs and ES2015-style JavaScript. About the Author Simon Holmes and Clive Harber are full-stack developers with decades of experience in JavaScript and other leading-edge web technologies. Table of Contents PART 1 - SETTING THE BASELINE Introducing full-stack development Designing a MEAN stack architecture PART 2 - BUILDING A NODE WEB APPLICATION Creating and setting up a MEAN project Building a static site with Node and Express Building a data model with MongoDB and Mongoose Writing a REST API: Exposing the MongoDB database to the application Consuming a REST API: Using an API from inside Express PART 3 - ADDING A DYNAMIC FRONT END WITH ANGULAR Creating an Angular application with TypeScript Building a single-page application with Angular: Foundations Building a single-page application with Angular: The next level PART 4 - MANAGING AUTHENTICATION AND USER SESSIONS Authenticating users, managing sessions, and securing APIs Using an authentication API in Angular applications

BEAGLEBONE ROBOTIC PROJECTS

Packt Publishing Ltd *Develop practical example projects with detailed explanations; combine the projects in a vast number of ways to create different robot designs, or work through them in sequence to discover the full capability of the BeagleBone Black. This book is for anyone who is curious about using new, low-cost hardware to create robotic projects that have previously been the domain of research labs, major universities or Defence departments. Some programming experience would be useful, but if you know how to use a personal computer, you can use this book to construct far more complex systems than you would have thought possible.*

MASTERING MICROSERVICES WITH JAVA 9

BUILD DOMAIN-DRIVEN MICROSERVICE-BASED APPLICATIONS WITH SPRING, SPRING CLOUD, AND ANGULAR

Packt Publishing Ltd *Master the art of implementing scalable microservices in your production environment with ease About This Book Use domain-driven design to build microservices Use Spring Cloud to use Service Discovery and Registeration Use Kafka, Avro and Spring Streams for implementing event based microservices Who This Book Is For This book is for Java developers who are familiar with the microservices architecture and now wants to take a deeper dive into effectively implementing microservices at an enterprise level. A reasonable knowledge level and understanding of core microservice elements and applications is expected. What You Will Learn Use domain-driven design to design and implement microservices Secure microservices using Spring Security Learn to develop REST service development Deploy and test microservices Troubleshoot and debug the issues faced during development Learning best practices and common principals about*

microservices In Detail Microservices are the next big thing in designing scalable, easy-to-maintain applications. It not only makes app development easier, but also offers great flexibility to utilize various resources optimally. If you want to build an enterprise-ready implementation of the microservices architecture, then this is the book for you! Starting off by understanding the core concepts and framework, you will then focus on the high-level design of large software projects. You will gradually move on to setting up the development environment and configuring it before implementing continuous integration to deploy your microservice architecture. Using Spring security, you will secure microservices and test them effectively using REST Java clients and other tools like RxJava 2.0. We'll show you the best patterns, practices and common principals of microservice design and you'll learn to troubleshoot and debug the issues faced during development. We'll show you how to design and implement reactive microservices. Finally, we'll show you how to migrate a monolithic application to microservices based application. By the end of the book, you will know how to build smaller, lighter, and faster services that can be implemented easily in a production environment. Style and approach This book starts from the basics, including environment setup and provides easy-to-follow steps to implement the sample project using microservices.

EBAY COMMERCE COOKBOOK

USING EBAY APIS: PAYPAL, MAGENTO AND MORE

"O'Reilly Media, Inc." *Take advantage of mobile commerce to generate more demand, traffic, and sales for your products and services. This unique cookbook provides a collection of practical recipes you can put to use in every step of the mobile customer lifecycle. You'll learn how to add features and functionality through a wide set of eBay APIs—including Magento, Milo, eBay, PayPal, RedLaser, Hunch, and ql.io. Each chapter focuses one aspect of the lifecycle. Author Charles Hudson combines his expertise in web and mobile product strategy with code solutions to help you address product discovery, presentation, payment, order fulfillment, and customer satisfaction. If you have experience with PHP, HTML, CSS, and JavaScript, you're ready to roll. Help customers find your product through reviews, targeted search options, and eBay marketplace listings Customize a Magento storefront and provide customers with a single sign-on option to enhance product presentation Streamline purchases with options such as auto-generating coupons and preapproved payments Automate order processing, extend shipping options, and leverage PayPal chained payments to handle multiple suppliers Take advantage of QR codes, produce customer "taste graphs," and use ql.io mash ups to provide visitors with social recommendations*

THIRD-PARTY JAVASCRIPT

Simon and Schuster *Summary Third-Party JavaScript guides web developers through the complete development of a full-featured third-party JavaScript application. You'll learn dozens of techniques for developing widgets that collect data for analytics, provide helpful overlays and dialogs, or implement features like chat or*

commenting. The concepts and examples throughout this book represent the best practices for this emerging field, based on thousands of real-world dev hours and results from millions of users. About this Book There's an art to writing third-party JavaScript—embeddable scripts that can plug into any website. They must adapt easily to unknown host environments, coexist with other applications, and manage the tricky security vulnerabilities you get when code and asset files are served from remote web addresses. Get it right and you have unlimited options for distributing your apps. This unique book shows you how. Third-Party JavaScript guides you through the ins and outs of building full-featured third-party JavaScript applications. You'll learn techniques for developing widgets that collect data for analytics, provide helpful overlays and dialogs, or implement features like chat and commenting. The concepts and examples throughout the book represent the best practices for this emerging field, based on thousands of real-world dev hours and results from millions of users. Written for web developers who know JavaScript, this book requires no prior knowledge of third-party apps. What's Inside Writing conflict-free JavaScript, HTML, and CSS Making cross-domain requests from the browser How to overcome third-party cookie limitations Security vulnerabilities of third-party applications Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Authors Ben Vinegar is an engineer at Disqus, a third-party JavaScript commenting platform. Anton Kovalyov is a software engineer at Mozilla. They are third-party applications experts whose work has been distributed on millions of websites Table of Contents Introduction to third-party JavaScript Distributing and loading your application Rendering HTML and CSS Communicating with the server Cross-domain iframe messaging Authentication and sessions Security Developing a third-party JavaScript SDK Performance Debugging and testing

AJAX ON JAVA

THE ESSENTIALS OF XMLHTTPREQUEST AND XML PROGRAMMING WITH JAVA

"O'Reilly Media, Inc." This practical guide shows you how to make your Java web applications more responsive and dynamic by incorporating new Ajaxian features, including suggestion lists, drag-and-drop, and more. Java developers can choose between many different ways of incorporating Ajax, from building JavaScript into your applications "by hand" to using the new Google Web Toolkit (GWT). Ajax on Java starts with an introduction to Ajax, showing you how to write some basic applications that use client-side JavaScript to request information from a Java servlet and display it without doing a full page reload. It also presents several strategies for communicating between the client and the server, including sending raw data, and using XML or JSON (JavaScript Object Notation) for sending more complex collections of data. The book then branches out into different approaches for incorporating Ajax, which include: The Prototype and script.aculo.us Javascript libraries, the Dojo and Rico libraries, and DWR Integrating Ajax into Java ServerPages (JSP) applications Using Ajax with Struts Integrating Ajax into Java ServerFaces (JSF) applications Using Google's GWT, which offers a pure Java approach to developing web applications: your client-side components are written in Java, and compiled into HTML and

JavaScript Ajax gives web developers the ability to build applications that are more interactive, more dynamic, more exciting and enjoyable for your users. If you're a Java developer and haven't tried Ajax, but would like to get started, this book is essential. Your users will be grateful.

LEARNING SPRING BOOT

This book is for both novice developers in general and experienced Spring developers. It will teach you how to override Spring Boot's opinions and frees you from the need to define complicated configurations.

ANDROID PROGRAMMING

THE BIG NERD RANCH GUIDE

Addison-Wesley Professional *Android Programming: The Big Nerd Ranch Guide is an introductory Android book for programmers with Java experience. Based on Big Nerd Ranch's popular Android Bootcamp course, this guide will lead you through the wilderness using hands-on example apps combined with clear explanations of key concepts and APIs. This book focuses on practical techniques for developing apps compatible with Android 4.1 (Jelly Bean) and up, including coverage of Lollipop and material design. Write and run code every step of the way, creating apps that integrate with other Android apps, download and display pictures from the web, play sounds, and more. Each chapter and app has been designed and tested to provide the knowledge and experience you need to get started in Android development. Big Nerd Ranch specializes in developing and designing innovative applications for clients around the world. Our experts teach others through our books, bootcamps, and onsite training. Whether it's Android, iOS, Ruby and Ruby on Rails, Cocoa, Mac OS X, JavaScript, HTML5 or UX/UI, we've got you covered. The Android team is constantly improving and updating Android Studio and other tools. As a result, some of the instructions we provide in the book are no longer correct. You can find an addendum addressing breaking changes at: https://github.com/bignerdranch/AndroidCourseResources/raw/master/2ndEdition/Errata/2eAddendum.pdf.*

MASTERING PHPMYADMIN 3.4 FOR EFFECTIVE MYSQL MANAGEMENT

Packt Publishing Ltd *This is a practical hands-on book with clear instructions and lot of code examples. It takes a simple approach, guiding you through different architectural topics using realistic sample projects.*

REACT IN ACTION

Simon and Schuster *Summary React in Action introduces front-end developers to the React framework and related tools. This clearly written, example-rich book begins by introducing you to React, diving into some of the fundamental ideas in React, and working with components. In the second section, you'll explore the different ways that data works in React as well as learning more about components. You'll also find several useful appendixes covering related topics like React tooling*

and the React ecosystem. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Facebook created React to help deliver amazing user experiences on a website with thousands of components and an incomprehensible amount of traffic. The same powerful tools are available to you too! The key is a clever design for managing state, data flow, and rendering, so your application is easy to think about and runs smoothly. Add an incredibly rich ecosystem of components and libraries, and you've got a recipe for building web apps that will delight both developers and users. About the Book React in Action teaches you to think like a pro about user interfaces and building them with React. This practical book gets you up and running quickly with hands-on examples in every chapter. You'll master core topics like rendering, lifecycle methods, JSX, data flow, forms, routing, integrating with third-party libraries, and testing. And the included application design ideas will help make your apps pop. As you learn to integrate React into full-stack applications, you'll explore state management with Redux and server-side rendering, and even dabble in React Native for mobile UIs. What's Inside React from the ground up Implementing a routing system with components Server-side rendering in Node.js Working with third-party libraries Testing React components About the Reader Written for developers familiar with HTML, CSS, and JavaScript. About the Author Mark Thomas is an experienced software engineer who works daily with React, JavaScript, and Node.js. He loves clean code, beautiful systems, and good coffee. Table of Contents PART 1 - MEET REACT Meet React Our first component PART 2 - COMPONENTS AND DATA IN REACT Data and data flow in React Rendering and lifecycle methods in React Working with forms in React Integrating third-party libraries with React Routing in React More routing and integrating Firebase Testing React components PART 3 - REACT APPLICATION ARCHITECTURE Redux application architecture More Redux and integrating Redux with React React on the server and integrating React Router An introduction to React Native

PHP HACKS

TIPS & TOOLS FOR CREATING DYNAMIC WEBSITES

"O'Reilly Media, Inc." Programmers love its flexibility and speed; designers love its accessibility and convenience. When it comes to creating web sites, the PHP scripting language is truly a red-hot property. In fact, PHP is currently used on more than 19 million web sites, surpassing Microsoft's ASP .NET technology in popularity. Not surprisingly, this surge in usage has resulted in a number of PHP books hitting the market. Only one, though, takes the language beyond traditional Web programming and into mapping, graphing, multimedia, and beyond: PHP Hacks. In PHP Hacks, author Jack Herrington wrings out his 20 years of code generation experience to deliver hands-on tools ranging from basic PHP and PEAR installation and scripting to advanced multimedia and database optimizing tricks. On the practical side of things, PHP Hacks helps you develop more robust PHP applications by explaining how to improve your database design, automate application testing, and employ design patterns in your PHP scripts and classes. In the category of "cool," Herrington explains how to upgrade your Web interface through the creation

of tabs, stickies, popups, and calendars. He even examines how to leverage maps and graphics in PHP. There's also a bounty of image and application hacks, including those that show you how to: Integrate web sites with Google maps and satellite imaging Dynamically display iPhoto libraries online Add IRC, SMS, and Instant Messaging capabilities to your Web applications Drop the latest Wikipedia dictionary onto your Sony PSP Render graphics and user interfaces with SVG, DHTML, and Ajax Whether you're a newcomer or an expert, you'll find great value in PHP Hacks, the only PHP guide that offers something useful and fun for everyone.

ANDROID PROGRAMMING FOR BEGINNERS

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Packt Publishing Ltd *Learn all the Java and Android skills you need to start making powerful mobile applications with practical and actionable steps Key FeaturesKick-start your Android programming career, or just have fun publishing apps to the Google Play marketplaceA first-principles introduction to Java, via Android, which means you'll be able to start building your own applications from scratchLearn by example and build four real-world apps and dozens of mini-apps throughout the bookBook Description Are you trying to start a career in programming, but haven't found the right way in? Do you have a great idea for an app, but don't know how to make it a reality? Or maybe you're just frustrated that in order to learn Android, you must know Java. If so, then this book is for you. This new and expanded second edition of Android Programming for Beginners will be your companion to create Android Pie applications from scratch. We will introduce you to all the fundamental concepts of programming in an Android context, from the basics of Java to working with the Android API. All examples use the up-to-date API classes, and are created from within Android Studio, the official Android development environment that helps supercharge your application development process. After this crash course, we'll dive deeper into Android programming and you'll learn how to create applications with a professional-standard UI through fragments and store your user's data with SQLite. In addition, you'll see how to make your apps multilingual, draw to the screen with a finger, and work with graphics, sound, and animations too. By the end of this book, you'll be ready to start building your own custom applications in Android and Java. What you will learnMaster the fundamentals of coding Java for Android Pie Install and set up your Android development environment Build functional user interfaces with the Android Studio visual designer Add user interaction, data captures, sound, and animation to your apps Manage your apps' data using the built-in Android SQLite database Find out about the design patterns used by professionals to make top-grade applications Build, deploy, and publish real Android applications to the Google Play marketplaceWho this book is for This book is for you if you are completely new to Java, Android, or programming and want to make Android applications. This book also acts as a refresher for those who already have experience of using Java on Android to advance their knowledge and make fast progress through the early projects.*

AJAX AND PHP

BUILDING RESPONSIVE WEB APPLICATIONS

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PHP IN A NUTSHELL

A DESKTOP QUICK REFERENCE

"O'Reilly Media, Inc." *Now installed on more than 20 million Internet domains around the world, PHP is an undisputed leader in web programming languages. Database connectivity, powerful extensions, and rich object-orientation are all reasons for its popularity, but nearly everyone would agree that, above all, PHP is one of the easiest languages to learn and use for developing dynamic web applications. The ease of development and simplicity of PHP, combined with a large community and expansive repository of open source PHP libraries, make it a favorite of web designers and developers worldwide. PHP in a Nutshell is a complete reference to the core of the language as well as the most popular PHP extensions. This book doesn't try to compete with or replace the widely available online documentation. Instead, it is designed to provide depth and breadth that can't be found elsewhere. PHP in a Nutshell provides the maximum information density on PHP, without all the fluff and extras that get in the way. The topic grouping, tips, and examples in this book complement the online guide and make this an essential reference for every PHP programmer. This book focuses on the functions commonly used by a majority of developers, so you can look up the information you need quickly. Topics include: Object-oriented PHP Networking String manipulation Working with files Database interaction XML Multimedia creation Mathematics Whether you're just getting started or have years of experience in PHP development, PHP in a Nutshell is a valuable addition to your desk library.*

YII 1.1 APPLICATION DEVELOPMENT COOKBOOK

Packt Publishing Ltd *Over 80 recipes to help you master using the Yii PHP framework.*

REACT QUICKLY

PAINLESS WEB APPS WITH REACT, JSX, REDUX, AND GRAPHQL

Simon and Schuster *Summary React Quickly is for anyone who wants to learn React.js fast. This hands-on book teaches you the concepts you need with lots of examples, tutorials, and a large main project that gets built throughout the book. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Successful user interfaces need to be visually interesting, fast, and flowing. The React.js JavaScript library supercharges view-heavy web applications by improving data flow between UI components. React sites update visual elements efficiently and smoothly, minimizing page reloads.*

React is developer friendly, with a strong ecosystem to support the dev process along the full application stack. And because it's all JavaScript, React is instantly familiar. About the Book React Quickly is the tutorial for web developers who want to get started fast with React.js. Following carefully chosen and clearly explained examples, you'll learn React development using your existing JavaScript and web dev skills. You'll explore a host of different projects as you learn about web components, forms, and data. What's Inside Master React fundamentals Build full web apps with data and routing Test components Optimize React apps About the Reader This book is for developers comfortable building web applications with JavaScript. About the Author Azat Mardan is a Tech Fellow at Capital One with extensive experience using and teaching JavaScript and Node, and author of several books on JavaScript, Node, React, and Express. Table of Contens PART 1 - REACT FOUNDATION Meeting React Baby steps with React Introduction to JSX Making React interactive with states React component lifecycle events Handling events in React Working with forms in React Scaling React components Project: Menu component Project: Tooltip component Project: Timer component PART 2 - REACT ARCHITECTURE The Webpack build tool React routing Working with data using Redux Working with data using GraphQL Unit testing React with Jest React on Node and Universal JavaScript Project: Building a bookstore with React Router Project: Checking passwords with Jest Project: Implementing autocomplete with Jest, Express, and MongoDB APPENDIXES Appendix A - Installing applications used in this book Appendix B - React cheatsheet Appendix C - Express.js cheatsheet Appendix D - MongoDB and Mongoose cheatsheet Appendix E - ES6 for success

INTELLIGENT SYSTEM DESIGN

PROCEEDINGS OF INTELLIGENT SYSTEM DESIGN: INDIA 2019

Springer Nature *This book presents a collection of high-quality, peer-reviewed research papers from the 6th International Conference on Information System Design and Intelligent Applications (INDIA 2019), held at Lendi Institute of Engineering & Technology, India, from 1 to 2 November 2019. It covers a wide range of topics in computer science and information technology, including data mining and data warehousing, high-performance computing, parallel and distributed computing, computational intelligence, soft computing, big data, cloud computing, grid computing and cognitive computing.*

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through the process of software development, learning elements as you build a sample application so that the material is framed in a real world approach. The accompanying DVD contains Visual C# 2010 Express Edition, and the companion Web site contains all the code and exercises from the book. Step-by-step instructions carefully walk you through the most common tasks Q & As, quizzes, and exercises at the end of each chapter help you test your knowledge Notes and tips point out shortcuts and solutions The companion DVD contains Visual C# 2010 Express Edition - everything you need to get started programming in C#

NODE COOKBOOK

ACTIONABLE SOLUTIONS FOR THE FULL SPECTRUM OF NODE.JS 8 DEVELOPMENT

Packt Publishing Ltd *Over 60 high-quality recipes covering debugging, security, performance, microservices, web frameworks, databases, deployment and more; rewritten for Node 4, 6, and 8. About This Book Actionable recipes across the full spectrum of Node.js development Cutting edge techniques and tools for measuring and improving performance Best practices for creating readily-scalable production systems Who This Book Is For If you have good knowledge of JavaScript and want to build fast, efficient, scalable client-server solutions, then this book is for you. Some experience with Node.js is assumed to get the most out of this book. If working from a beginner level Node Cookbook 2nd Edition is recommended as a primer for Node Cookbook 3rd Edition. What You Will Learn Debug Node.js programs Write and publish your own Node.js modules Detailed coverage of Node.js core API's Use web frameworks such as Express, Hapi and Koa for accelerated web application development Apply Node.js streams for low-footprint data processing Fast-track performance knowledge and optimization abilities Persistence strategies, including database integrations with MongoDB, MySQL/MariaDB, Postgres, Redis, and LevelDB Apply critical, essential security concepts Use Node with best-of-breed deployment technologies: Docker, Kubernetes and AWS In Detail Today's web demands efficient real-time applications and scalability. Asynchronous event-driven programming is ideal for this, and this is where Node.js comes in. Server-side JavaScript has been here since the 90s, but Node got it right. With Node for tooling and server-side logic, and a browser-based client-side UI, everything is JavaScript. This leads to rapid, fluid development cycles. The full-stack, single language experience means less context-switching between languages for developers, architects and whole teams. This book shows you how to build fast, efficient, and scalable client-server solutions using the latest versions of Node. The book begins with debugging tips and tricks of the trade, and how to write your own modules. Then you'll learn the fundamentals of streams in Node.js, discover I/O control, and how to implement the different web protocols. You'll find recipes for integrating databases such as MongoDB, MySQL/MariaDB, Postgres, Redis, and LevelDB. We also cover the options for building web application with Express, Hapi and Koa. You will then learn about security essentials in Node.js and advanced optimization tools and techniques. By the end of the book you will have acquired the level of expertise to build production-ready and scalable Node.js systems. The techniques and skills you will learn in this book are based on the best*

practices developed by nearForm, one of the leaders in Node implementations, who supported the work of the authors on this book. Style and approach This recipe-based practical guide presents each topic with step-by-step instructions on how you can create fast and efficient server side applications using the latest features and capabilities in Node 8 whilst also supporting usage with Node 4 and 6.

THE ROAD TO REACT

YOUR JOURNEY TO MASTER PLAIN YET PRAGMATIC REACT.JS

Robin Wieruch *LAST UPDATE: 09. June 2021 If you are looking for a comprehensive and pragmatic yet concise and up-to-date React.js feat. Hooks book, the Road to React is for you. What you will learn. In "The Road to React" you will learn about all the fundamentals of React.js with Hooks while building a full-blown React application step by step. While you create the React application, every chapter will introduce you to a new React key feature. However, there is more than only the fundamentals: The book dives into related topics (e.g. React with TypeScript, Testing, Performance Optimizations) and advanced feature implementations like client- and server-side searching. At the end of the book, you will have a fully working deployed React application. Is it up to date? Programming books are usually outdated soon after their release, but since this book is self- published, I can update it as needed whenever a new version of something related to this book gets released. I am a beginner. Is this book for me? Yes. The book starts from zero and takes you through the learning experience step by step. Every chapter builds up on the learnings from the previous chapter. In addition, at the end of every chapter, exercises fortify your lessons learned. If you got stuck in a chapter, you will always find a reference URL to the status quo of the actual code. Core Concepts Pragmatic: Master React while building a complete application step by step. Problems Solving: You need to experience a problem first before solving it. The Why: Readers like how the book answers the Why, not only the How. Table of Contents Fundamentals of React Hello React Requirements Setting up a React Project Meet the React Component React JSX Lists in React Meet another React Component React Component Instantiation ReactDOM React Component Definition (Advanced) Handler Function in JSX React Props React State Callback Handlers in JSX Lifting State in React React Controlled Components Props Handling (Advanced) React Side-Effects React Custom Hooks (Advanced) React Fragments Reusable React Component React Component Composition Imperative React Inline Handler in JSX React Asynchronous Data React Conditional Rendering React Advanced State React Impossible States Data Fetching with React Data Re-Fetching in React Memoized Handler in React (Advanced) Explicit Data Fetching with React Third-Party Libraries in React Async/Await in React (Advanced) Forms in React React's Legacy React Class Components React Class Components: State Imperative React Styling in React CSS in React CSS Modules in React Styled Components in React SVGs in React React Maintenance Performance in React (Advanced) TypeScript in React Unit Testing to Integration Testing React Project Structure Real World React (Advanced) Sorting Reverse Sort Remember Last Searches Paginated Fetch Deploying a React Application Build Process Deploy to Firebase*

SMART SYSTEMS AND IOT: INNOVATIONS IN COMPUTING

PROCEEDING OF SSIC 2019

Springer *The book features original papers from the 2nd International Conference on Smart IoT Systems: Innovations and Computing (SSIC 2019), presenting scientific work related to smart solution concepts. It discusses computational collective intelligence, which includes interactions between smart devices, smart environments and smart interactions, as well as information technology support for such areas. It also describes how to successfully approach various government organizations for funding for business and the humanitarian technology development projects. Thanks to the high-quality content and the broad range of the topics covered, the book appeals to researchers pursuing advanced studies.*

ANDROID COOKBOOK

"O'Reilly Media, Inc." *Provides instruction on building Android apps, including solutions to working with web services, multitouch gestures, location awareness, and device features.*