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### KEY=TREAD - POTTS PAGE

**Fear to Tread Games Workshop** The latest Horus Heresy novel There is war on Signus Prime; Horus sends the Blood Angels to the Signus system, where an army of Khornate daemons waits for them. The Warmaster's plan is to use the flaw in the Blood Angels' gene-seed - which will later be known as the Red Thirst - to turn them to the worship of the Blood God. At the height of the battle, Sanguinius fights with the Bloodthirster Ka'Bandha. The Blood Angels fight for survival of thier minds and bodies Fear To Tread Games Workshop Book 21 in The Horus Heresy series returns in mass market paperback Since the earliest days of the Great Crusade, Sanguinius - angelic primarch of the IXth Legion - was ever among the closest and most loyal of Horus's brothers. But the Blood Angels have long kept their true nature hidden from the rest of the Imperium, and when the Warmaster hints that the key to their salvation may lie in the ruins of a conquered world, the sons of Sanguinius race to claim it. Now, as the revelation of their betrayal dawns and the traitors' hand is revealed, the Blood Angels must face all the warp-spawned armies of Chaos, as well their own personal daemons, upon the blasted plains of Signus Prime... Fear To Tread The Angel Falls The Blood Angels have kept their true nature hidden from the rest of the Imperium, but now that the key to their salvation may finally be in reach, the sons of Sanguinius race to claim it. Nomad A Novel Forge Books New York Times bestselling author James Swallow begins his espionage thriller series with Nomad featuring British desk jockey intelligence operative turned active agent. Marc Dane is a MI6 field agent at home behind a computer screen, one step away from the action. But when a brutal attack on his team leaves Dane the only survivor—and with the shocking knowledge that there are traitors inside MI6—he's forced into the front line. Matters spiral out of control when the evidence points toward Dane as the perpetrator of the attack. Accused of betraying his country, he must race against time to clear his name. With nowhere to turn to for help and no one left to trust, Marc is forced to rely on the elusive Rubicon group and their operative Lucy Keyes. Ex US Army, Lucy also knows what it's like to be an outsider, and she's got the skills that Dane needs. A terrorist attack is coming, one bigger and more deadly than has ever been seen before. With the eyes of the security establishment elsewhere, only Keyes and Dane can stop the attack before it's too late. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. The Horus Heresy: The Buried Dagger Games Workshop Book 54 in the New York Times Bestselling series The Horus Heresy. Discover the last battles leading to the Siege of Terra... The skies darken over Terra as the final battle for the Throne looms ever closer... As the Traitor primarchs muster to the Warmaster's banner, it is Mortarion who is sent ahead as the vanguard of the Traitor forces. But as he and his warriors make way, they become lost in the warp and stricken by a terrible plague. Once thought of as unbreakable, the legendary Death Guard are brought to their knees. To save his Legion, Mortarion must strike a most terrible bargain that will damn his sons for eternity. Meanwhile, in the cloisters of Holy Terra, a plot is afoot to create sedition and carnage in advance of the Horus's armies. Taking matters into his own hands, Malcador the Sigillite seeks to put a stop to any insurrection but discovers a plot that he will need all of his cunning and battle-craft to overcome. Garro Games Workshop Battle-Captain. Knight Errant. Agentia Primus. Hero. Nathaniel Garro's journey through the Horus Heresy has been long and hard - this is his story. From out of the shadows of the Silent War, a new hero emerges. Clad all in grey, an errant warrior of the Legion Astartes kneels before the Regent of Terra and accepts a solemn new duty - Battle-Captain Garro, once commander of the Eisenstein, is now Agentia Primus of Malcador the Sigillite. From the desolation of Istvan to the halls of the Imperial Palace itself, Garro stands as a paragon of loyalty and protector of the innocent, ever ready to strike back at the traitorous allies of the Warmaster. But he is walking a dangerous path of his own, one that may lead him to question his place in the Imperium... and what if he, too, should falter? The Buried Dagger Doom of the Death Guard Deus Ex: Black Light (Deus Ex: Mankind Divided prequel) Titan Books (US, CA) ILLUMINATE THE SHADOWS The year is 2029, and the shining promise of a new age of human augmentation is in ruins in the wake of the devastating 'Aug Incident' - a horrific catastrophe triggered by a cabal of shadowy power brokers, where millions of cybernetically-enhanced people suffered a forced psychotic break. Awakening in the aftermath of a changed world, with gaps in his memories and suspicion on all sides, augmented ex-cop and former security operative Adam Jensen struggles to piece his life back together, in a new reality where 'Augs' have become the targets of hatred, fear and violent discrimination. Now the dark forces behind the Incident are gathering once again, reaching out to manipulate the course of global events through terror and intimidation. To find the answers that he seeks and the people who destroyed everything he knew, Jensen must return to the ashes of the past, reconnect with old allies, and risk all to expose a deadly conspiracy - but in a world shattered by secrets, can the truth be brought into the light? A brand-new official Deus Ex novel, bridging events between Deus Ex: Human Revolution and the brand-new game Deus Ex: Mankind Divided. Garro: Legion of One Sisters of Battle: The Omnibus Games Workshop Definitive omnibus edition of James Swallow's popular Sisters of Battle series. The Adepta Sororitas, or Sisters of Battle, are the military arm of the Ecclesiarchy, and their remit is to prosecute the enemies of mankind with extreme prejudice. Uniquely among the fighting forces of the Imperium, all the warriors of this organisation are female. Clad in ceremite power armour and armed with an awesome array of wargear, they fight with fanatical fervor for the glory of the Emperor, scourging both xenos and heretic alike with bolter and flamer. This omnibus collects together James Swallow's two classic Sisters of Battle novels, Faith & Fire and Hammer & Anvil, along with the prose version of the audio drama Red & Black. Blood Angels: The Second Omnibus Games Workshop A classic Warhammer 40,000 villain attacks! Fabius Bile plots to bring the Blood Angels low using their most precious artefact - the blood of the primarch Sanguinius himself. The Blood Angels stand apart from the other Chapters of the Adeptus Astartes, descending from the skies on wings of flame. While they are renowned for their ten-thousand-year history of glorious battle and honourable deeds, these secretive Space Marines seek to hide the dark flaws at the core of their being - the Red Thirst and the Black Rage - from the rest of the Imperium. Do they fight any longer for the protection of mankind, or merely for their own salvation? Where Demons Fear to Tread Harlequin Forced to accept arch demon Julian Ascher's dangerous wager to save the soul of a wayward Hollywood "It Boy," guardian angel Serena St. Clair engages in a high-stakes game of seduction that could bring about her fall from grace. Original. A first novel. 60,000 first printing. Garro: Knight of Grey Games Workshop Continue the story of the heroic Nathaniel Garro in this great novella set during Siege of Terra. As the epic battle for Terra rages and the future of mankind hangs in the balance, former Knight Errant Nathaniel Garro fights among the ashes and fire of the embattled Imperial Palace as the shadow of Horus Lupercal's triumph looms. From the brutal betrayal at Istvan to the desperate flight of the Eisenstein, through his missions as Malcador the Sigillite's Agentia Primus, Garro's path has drawn him inexorably towards a destiny that can only end in bloodshed. As he struggles to protect Euphrati Keeler, the first Saint of the Imperial Church, from the horrors of this titanic war, Garro must face his greatest enemy - his father, Mortarion, his former master and the monstrous liege-lord of the traitorous Death Guard - in a final, shattering confrontation. Blood Angels - The Complete Rafen Omnibus Games Workshop This omnibus edition collects together for the first time the four Blood Angels novels of author James Swallow and includes several bonus short stories. The full story of Blood Angels Brother Rafen. From humble battle-brother to war-hardened sergeant, Rafen survives civil war, Chaos plots and the calling of destiny in four novels by James Swallow. In this epic tale of brotherhood and darkness, the Blood Angels face strife from within when Brother Arkio claims to be a reincarnation of Sanguinius, the Blood Angels' spiritual father. His message is clear: follow me or die. With no other choice, his brother Rafen kneels before this prophet of the Blood and swears an oath of devotion. But in his heart, Rafen knows that Arkio cannot be allowed to lead the Chapter into darkness. A reckoning is coming, one that they will not both survive. As the ashes settle on the devastating by civil war, the Blood Angels face a dire crisis and must call together their Successor Chapters or face extinction. But the sons of Sanguinius have many enemies, and this audacious scheme to rebuild their ranks comes under threat by the machinations of the arch-traitor Fabius Bile. Garro Games Workshop Battle-Captain Garro, a legendary hero of the Horus Heresy, finally emerges from the shadows. Clad all in grey, an errant warrior of the Legion Astartes kneels before the Regent of Terra and accepts a solemn new duty - Battle-Captain Nathaniel Garro, once commander of the Eisenstein, is now Agentia Primus of Malcador the Sigillite. From the desolation of Istvan to the halls of the Imperial Palace itself, he stands ready to strike back at the traitorous allies of the Warmaster. But Garro is walking a path of his own, one that may lead him to question his true place in the Imperium - and what if he, too, should falter? This book contains James Swallow's complete saga of Nathaniel Garro in the Horus Heresy - it contains the original series of audio dramas, expanded with additional scenes to better represent the author's original vision, along with the the novella Vow of Faith. The Flight of the Eisenstein Games Workshop Book four in the New York Times bestselling series. This is a reissue of 9781849708128 Having witnessed the events on Istvaan III, Deathguard Captain Garro seizes a ship and heads to Terra to warn the Emperor of Horus' treachery. But the fleeing Eisenstein is damaged by enemy fire, and becomes stranded in the warp. Can Garro and his men survive the depredations of Chaos and get his warning to Terra in time? This is a reissue of 9781849708128. Inheritance Games Workshop Limited In the cursed land of Sylvania, Vlad von Carstein, the sinister leader of a cruel, undead clan of vampires, rises to power, threatening the vast human Empire with a growing plague of evil. Original. Red Fury Following the tragic events that led the Blood Angels to the brink of civil war, the Chapter's strength has been badly depleted. The Blood Angels must act, and act quickly, before their enemies learn of their weakness and attack. Dark Adeptus Games Workshop Limited The sequel to Ben Counter's 'Grey Knights' brings back Captain Alaric and his brothers in this new adventure. When a planet that vanished a hundred years earlier mysteriously reappears, the Grey Knights are sent down to investigate whether it has been corrupted by Chaos. The Ultramarines Omnibus Black Library Containing the novels Nightbringer, Warriors of Ultramar and Dead Sky, Black Sun, plus a connected short story, the series follows the adventures of Space Marine Captain Uriel Ventris and the Ultramarines as they battle against the enemies of mankind. From their home world of Macragge, into the dreaded Eye of Terror and beyond, Graham McNeill's prose rattles like gunfire and brings the Space Marines to life like never before. Shadows of Treachery Games Workshop A short story collection on the Horus Heresy From the battlefields of Phall and Istvan, to the haunted shadows of Terra itself - the Horus Heresy rages on across the galaxy in this collection of short stories and novellas. The Buried Dagger Games Workshop Book 54 in the bestselling series, The Horus Heresy. The skies darken over Terra as the final battle for the Throne looms ever closer... As the Traitor primarchs muster to the Warmaster's banner, it is Mortarion who is sent ahead as the vanguard of the Traitor forces. But as he and his warriors make way, they become lost in the warp and stricken by a terrible plague. Once thought of as unbreakable, the legendary Death Guard are brought to their knees. To save his Legion, Mortarion must strike a most terrible bargain that will damn his sons for eternity. Meanwhile, in the cloisters of Holy Terra, a plot is afoot to create sedition and carnage in advance of the Horus's armies. Taking matters into his own hands, Malcador the Sigillite seeks to put a stop to any insurrection but discovers a plot that he will need all of his cunning and battlecraft to overcome. Star Trek: Picard: The Dark Veil Pocket Books/Star Trek A thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending supernova. But when the USS Titan is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the Titan crew must uncover the truth to stop a devastating attack—but one wrong move could plunge the entire sector into open conflict! Shadow Forge Books New York Times bestselling author James Swallow's The Marc Dane series continues with Shadow A ruthless far-right terrorist has broken out of captivity. A mysterious bio-scientist with a

terrible secret is abducted. A lethal virus threatens millions of lives across Europe and the Middle East. Ex-MI6 officer Marc Dane and his partner, Lucy Keyes, are bound together in a desperate search for the sinister organization plotting the release of a deadly virus on the world. In their frantic race against time, Dane and Keyes will be tested more than ever before as they seem to find themselves one step behind at every turn. It will take everything they have to expose the evil forces lurking in the shadows and put a stop to this unstoppable pathogen ... and even everything might not be enough. What price would you pay to stop a global catastrophe? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Blood Angels: The Omnibus Games Workshop This Omnibus collects the first two Blood Angels novels, Deus Encarmine and Deus Sanguinius. In this two-book sequence, battle-brothers Rafen and Arkio find themselves pitted against each other in a battle for the very soul of the Blood Angels Chapter. Lies A Novel St. Martin's Press "Assured, compelling, and hypnotically readable—with a twist at the end I guarantee you won't see coming" (New York Times bestselling author Lee Child), T. M. Logan's debut psychological thriller dissects a troubled marriage straight to the marrow as one man separates the truth from the Lies... Six days ago, Joe Lynch was a happily married man, a devoted father, and a respected teacher living in a well-to-do London suburb. But that was before he spotted his wife's car entering a hotel parking garage. Before he saw her in a heated argument with her best friend's husband. Before Joe confronted the other man in an altercation where he left him for dead, bleeding and unconscious. Now, Joe's life is unraveling. His wife has lied to him. Her deception has put their entire family in jeopardy. The man she met at the hotel has vanished. And as the police investigate his disappearance, suspicion falls on Joe. Unable to trust the woman he loves, Joe finds himself at the mercy of her revelations and deceits, unsure of who or what to believe. All he knows is that her actions have brought someone dangerous into their lives—someone obsessed with her and determined to tear Joe's world apart. What if your whole life was based on LIES? Jaghatai Khan Warhawk of Chogoris Games Workshop As the Great Crusade burns across the stars, the primarch of the White Scars, Jaghatai Khan, must decide where his true allegiance lies. Ever since the Imperium's rediscovery of the world of Chogoris, the White Scars' culture of warrior mysticism has sat uneasily with the ideals of Unity. As the Great Crusade burns across the stars, their enigmatic primarch Jaghatai Khan fights to preserve his Legion's distinctiveness amid a galaxy where cold rationality holds sway. Despite his self-imposed isolation, others in the brotherhood of primarchs seek to draw him into the greatest ideological battle of them all: the place of psychic power within the Legions. As the Librarius project is born, and opposition to it grows, the Khan must decide where his greatest allegiance lies - to the Imperial Truth, or to his own heritage. Luther: First of the Fallen Games Workshop Delve in to the dark past of the Dark Angels legion with this fantastic novel. Knight of the Angelicasta. Saviour of the Lion. Grand Master of the Order. Lord of the Dark Angels. Protector of Caliban. Chaos Heretic. Destroyer of Caliban. Sorcerer of the Abyss. Arch-traitor. Dark Oracle. First of the Fallen. Can one man be all of these things? Kept alive and imprisoned for ten thousand years, Luther is the curse and the salvation of the Dark Angels made manifest. None are so close to the heart and history of the Chapter as the man that embodies all that was great about the First Legion and all that is shameful about the Dark Angels. In his story is writ the tale of the Horus Heresy in a single, long life. Glory, honour, pride, shame and betrayal weave a tapestry of truth and lies that the Supreme Grand Masters of the Dark Angels have sought to understand and unravel across ten bloody millennia. Luther claims repentance for his past deeds, but was it his sins that condemned the Chapter to its secretive fate, or should warnings from history have been more closely heeded? Legends of the Space Marines Space Marines and their evil counterparts, the Traitor Marines, epitomise the war-torn. Warhammer 40,000 universe. This short story collection focuses entirely on these superhuman warrior, telling high-action tales of heroism and savagery. Combining the talents of Black Library favorite authors such as Mike Lee and Nick Kyme with hot new talent, this collection is not to be missed Terok Nor: Day of the Vipers Simon and Schuster Before the Dominion War and the decimation of Cardassia...before the coming of the Emissary and the discovery of the wormhole...before space station Terok Nor became Deep Space 9™ ...there was the Occupation: the military takeover of an alien planet and the violent insurgency that fought against it. Now that fifty-year tale of warring ideologies, terrorism, greed, secret intelligence, moral compromises, and embattled faiths is at last given its due in the three-book saga of Star Trek's Lost Era... A seemingly benign visitation to the bountiful world of Bajor from the resource-poor Cardassian Union is viewed with cautious optimism by some, trepidation by others, and a calculating gleam by unscrupulous opportunists. What begins as a gesture of compassion soon becomes something very different. Seen through the eyes of participants on both sides -- including those of a young officer named Skrain Dukat -- the personal, political, and religious tensions between the Bajorans and the Cardassians quickly spiral out of control, irrevocably shaping the futures of both worlds in an emotionally charged and unforgettable tale of treachery, tragedy, and hope. Where Angels Fear to Tread Illustrated Where Angels Fear to Tread (1905) is a novel by E. M. Forster. The title comes from a line in Alexander Pope's An Essay on Criticism: "For fools rush in where angels fear to tread". In 1991 it was made into a film by Charles Sturridge, starring Rupert Graves, Giovanni Guidelli, Helen Mirren, Helena Bonham Carter, and Judy Davis.[1] A ten-part radio adaptation of the novel was broadcast on BBC Radio 4.[2] An opera based on the novel by Mark Weiser was premiered at the Peabody Institute of Music in 1999, and received its professional premiere at Opera San Jose in 2015 Nemesis Star Trek: Coda: Book 2: The Ashes of Tomorrow Simon and Schuster The crews of Jean-Luc Picard, Benjamin Sisko, Ezri Dax, and William Riker unite to prevent a cosmic-level apocalypse—only to find that some fates really are inevitable. THE FUTURE IS AT WAR WITH THE PAST. The epic Star Trek: Coda trilogy continues as friends become foes, the Temporal Apocalypse accelerates, and the catastrophe's true cause is revealed. ™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved. Priests of Mars Games Workshop An Adeptus Mechanicus Explorator fleet ventures beyond the borders of the Imperium Legend tells of a foolhardy expedition, led by the radical Magos Telok, which ventured out into the unknown space beyond the Halo Worlds in search of the 'Breath of the Gods' - an arcane device with the power to unmake and reshape the very stars themselves. Thousands of years later, the ambitious Lexell Kotov musters his Adeptus Mechanicus Explorator fleet and sets out to follow in mad old Telok's footsteps. With the might of the Imperial Guard and the Space Marines to augment his own forces, he searches for the hidden clues which will lead him to greatest power that the galaxy has ever known. But who knows what ancient perils may yet lie outside the Imperium and the dominion of mankind? Dog Country Independently Published A crowdfunded civil war is Azerbaijan's only hope against its murderous dictatorship. The war is Edane Estian's only chance to find out if he's more than what he was designed to be. He's a clone soldier, gengineered from a dog's DNA and hardened by a brutal training regime. He'd be perfect for the job if an outraged society hadn't intervened, freed him at age seven, and placed him in an adopted family. Is he Edane? Cathy and Beth's son, Janine's boyfriend, valued member of his MilSim sports team? Or is he still White-Six, serial number CNR5-4853-W6, the untroubled killing machine? By joining a war to protect the powerless, he hopes to become more than the sum of his parts. Without White-Six, he'll never survive this war. If that's all he can be, he'll never leave it. Treacheries of the Space Marines Games Workshop A short story collection about Chaos Space Marines Even among the superhuman warriors of the Adeptus Astartes, there are those who turn their backs on their brothers. An all-new collection of short stories from the 41st Millennium. The Carrion Throne Games Workshop Inquisitor Erasmus Crawl and his acolyte Spinoza follow the trail of a shadowy conspiracy on Holy Terra itself, the capital world of the Imperium. In the hellish sprawl of Imperial Terra, Ordo Hereticus Inquisitor Erasmus Crawl serves as a stalwart and vigilant protector, for even the Throneworld is not immune to the predations of its enemies. In the course of his Emperor-sworn duty, Crawl becomes embroiled in a dark conspiracy, one that leads all the way to the halls of the Imperial Palace. As he plunges deeper into the shadowy underbelly of the many palace districts, his investigation attracts the attention of hidden forces, and soon he and his acolyte Spinoza are being hunted - by heretics, xenos, servants of the Dark Powers, or perhaps even rival elements of the Inquisition itself. Soon they discover a terrible truth, one that if allowed to get out could undermine the very fabric of the Imperium itself. The Horus Heresy: Collected Visions Iconic images of the Imperium, betrayal and war Games Workshop In this omnibus addition, all four volumes of the Horus Heresy art books are brought together for the first time. It tells the full story of this pivotal period in the history of the Warhammer 40,000 universe, in which the arch-traitor Horus betrayed Emperor of Mankind. The epic tale is described in one huge tome with exciting text and masses of fantastic art. Faith and Fire Games Workshop When a dangerous psychic terrorist escapes from their custody, the Sisters of Battle not only have to hunt down and recapture him, but also need to restore their honour in the eyes of their superiors. The Stuff of Dreams Simon and Schuster An original e-novel from the Original Series universe! The Enterprise-E arrives in unclaimed space for a rendezvous with the Starfleet science vessel Newton. Jean-Luc Picard and his crew have been ordered to assist the Newton with the final phase of its current mission—a mission that brings Picard face to face with something he never thought he would see again: the phenomenon known as the Nexus. Less than twelve years after it left the Alpha Quadrant, the Nexus ribbon has now returned. Tasked to track and study the phenomenon as it re-entered the galaxy, the specialist science team on the Newton discovered that the orbital path of the Nexus has been radically altered by the actions of the rogue El-Aurian Tolian Soren—taking it deep into the territory of The Holy Order of the Kinshaya, one of the key members of the Typhon Pact. Starfleet Command is unwilling to allow the Kinshaya—and by extension, the Typhon Pact—free access to what is essentially a gateway to anywhere and anywhen, as a single