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KEY=C - SHANIYA DEREK

Computer Science with C++ Computer Science with C++ New Saraswati House India Pvt Ltd A series of Book of Computers . The ebook version does not contain CD. **TEXTBOOK OF COMPUTER SCIENCE : FOR CLASS XII** PHI Learning Pvt. Ltd. Written in Accordance with CBSE Syllabus for Board Examination to be Held in 2009 and 2010 This textbook is a sequel to the Textbook of Computer Science for Class XI. It is written in a simple, direct style for maximum clarity. It comprehensively covers the Class XII CBSE syllabus of Computer Science (subject code 083). The goal of the book is to develop the student's proficiency in fundamentals and make the learning process creative, engrossing and interesting. There are practice exercises and questions throughout the text, designed on the pattern of sample question papers published by CBSE. The approach of this book is to teach the students through extensive "skill and drill" type exercises in order to make them high-ranking achievers in the Board examinations. **KEY FEATURES** □ Provides accurate and balanced coverage of topics as prescribed in the CBSE syllabus code 083. □ Builds a solid programming foundation in C++. □ Students can prepare a Practical File with solved programming examples given in the text. □ End-of-chapter questions help teachers prepare assignments for self-practice by the students. □ End-of-chapter Programming Exercises help students in preparing for the Board practical examination. □ Solved questions at the end of each chapter prepare students for the Board theory examination. For further guidance on how to use this book effectively, e-mail the author using seema_591@rediffmail.com

Programming Concepts in C, DS, C++, Java. A Map for Programming Treasure. Mr. Ramalingeswara Rao K V “Programming Concepts in C, DS, C++, Java” book covers all major concepts in different programming languages individually. **Mastering C++** Simon & Schuster Books For Young Readers **Learn to Program with C** Apress This book teaches computer programming to the complete beginner using the native C language. As such, it assumes you have no knowledge whatsoever about programming. The main goal of this book is to teach fundamental programming principles using C, one of the most widely used programming languages in the world today. We discuss only those features and statements in C that are necessary to achieve our goal. Once you learn the principles well, they can be applied to any language. If you are worried that you are not good at high-school mathematics, don't be. It is a myth that you must be good at mathematics to learn programming. C is considered a ‘modern’ language even though its roots date back to the 1970s. Originally, C was designed for writing ‘systems’ programs—things like operating systems, editors, compilers, assemblers and input/output utility programs. But, today, C is used for writing all kinds of applications programs as well—word processing programs, spreadsheet programs, database management programs, accounting programs, games, robots, embedded systems/electronics (i.e., Arduino), educational software—the list is endless. Note: Appendices A-D are available as part of the free source code download at the Apress website. What You Will Learn: How to get started with programming using the C language How to use the basics of C How to program with sequence, selection and repetition logic How to work with characters How to work with functions How to use arrays Who This Book Is For: This book is intended for anyone who is learning programming for the first time.

Computational Complexity A Modern Approach Cambridge University Press New and classical results in computational complexity, including interactive proofs, PCP, derandomization, and quantum computation. Ideal for graduate students. **TEXTBOOK OF COMPUTER SCIENCE FOR CLASS XI** PHI Learning Pvt. Ltd. This textbook, presented in a clear and friendly writing style, provides students of Class XI with a thorough introduction to the discipline of computer science. It offers accurate and balanced coverage of all the computer science topics as prescribed in the CBSE syllabus Code 083. Assuming no previous knowledge of computer science, this book discusses key computing concepts to provide invaluable insight into how computers work. It prepares students for the world of computing by giving them a solid foundation in programming concepts, operating systems, problem solving methodology, C++ programming language, data representation, and computer hardware. KEY FEATURES • Explains theory in user friendly and easy-to-approach style • Teaches C++ from scratch; knowledge of C is not needed • Provides Programming Examples • Gives Practical Exercise • Provides Answers to Short Questions • Gives Practice Questions at the end of each chapter • Suitable for Self-Study **Dot Com Mantra Social Computing in the Central Himalayas** Ashgate Publishing, Ltd. Billions of dollars are being spent nationally and globally on providing computing access to digitally disadvantaged groups and cultures with an expectation that computers and the Internet can lead to higher socio-economic mobility. This ethnographic study of social computing in the Central Himalayas, India, investigates alternative social practices with new technologies and media amongst a population that is for the most

part undocumented. In doing so, this book offers fresh and critical perspectives in areas of contemporary debate: informal learning with computers, cyberleisure, gender access and empowerment, digital intermediaries, and glocalization of information and media.

Xamidea Science for Class 10 - CBSE - Examination 2021-22 VK Global Publications SALIENT FEATURES OF XAM IDEA SCIENCE: Each chapter begins with basic concepts in the form of a flow chart. All NCERT questions are solved in a separate corner. Important NCERT EXEMPLAR Questions have also been included. Objective type questions include; Multiple Choice Questions Assertion-Reason Questions Passage-based Questions Very Short Answer Questions based on latest CBSE Guidelines. HOTS (Higher Order Thinking Skills) based questions are given to think beyond rote learning. Proficiency Exercise is given at the end of each chapter for ample practice of the student. Self-assessment test is given chapter-wise to check the knowledge grasped by the student. Three Periodic Tests which include Pen Paper Test and Multiple Assessment is given as a part of internal assessment. Five Model Papers are also provided to prepare the student for the examination.

Professional C++ John Wiley & Sons Geared to experienced C++ developers who may not be familiar with the more advanced features of the language, and therefore are not using it to its full capabilities Teaches programmers how to think in C++-that is, how to design effective solutions that maximize the power of the language The authors drill down into this notoriously complex language, explaining poorly understood elements of the C++ feature set as well as common pitfalls to avoid Contains several in-depth case studies with working code that's been tested on Windows, Linux, and Solaris platforms

Industrial Automation and Robotics An Introduction Mercury Learning and Information The purpose of this book is to present an introduction to the multidisciplinary field of automation and robotics for industrial applications. The companion files include numerous video tutorial projects and a chapter on the history and modern applications of robotics. The book initially covers the important concepts of hydraulics and pneumatics and how they are used for automation in an industrial setting. It then moves to a discussion of circuits and using them in hydraulic, pneumatic, and fluidic design. The latter part of the book deals with electric and electronic controls in automation and final chapters are devoted to robotics, robotic programming, and applications of robotics in industry. eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com. Features: * Begins with introductory concepts on automation, hydraulics, and pneumatics * Covers sensors, PLC's, microprocessors, transfer devices and feeders, robotic sensors, robotic grippers, and robot programming

Informatics Practices for Class 11 S. Chand Publishing A book on Computers

Microsoft Team Foundation Server 2015 Cookbook Packt Publishing Ltd Over 80 hands-on DevOps and ALM-focused recipes for Scrum Teams to enable the Continuous Delivery of high-quality Software... Faster! About This Book Release high quality, reliable software quickly through building, testing, and deployment automation Improve the predictability, reliability, and availability of TFS in your organization by scheduling administration and maintenance activities Extend, customize, and integrate tools with TFS, enabling your teams to manage their application lifecycles effectively Who This Book Is For This book is aimed at software professionals including Developers, Testers,

Architects, Configuration Analysts, and Release Managers who want to understand the capabilities of TFS to deliver better quality software faster. A working setup of TFS 2015 and some familiarity with the concepts of software life cycle management is assumed.

What You Will Learn Creating a Team Project with Dashboards, Assigning License, Adding users, and Auditing Access Setting up a Git repository in an existing TFVC-based Team Project Setting up branch policies and conducting Pull requests with code reviews Mapping, assigning and tracking work items shared by multiple teams Setting up and customizing Backlogs, Kanban board, Sprint Taskboard, and dashboards Creating a Continuous Integration, Continuous Build, and Release Pipeline Integrating SonarQube with TFS to manage Technical Debt Triggering Selenium Web Tests on a Selenium Test Grid using TFS Using Visual Studio Team Services Cloud load testing capability with new Build framework Extending and customizing the capabilities of Team Foundation Server using API and Process Editor In Detail Team Foundation Server (TFS) allows you to manage code repositories, build processes, test infrastructure, and deploy labs. TFS supports your team, enabling you to connect, collaborate, and deliver on time. Microsoft's approach to Application Lifecycle Management (ALM) provides a flexible and agile environment that adapts to the needs of your team, removes barriers between roles, and streamlines processes. The book introduces you to creating and setting up team projects for scrum teams. You'll explore various source control repositories, branching, and merging activities, along with a demonstration of how to embed quality into every code check-in. Then, you'll discover agile project planning and management tools. Later, emphasis is given to the testing and release management features of TFS which facilitate the automation of the release pipeline in order to create potentially shippable increments. By the end of the book, you'll have learned to extend and customize TFS plugins to incorporate them into other platforms and enable teams to manage the software lifecycle effectively.

Style and approach This book is a recipe-based guide that uses a problem-solution format to call out inefficiencies in the software development lifecycle and then guides you, step-by-step, on how you can use Team Foundation Server to your advantage in those areas.

Cloud Native Architectures Design high-availability and cost-effective applications for the cloud Packt Publishing Ltd Learn and understand the need to architect cloud applications and migrate your business to cloud efficiently Key Features Understand the core design elements required to build scalable systems Plan resources and technology stacks effectively for high security and fault tolerance Explore core architectural principles using real-world examples Book Description Cloud computing has proven to be the most revolutionary IT development since virtualization. Cloud native architectures give you the benefit of more flexibility over legacy systems. To harness this, businesses need to refresh their development models and architectures when they find they don't port to the cloud. Cloud Native Architectures demonstrates three essential components of deploying modern cloud native architectures: organizational transformation, deployment modernization, and cloud native architecture patterns. This book starts with a quick introduction to cloud native architectures that are used as a base to define and explain what cloud native architecture is and is not. You will learn what a cloud adoption framework looks like and develop cloud native architectures using microservices and serverless computing as design principles. You'll then explore the

major pillars of cloud native design including scalability, cost optimization, security, and ways to achieve operational excellence. In the concluding chapters, you will also learn about various public cloud architectures ranging from AWS and Azure to the Google Cloud Platform. By the end of this book, you will have learned the techniques to adopt cloud native architectures that meet your business requirements. You will also understand the future trends and expectations of cloud providers. What you will learn

Learn the difference between cloud native and traditional architecture
Explore the aspects of migration, when and why to use it
Identify the elements to consider when selecting a technology for your architecture
Automate security controls and configuration management
Use infrastructure as code and CI/CD pipelines to run environments in a sustainable manner
Understand the management and monitoring capabilities for AWS cloud native application architectures

Who this book is for
Cloud Native Architectures is for software architects who are keen on designing resilient, scalable, and highly available applications that are native to the cloud.

Informatics Practices for Class 12 S. Chand Publishing
A book on Computers
ISC Computer Science for Class 12 S. Chand Publishing
ISC Computer Science for Class 12
Mastering C++ Tata McGraw-Hill Education
Computer Science with Python New Saraswati House India Pvt Ltd
A series of Book of Computers . The ebook version does not contain CD.
Simplified ICSE Chemistry Allied Publishers
Automate the Boring Stuff with Python, 2nd Edition Practical Programming for Total Beginners No Starch Press
The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition.

A 'New You' for Your 'New Baby' A Comprehensive Guide to Holistic

Pregnancy Hay House, Inc Look no further. Browse no more. If you have any question related to pregnancy, this book has it covered. What's even better? The authors have done thorough exploration and have managed to bring age-old wisdom on the same page as cutting-edge research. Ranging from the fields of neuroscience, prenatal psychology, cell biology, genetics, nutrition, consciousness studies, and more, the book is a comprehensive one-stop solution to help expand awareness in an easy-to-follow format. To make your journey through it a holistic and rewarding experience, *A New You for Your New Baby* also brings together the world of spirituality and science. In creating and nurturing wholeness for your unborn, you will be propelled to find your own wholeness. The book has word from mothers, midwives, doctors across specialties, scientists, philosophers and other experts, making it a relatable, complete book on pregnancy.

Let Us C Accelerated C++: Practical Programming By Example Pearson Education India **Mathematical Analysis** New Age International The Book Is Intended To Serve As A Text In Analysis By The Honours And Post-Graduate Students Of The Various Universities. Professional Or Those Preparing For Competitive Examinations Will Also Find This Book Useful. The Book Discusses The Theory From Its Very Beginning. The Foundations Have Been Laid Very Carefully And The Treatment Is Rigorous And On Modern Lines. It Opens With A Brief Outline Of The Essential Properties Of Rational Numbers And Using Dedekinds Cut, The Properties Of Real Numbers Are Established. This Foundation Supports The Subsequent Chapters: Topological Frame Work Real Sequences And Series, Continuity Differentiation, Functions Of Several Variables, Elementary And Implicit Functions, Riemann And Riemann-Stieltjes Integrals, Lebesgue Integrals, Surface, Double And Triple Integrals Are Discussed In Detail. Uniform Convergence, Power Series, Fourier Series, Improper Integrals Have Been Presented In As Simple And Lucid Manner As Possible And Fairly Large Number Solved Examples To Illustrate Various Types Have Been Introduced. As Per Need, In The Present Set Up, A Chapter On Metric Spaces Discussing Completeness, Compactness And Connectedness Of The Spaces Has Been Added. Finally Two Appendices Discussing Beta-Gamma Functions, And Cantors Theory Of Real Numbers Add Glory To The Contents Of The Book.

Head First Java A Brain-Friendly Guide "O'Reilly Media, Inc." Learning a complex new language is no easy task especially when it's an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the

fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

Physics for Degree Students B.Sc.First Year S. Chand Publishing For B.Sc 1 yr students as per the new syllabus of UGC curriculum for all Indian Universities. The present book has two sections. Section I covers 1 which includes chapters on Mechanics, oscillations and Properties of Matter. Section II covers course 2 which includes chapters on Electricity, Magnetism and Electromagnetic theory.

LET US C SOLUTIONS -15TH EDITION BPB Publications Description: Best way to learn any programming language is to create good programs in it. C is not exception to this rule. Once you decide to write any program you would find that there are always at least two ways to write it. So you need to find out whether you have chosen the best way to implement your program. That's where you would find this book useful. It contains solutions to all the exercises present in Let Us C 15th Edition. If you learn the language elements from Let Us C, write programs for the problems given in the exercises and then cross check your answers with the solutions given in this book you would be well on your way to become a skilled C programmer. I am sure you would appreciate this learning path like the millions of students and professionals have in the past decade.

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The Testing Trilogy Houghton Mifflin Harcourt Sixteen-year-old Malencia (Cia) Vale rebels against her government's grueling and deadly testing process, a fight that puts her and her loved ones in danger.

Embedded System Design Introduction to Soc System Architecture The book's aim is to highlight all the complex issues, tasks and techniques that must be mastered by a SoC Architect to define and architect SoC for an embedded application. This book is primary focused on real problems with emphasis on architectural techniques across various aspects of chip-design, especially in context to embedded systems. The book covers aspects of embedded systems in a consistent way, starting with basic concepts that provides introduction to embedded

systems and gradually increasing the depth to reach advanced concepts, such as power management and design consideration for maximum power efficiency and higher battery life. Theoretical part has been intentionally kept to the minimum that is essentially required to understand the subject. The guidelines explained across various chapters are independent of any CAD tool or silicon process and are applicable to any SoC architecture targeted for embedded systems.

SCIENCE FOR TENTH CLASS PART 3 BIOLOGY
 S. Chand Publishing A series of six books for Classes IX and X according to the CBSE syllabus. Each class divided into 3 parts. Part 1 - Physics. Part 2 - Chemistry. Part 3 - Biology

Comprehensive Chemistry XI Laxmi Publications

Computer Concepts and Programming in C KHANNA PUBLISHING HOUSE The subject on Computer Concepts and Programming in C (or with the name Fundamentals of Computer and Programming in C) is one of the core courses in various undergraduate and postgraduate programmes of various institution and universities of India. This book is designed to serve as textbook for those programmes of study. While writing the book, special emphasis is given to keep the language very simple and lucid; level of presentation is kept simple and illustrative so that even an average reader can grasp the subject matter with quite ease.

Let us Java BPB Publications Learn the basics of most favored dynamic language for application development

Key features

- Major reorganisation of chapters with a view to improve comprehension of concepts involved
- Comprehensive coverage of all the concepts of Core Java
- Simple language, crystal clear approach, user friendly book
- Concepts are duly supported by several examples and self explanatory analogies.

Description

Java Language is very popularly used for creating applications for PC, Laptop, Tablet, Web and Mobile world Learning a language that can work on so many different platforms can be a challenge. This is where you would find this book immediately useful. It follows simple and easy narration style. It doesn't assume any programming background. It begins with the basics and steadily builds the pace so that the reader finds it easy to handle complex topics towards the end. Each chapter has been designed to create a deep and lasting impression on reader's mind. Object Oriented Programming has been covered in detail to give a strong foundation for Java Programming. Well thought out and fully working example programs and carefully crafted exercises of this book, cover every aspect of Java programming.

What will you learn

- Data types & Control Instructions
- Classes & Objects
- Arrays & Strings
- Inheritance & Polymorphism
- Interfaces, Packages
- Exception Handling, Effective IO
- Multithreading & Synchronization
- Generics, Collection classes, GUI Using Swing
- Database Connectivity Using JDBC

Who this book is for

This book will prove to be a "must have" for beginners as well as experienced professionals as it is a stepping stone for learning Java technology.

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About the author

Yashavant Kanetkar Through his books and Quest Video Courses on C, C++, Java, Python, Data Structures, .NET, IoT, etc. Yashavant Kanetkar has created, molded and groomed lacs of IT

careers in the last three decades. Yashavant's books and Quest videos have made a significant contribution in creating top-notch IT manpower in India and abroad. Yashavant's books are globally recognized and millions of students/professionals have benefitted from them. Yashavant's books have been translated into Hindi, Gujarati, Japanese, Korean and Chinese languages. Many of his books are published in India, USA, Japan, Singapore, Korea and China. Yashavant is a much sought after speaker in the IT field and has conducted seminars/workshops at TedEx, IITs, IIITs, NITs and global software companies. Yashavant has been honored with the prestigious "e;Distinguished Alumnus Award"e; by IIT Kanpur for his entrepreneurial, professional and academic excellence. This award was given to top 50 alumni of IIT Kanpur who have made a significant contribution towards their profession and betterment of society in the last 50 years. In recognition of his immense contribution to IT education in India, he has been awarded the "e;Best .NET Technical Contributor"e; and "e;Most Valuable Professional"e; awards by Microsoft for 5 successive years. Yashavant holds a BE from VJTI Mumbai and M.Tech. from IIT Kanpur. Yashavant's current affiliations include being a Director of KICIT Pvt Ltd. And KSET Pvt Ltd. His LinkedIn profile: [linkedin.com/in/yashavant-kanetkar-9775255](https://www.linkedin.com/in/yashavant-kanetkar-9775255) **C# The Complete Reference** McGraw-Hill Osborne Media Learn everything you need to know about Microsoft's new programming language for the .NET platform. Programming guru and best-selling author Herb Schildt presents not only code but valuable insight into best programming practices, so you can implement C# effectively. **A Book on C Programming in C** Benjamin-Cummings Publishing Company The authors provide clear examples and thorough explanations of every feature in the C language. They teach C vis-a-vis the UNIX operating system. A reference and tutorial to the C programming language. Annotation copyrighted by Book News, Inc., Portland, OR **Execute the Job Interview** Attending a Job interview requires a considerable planning, and Job Interview usually involves discussion, and that discussion involves set of questions/answers. Based on a professional experience and belief professional usually refer various sources to plan his or her Job - discussion e.g. Internet, Friends, self-prepared notes etc. In a common case ? This book provides an extra option to plan a Job-Interview discussion in advance. In Actual: EXECUTE THE JOB INTERVIEW is a digital/physical companion in a form of eBook /Application/printed book to let its reader to get focused in one flow. EXECUTE THE JOB INTERVIEW 's readers gets contiguous and effective thoughts to plan his or her Job-Interview. EXECUTE THE JOB INTERVIEW act a organized notes for a Job-Interview discussion, which invokes Professional to organize his or her thoughts. All together, EXECUTE THE JOB INTERVIEW has organized the most prevalent discussion topics of Job Interview and It has been built up in the philosophy of well organized, fair and effective thoughts related to the planning for a Interview-discussion. **Discrete Mathematics and Its Applications** McGraw-Hill A precise, relevant, comprehensive approach to mathematical concepts... **COMPUTER FUNDAMENTALS (SEMESTER - 1). C- In Depth**